



***POST PROCESSOR***

**WRITER'S REFERENCE**

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# Chapter 1: System Commands

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# ABS

## Purpose

Returns the absolute value of an argument or number.

## Syntax

**ABS (arg)**

## Comments

Parameter	Description
arg	can be any expression or number

## Example

Check if two points are the same:

```
:C: IF ABS(X_START-X_END)<.00005 THEN CALL(SAME) ENDIF
```

Assign the absolute value of a number to another variable:

```
:C: DISTANCE=(ABS(INC_X_END))
```



---

# SIN

## Purpose

Returns the sine of an angle in radians.

## Syntax

**SIN (ang)**

## Comments

Parameter	Description
ang	an angle in radians

To convert degrees to radians, multiply by (180/PI).

## Example

```
:C: Y_POS=(ABS_J_CENTER+(ARC_RADIUS*SIN(ARC_END_ANGLE*(PI/180))))
```



---

# COS

## Purpose

Returns the cosine of an angle in radians.

## Syntax

`COS (ang)`

## Comments

Parameter	Description
ang	an angle in radians

To convert degrees to radians, multiply by (PI/180).

## Example

```
:C: X_POS=(ABS_I_CENTER+(ARC_RADIUS*COS(ARC_END_ANGLE*(PI/180))))
```



---

# TAN

## Purpose

Returns the tangent of an angle in radians.

## Syntax

**TAN (ang)**

## Comments

Parameter	Description
ang	an angle in radians

To convert degrees to radians, multiply by (PI/180).

## Example

```
:C: HEIGHT=(RADIUS/TAN( (TOOL_ANGLE*(PI/180))/2))
```



---

# ACOS

## Purpose

Returns the arc cosine of a value from 1 to -1.

## Syntax

**ACOS (r)**

## Comments

Parameter	Description
r	must be a value between 1 and -1

ACOS returns a value in radians between 0 and 3.141593.

## Example

:C: Y=(ACOS(X))



---

# ASIN

## Purpose

Returns the arc sine of a value from 1 to -1.

## Syntax

**ASIN (r)**

## Comments

Parameter	Description
r	must be a value between 1 and -1

ASIN returns a value in radians between 0 and 3.141593.

## Example

:C: Y=(ASIN(X))



---

## ATAN2

### **Purpose**

Returns the arc tangent of dx and dy (i.e., the slope of a line).

### **Syntax**

**ATAN2 (dx,dy)**

### **Comments**

ATAN2 returns a value between 3.141593 and -3.141593.

### **Example**

:C: V=(ATAN2 (DX,DY) )



---

# ATAN

## ***Purpose***

Returns the arc tangent of x.

## ***Syntax***

**ATAN (x)**

## ***Comments***

ATAN returns a value between (3.141593/2) and (-3.141593/2).

## ***Example***

:C : V= (ATAN (X) )



---

## SQRT

### ***Purpose***

Return the square root of x.

### ***Syntax***

`SQRT (x)`

### ***Comments***

None.

### ***Example***

```
:C: V= (SQRT (DX*DX+DY*DY) )
```



# LOOKUP

## Purpose

To find a value within an array.

## Syntax

**LOOKUP (ARRAY, VALUE, INDEX)**

## Comments

Parameter	Description
ARRAY	the name of the array to search
VALUE	the value to search for
INDEX	the position in the array where the value was found (if INDEX=-1 the system failed to find the value in the array)

## Example

The example below seeds an array then searches the array:

```
:C: ARRAY(1)=10 ARRAY(2)=11 ARRAY(3)=12
:C: VALUE=11
:C: LOOKUP (ARRAY, VALUE, INDEX)
:C: IF INDEX<>-1 THEN CALL(FOUND_IN_ARRAY) ENDIF
```

(The system will return a 2 in the variable INDEX)

```
:C: ARRAY(1)=10 ARRAY(2)=11 ARRAY(3)=12
:C: VALUE=20
:C: LOOKUP (ARRAY, VALUE, INDEX)
:C: IF INDEX=-1 THEN CALL(NOT_FOUND_IN_ARRAY) ENDIF
```

(The system will return a -1 in the variable INDEX)



---

## RESETEOL

### ***Purpose***

To remove (delete) the <EOL> (end of line) character from the last line of code output, so more code can be added.

### ***Syntax***

**RESETEOL**

### ***Comments***

### ***Example***

```
:C: RESETEOL CALL(ADD_END_OF_TAPE)
```

```
:SECTION=ADD_END_OF_TAPE  
:T:<M02><EOL>
```



---

# STRCAT

## Purpose

To append one string to another (i.e., concatenate strings).

## Syntax

```
STRCAT (string1, string2)
```

## Comments

Parameter	Description
string1	a character variable that will get the string attached to it
string2	a character variable that is the string to attach

## Example

```
:C: STRING1={ProCAD} STRING2={ /CAM}  
:C: STRCAT (STRING1, STRING2)  
:C: CALL (OUTPUT_STRING1)  
  
:SECTION=OUTPUT_STRING1  
:T:<N><STRING1><EOL>
```

Result: N10 ProCAD/CAM



---

# CALL

## Purpose

To call another section of the post.

## Syntax

A

```
CALL(section)
```

B

```
CALL(section(arga,argb,...))
```

## Comments

Parameter	Description
section	must be an existing section in the post. The CALL function can only call a SECTION.
arga	an argument that is passed to the section (Syntax B)
argb	an argument that is passed to the section (Syntax B)

When passing arguments, the section must be defined to be capable of accepting arguments.  
See SECTION= below.

## Example

A

```
:C: CALL(LINE_MOVE_MILL)
:SECTION=LINE_MOVE_MILL
:T:<N><G:01><X><Y><Z><F><attributes><EOL>
```

B

```
:C: CALL(CALC_ESTIMATE_TIME(DISTANCE,OPR_X_FEED,TIME))
:SECTION=CALC_ESTIMATE_TIME(DIS,FEED,TIME)
:C: IF FEED=0 THEN RETURN ENDIF
:C: TIME=(TIME+(DIS/FEED))
```



---

# REPLACE

## Purpose

To replace all occurrences of string A with string B throughout the entire tape.

## Syntax

**REPLACE (stringa, stringb)**

## Comments

Parameter	Description
stringa	the name of a character variable
stringb	the name of a character variable

## Example

This example will replace the comment "Total hits=xxx", which was output at the beginning of the tape, with the correct number of hits known at the end of the tape. A temporary string must be used to transfer the number of hits stored in an integer to a string.

```
:SECTION=CALC_END_OF_TAPE
:C: STRA={Total hits=xxx}
:C: STRB={Total hits=}
:C: STRC=TOTAL_HITS
:C: STRCAT(STRB,STRC)
:C: REPLACE(STRA,STRB)
```



---

# SETON

## **Purpose**

To set a parameter to output code.

## **Syntax**

SETON (<name>)

## **Comments**

<i>Parameter</i>	<i>Description</i>
name	the name of the parameter to be set on

Parameters must be defined as MODAL parameters in order for this command to have any effect.

## **Example**

```
:SECTION=CALC_LINE_MOVE_MILL
:C: SETON (<X>)
:C: CALL(LINE_MOVE_MILL)
:SECTION=LINE_MOVE_MILL
:T: <N><G:01><X><Y><EOL>
```



---

## SETOFF

### **Purpose**

To set a parameter to not output code.

### **Syntax**

**SETOFF (<name>)**

### **Comments**

<i>Parameter</i>	<i>Description</i>
name	the name of the parameter to be set off

Parameters must be defined as MODAL parameters in order for this command to have any effect.

### **Example**

:C: SETOFF (<F>)

The system will execute all sections responsible for outputting the parameter, however the result will not be sent to the tape.



---

## SYS\_CANNED

### Purpose

To break an entity not supported by the post into a series of entities that are supported by the post. Typically, this command is used the explode line, grid, arc and bolt hole patterns into single points.

### Syntax

```
SYS_CANNED (type,section)
```

### Comments

Parameter	Description
-----------	-------------

type	the type of breakup and is a constant
------	---------------------------------------

- |   |   |
|---|---|
| 1 | Single points   |
| 2 | Lines, arcs and bolt holes<br>(use only on grids and big hole patterns) |
| 3 | Breaks a thread cycle into diameters<br>(use only on threading cycles)  |

section	section that will handle the exploded entity
---------	--

The word SYSTEM instructs the system to call the appropriate sections.

### Example

```
:SECTION=CALC_ARC_PATTERN_PUNCH
:C: SYS_CANNED (1,CALC_SINGLE_HIT_PUNCH)
:SECTION=CALC_GRID_PATTERN_PUNCH
:C: SYS_CANNED (2,SYSTEM)
:SECTION=CALC_MACHINE_THREAD_LATHE
:C: SYS_CANNED (3,CALC_MULTIPLE_THREAD_LATHE)
```

---

Warning: A SYS\_CANNED command cannot be executed while inside of another SYS\_CANNED cycle. In the example below grids are broken into line patterns, but since the post does not support line patterns, another SYS\_CANNED command is executed. This is an error.

```
:SECTION=CALC_GRID_PATTERN_PUNCH
:C: SYS_CANNED (2,SYSTEM)
:SECTION=CALC_LINE_PATTERN_PUNCH
:C: SYS_CANNED (1,CALC_SINGLE_HIT_PUNCH)
```

The post should have been written:

```
:SECTION=CALC_GRID_PATTERN_PUNCH
:C: SYS_CANNED (1,CALC_SINGLE_HIT_PUNCH)
```



---

## GOTO

### Purpose

Branches to a specific line number in the current section.

### Syntax

**GOTOnumber**

### Comments

Parameter	Description
number	any number from 0 to 9999

### Type

Calculation section only

### Example

To make a looping portion of code that loops until a condition is satisfied:

```
:C: LOOP=1
:C1: CALL (OUTPUT_TOOL)
:C: LOOP=(LOOP+1)
:C: IF LOOP>TOTAL_NUMBER_OF_TOOLS THEN RETURN ENDIF
:C: GOTO1
```



---

## RETURN

### ***Purpose***

To end the current section and return processing control to the system.

### **Syntax**

**RETURN**

### **Comments**

None

### ***Example***

```
:C: IF TOOL=LAST_TOOL THEN RETURN ENDIF  
:C: CALL(CALC_TOOL_CHANGE_TIME)  
:C: CALL(SUB_TOOL_CHANGE)
```



---

## OFFSET\_INC

### Purpose

To incrementally add an offset to all horizontal and vertical axis information.

### Syntax

```
OFFSET_INC (hoff, voff)
```

### Comments

Parameter	Description
hoff	decimal variable containing amount of offset to add to all horizontal axis information
voff	decimal variable containing amount of offset to add to all vertical axis information

### Example

Add 10" offset to X and 5" offset to Y, then cancel the offset:

```
:C: X_OFFSET=10 Y_OFFSET=5
:C: OFFSET_INC (X_OFFSET, Y_OFFSET)
:C: CALL (LINE_MOVE)
:C: X_OFFSET=-10 Y_OFFSET=-5
:C: OFFSET_INC (X_OFFSET, Y_OFFSET)
```



---

## OFFSET\_XYZ

### Purpose

To incrementally add an offset to all X,Y,Z axis information. This command is used only in Mill.

### Syntax

**OFFSET\_XYZ (x,y,z)**

### Comments

Parameter	Description
x	decimal variable containing amount of offset to add to all X axis information
y	decimal variable containing amount of offset to add to all Y axis information
z	decimal variable containing amount of offset to add to all Z axis information

### Example

Add 10" offset to X and 5" offset to Y and 3" offset to Z, then cancel the offsets:

```
:C: X_OFFSET=10 Y_OFFSET=5 Z_OFFSET=3
:C: OFFSET_XYZ (X_OFFSET,Y_OFFSET,Z_OFFSET)
:C: CALL (LINE_MOVE)
:C: OFFSET_XYZ (-X_OFFSET,-Y_OFFSET,-Z_OFFSET)
```



---

## ADD\_MACRO\_START

### ***Purpose***

To define the start of a macro. This command redirects all code to a secondary file, which is used to store all subprograms prior to the system inserting the subprogram file before or after the main tape.

### ***Syntax***

`ADD_MACRO_START`

### ***Comments***

None.

### ***Example***

`:C: ADD_MACRO_START`



---

## ADD\_MACRO\_END

### ***Purpose***

To define the end of a macro. This command cancels an ADD\_MACRO\_START command and redirects all code back to the main program tape.

### ***Syntax***

**ADD\_MACRO\_END**

### ***Comments***

### ***Example***

:C: ADD\_MACRO\_END



---

## SPACES

### **Purpose**

To allow spaces to be output or not to be output to the tape. This command is used to override the global post definition of :SPACES=FALSE in the header in <CONTROLLER.SRC).

### **Syntax**

**SPACES (YES)**

**SPACES (NO)**

### **Comments**

This command can be executed prior to calling a template section; however, it is recommended you use ATTRSPACE instead.

### **Example**

```
:C: SPACES (YES)
:C: CALL (SETUP_SHEET)
```



---

## GETTOOLS

### **Purpose**

To retrieve from the system all tools used within the part being posted.

### **Syntax**

`GETTOOLS (type, section)`

### **Comments**

<i>Parameter</i>	<i>Description</i>
type	the type of sorting method
	1    Sorted by turret location
	2    Sorted by order used in part
section	the section that will be called each time a tool is loaded. The word SYSTEM will instruct the system to output a tool setup sheet.

### **Example**

:C: GETTOOLS (2, CALC\_PRELOAD\_TOOL)

:C: GETTOOLS (1, SYSTEM)



---

## GET\_OPER\_COMMENTS

### Purpose

To get the comments from the current operation. This command outputs the comments entered in the Comments dialog box. Used in Mill and Lathe only.

### Syntax

```
GET_OPER_COMMENTS (section)
```

### Comments

Parameter	Description
section	the section that will be called each time a comment is loaded. The word SYSTEM instructs the system to output the comments directly to the tape.

### Example

```
:SECTION=CALC_SUB_TOOL_CHANGE_MILL
:C: GET_OPER_COMMENTS (CALC_OUTPUT_OPER_COMMENT)

:SECTION=CALC_OUTPUT_OPER_COMMENT
:C: CALL (OUTPUT_OPER_COMMENT)

:SECTION=OUTPUT_OPER_COMMENT
:T:<N><OPR_COMMENT><EOL>
```



---

## OPEN\_NEXT

### Purpose

To break a ".TXT" file and start a new tape output file. Typically, this command is used only for some older controllers that have a limit on the number of lines per file.

### Syntax

```
OPEN_NEXT(char_str(arg),str_len(arg),int_number(arg))
```

### Comments

Parameter	Description
char_str(arg)	file name as in - A0000001.TXT. A0000001 is the File name. It will assign the ".TXT" to it.
Str_len(arg)	the " = Length of file name "A0000001 is (8) Characters long
int_number(arg)	used for incrementing the last digits of the program name

### Example

```
:SECTION=CALC_BREAK_PROGRAM
```

This example will break a program at a certain line count. It will string cat until it has built a line.

The example file name = A1000001.TXT  
program\_letter = A  
PROGRAM\_PREFIX = program\_name = 1000  
SUB\_COUNT = 1  
:C: IF (LINE\_COUNT+2)>line\_number THEN GOTO2 ENDIF  
:C: IF line\_number<>(LINE\_COUNT+2) THEN RETURN ENDIF  
:C2: SUB\_COUNT=(SUB\_COUNT+1)

```
PROGRAM_PREFIX = Character Var. - String length = 5  
SUB_ID = Character Var.  
ZEROS = Character Var.  
program_letter = Character setup Var. - String length = 1  
SUB_COUNT = Integer Var. - Max. length = 3  
:C: PROGRAM_PREFIX=program_letter  
:C: SUB_ID=program_number  
:C: STRCAT(PROGRAM_PREFIX,SUB_ID)  
:C: IF SUB_COUNT>99 THEN  
:C: SUB_ID=SUB_COUNT  
:C: STRCAT(PROGRAM_PREFIX,SUB_ID)  
:C: GOTO1 ENDIF  
:C: IF SUB_COUNT>9 THEN
```



## Universal Post Generator

```
:C: ZEROS={ 0 }
:C: SUB_ID=SUB_COUNT
:C: STRCAT (ZEROS,SUB_ID)
:C: STRCAT (PROGRAM_PREFIX,ZEROS)
:C: GOTO1
:C: ENDIF
:C: ZEROS={ 00 }
:C: SUB_ID=SUB_COUNT
:C: STRCAT (ZEROS,SUB_ID)
:C: STRCAT (PROGRAM_PREFIX,ZEROS)
:C1: S_SUB_COUNT_START=SUB_COUNT
```

This will call end of tape.

```
:C: CALL(SUB_OUTPUT_END)
:C: IF SUB_COUNT=1 THEN
:C: CALL(END_OF_TAPE_PUNCH)
:C: ELSE
```

This will call end of sub.

```
:C: CALL(SUB_END)
:C: ENDIF
:C: TOTAL_BYTE_COUNT=(TOTAL_BYTE_COUNT+BYTE_COUNT)
```

This will open new file.

```
:C: OPEN_NEXT(PROGRAM_PREFIX,8,SUB_COUNT)
```

This will call start of sub.

```
:C: IF CANT_OUTPUT_PROGRAM=YES THEN RETURN ENDIF
:C: CALL(SUB_OUTPUT_START)
```



---

# ROUNDOFF

## Purpose

To roundoff a number. This command is no longer used since all posts round-off automatically for inch or metric.

## Syntax

```
ROUNDOFF(number,bucket,result,places,type)
```

## Comments

Parameter	Description
number	a decimal number or argument containing the value to be rounded off
bucket	a decimal variable that will receive the difference between the original number and the rounded off number (bucket is also added to the original number before any rounding occurs)
result	a decimal variable that will receive the rounded off result
places	the number of places to the right of the decimal
type	the type of mode: 1-English , 2-Metric

## Example

```
:C: BUCKET=0  
:C: ROUNDOFF(ABS_X_END,BUCKET,X_POS,G_RIGHT_PLACES,METRIC_OUT)
```




---

## :QUALIFIED\_TOOLING=

### **Purpose**

To retrieve tool offset information from a fixed structured external file.

### **Syntax**

**:QUALIFIED\_TOOLING=\PROCAD\TOOL\TOOLFILE.F6M**

### **Comments**

The above syntax: shows where the external file is located.

This command should be put in the post header info.

Below is an example of what the external file might look like.

1111 or 2222 must be entered in the TOOL COMMENT in the tool pulldown for this to work.

<i>ID</i>	<i>ZGL</i>	<i>XGL</i>	<i>Tool</i>	<i>Comment</i>
1111,	5,	10,	7,	80 Degree Diamond.
2222,	6.375,	12.5,	11,	.5 Diameter Drill.

The external file has 5 fields.

1. Field 1 is used by PROUNIV.EXE. It will match the "ID" field with the TOOL HOLDER NAME in lathe and TOOL COMMENT in mill.
2. Field 2 is a decimal field for the Z gauge.
3. Field 3 is a decimal field for the X gauge.
4. Field 4 is a integer field for the tool number.
5. Field 5 is a character field.

A comma is used as a field delimiter.

### **Example**

```
:T: Z FEED=<# :TOOL_ZGL> X FEED=<# :TOOL_XGL>
:T: RPM=<%4T":TOOL_QTN> COMMENT=<TOOL_QT_COMMENT><EOL>
```



---

# INCON

## **Purpose**

To output incremental movements.

## **Syntax**

:C: INCON

## **Comments**

At the time INCON is executed the variables XAXIS, YAXIS and ZAXIS are set to incremental distances.

This command is not used much, because it does not handle incremental roundoff.

## **Example**

```
:SECTION=CALC_LINE_MOVE_MILL
:C: INCON
:C: X_POS=XAXIS
:C: Y_POS=YAXIS
:C: CALL(LINE_MOVE_MILL)

:SECTION=LINE_MOVE_MILL
:T:<N><G:01> X<#:X_POS> Y<#:Y_POS><F><EOL>
```



---

# INCOFF

## **Purpose**

To cancel incremental movements.

## **Syntax**

:C: INCOFF

## **Comments**

At the time INCOFF is executed the variables XAXIS, YAXIS and ZAXIS are set to absolute distances. This command is the system default.

This command is not used much, because it does not handle incremental roundoff.

## **Example**

```
:SECTION=CALC_LINE_MOVE_MILL
:C: INCOFF
:C: X_POS=XAXIS
:C: Y_POS=YAXIS
:C: CALL(LINE_MOVE_MILL)

:SECTION=LINE_MOVE_MILL
:T:<N><G:01> X<#:X_POS> Y<#:Y_POS><F><EOL>
```



---

## APPEND

### **Purpose**

To append another file into current part that is being posted.

### **Syntax**

**:C: APPEND (STRG)**

### **Comments**

<i>Parameter</i>	<i>Description</i>
strg	The strg must be defined in the attribute section as a string variable. The strg should hold the path and filename you want to append.

The APPEND command will put whatever information is in the file you append into the file you are posting. This command could be used for a special cycle that is hardcoded and happens all the time.

### **Example**

```
:SECTION=CALC_APPEND_FILE  
:C: STRG={C:\PROCAM\DRILL.TXT}  
:C: APPEND (STRG)
```



# TRANSFORM

## Purpose

To allow the post to output world coordinates when it is outputting in machine coordinates.

There are specific machines that when implementing rotary axis preposition moves that the first move needs to be in world coordinates then switch back to machine coordinates for all other moves until a new rotary position is called.

Supported in CAMWorks 2007 SP2 and higher. Not supported in any ProCAM product.

## Syntax

```
:C: TRANSFORM
```

## Comments

Associated commands and variables:

These variables need to be set to the current machine values as shown.

```
:C: TRANS_START_X=ABS_X_END  
:C: TRANS_START_Y=ABS_Y_END  
:C: TRANS_START_Z=ABS_Z_END
```

These variables need to be assigned a vector number depending on the direction of the rotary motion. Below shows us that the 4th axis rotates about X and the 5th axis about Y. The vector numbers can have a range from -1 to +1. If you are using this in conjunction with 5axis multiaxis operations and are using a \*.KIN file, then you can use the second example below which will use the \*.KIN file to get the vector numbers.

```
:C: TRANS_ROTAXISDIR_4X=1.0  
:C: TRANS_ROTAXISDIR_4Y=0.0  
:C: TRANS_ROTAXISDIR_4Z=0.0  
:C: TRANS_ROTAXISDIR_5X=0.0  
:C: TRANS_ROTAXISDIR_5Y=1.0  
:C: TRANS_ROTAXISDIR_5Z=0.0
```

2nd example:

```
:C: IF KIN_HAVE_KINEMATICS=TRUE THEN  
:C: TRANS_ROTAXISDIR_4X=KIN_ROTAXISDIR_4X  
:C: TRANS_ROTAXISDIR_4Y=KIN_ROTAXISDIR_4Y  
:C: TRANS_ROTAXISDIR_4Z=KIN_ROTAXISDIR_4Z  
:C: TRANS_ROTAXISDIR_5X=KIN_ROTAXISDIR_5X  
:C: TRANS_ROTAXISDIR_5Y=KIN_ROTAXISDIR_5Y  
:C: TRANS_ROTAXISDIR_5Z=KIN_ROTAXISDIR_5Z  
:C: ENDIF
```

These variables are setting the current rotated angle.

```
:C: TRANS_ROTANGLE_A=ROT_TILT_A
```



```
:C: TRANS_ROTANGLE_B=ROT_TILT_B
```

This command will perform the transform calculations.

```
:C: TRANSFORM
```

The lines below show how you can set post variables equal to the transformed numbers once the transform is done.

```
:C: X_POS=TRANS_END_X  
:C: Y_POS=TRANS_END_Y  
:C: Z_POS=TRANS_END_Z
```

### **Example**

This is an example of the order and how you could implement this command.

```
:C: TRANS_START_X=ABS_X_END  
:C: TRANS_START_Y=ABS_Y_END  
:C: TRANS_START_Z=ABS_Z_END  
:C: TRANS_ROTAXISDIR_4X=1.0  
:C: TRANS_ROTAXISDIR_4Y=0.0  
:C: TRANS_ROTAXISDIR_4Z=0.0  
:C: TRANS_ROTAXISDIR_5X=0.0  
:C: TRANS_ROTAXISDIR_5Y=1.0  
:C: TRANS_ROTAXISDIR_5Z=0.0  
:C: TRANS_ROTANGLE_A=ROT_TILT_A  
:C: TRANS_ROTANGLE_B=ROT_TILT_B  
:C: TRANSFORM  
:C: X_POS=TRANS_END_X  
:C: Y_POS=TRANS_END_Y  
:C: Z_POS=TRANS_END_Z  
:C: CALL(TRANSLATED_OUTPUT)
```

This is another example of the order and how you could implement this command.

```
:C: TRANS_START_X=ABS_X_END  
:C: TRANS_START_Y=ABS_Y_END  
:C: TRANS_START_Z=ABS_Z_END  
:C: IF KIN_HAVE_KINEMATICS=TRUE THEN  
:C: TRANS_ROTAXISDIR_4X=KIN_ROTAXISDIR_4X  
:C: TRANS_ROTAXISDIR_4Y=KIN_ROTAXISDIR_4Y  
:C: TRANS_ROTAXISDIR_4Z=KIN_ROTAXISDIR_4Z  
:C: TRANS_ROTAXISDIR_5X=KIN_ROTAXISDIR_5X  
:C: TRANS_ROTAXISDIR_5Y=KIN_ROTAXISDIR_5Y  
:C: TRANS_ROTAXISDIR_5Z=KIN_ROTAXISDIR_5Z  
:C: ENDIF  
:C: TRANS_ROTANGLE_A=ROT_TILT_A  
:C: TRANS_ROTANGLE_B=ROT_TILT_B  
:C: TRANSFORM  
:C: X_POS=TRANS_END_X  
:C: Y_POS=TRANS_END_Y  
:C: Z_POS=TRANS_END_Z  
:C: CALL(TRANSLATED_OUTPUT)
```



---

## RUN\_PROCESS

### **Purpose**

To call any \*.exe file and execute it. It will also allow you to either continue posting while executing or stop posting until process is done.

### **Syntax**

:C: **RUN\_PROCESS**

### **Comments**

Supported in CAMWorks 2007 SP2 and higher. Not supported in any ProCAM product.

### **Example**

In the example below:

**PROCESS\_COMMAND** determines the file and path to execute.

**WAIT\_FOR\_PROCESS=TRUE or FALSE** sets whether posting continues as the program is executed or waits until executed program is done.

This example will execute NOTEPAD.EXE and wait until you close NOTEPAD. This process can be executed in any CALC section.

```
:C: PROCESS_COMMAND={C:\WINDOWS\NOTEPAD.EXE}  
:C: WAIT_FOR_PROCESS=TRUE  
:C: RUN_PROCESS
```



---

## QUERY\_SYSTEM()

### Purpose

This command will query any object ID you pass to it. It can get information from an object that is in a Setup or operation dialog box. Available in Mill, Turn and Mill/Turn.

### Syntax

```
QUERY_SYSTEM()
```

### Comments

Supported in CAMWorks 2009 and higher. Not supported in any ProCAM product.

Associated commands and variables: The example code below shows the other variables used with this command and that `QUERY_SYSTEM()` will first determine what has been selected for X Axis machining direction on the Axis tab in the Setup dialog box. If the value is “1” then “Angle” was selected and we can now do another `QUERY_SYSTEM()` to find the angle value that will be passed to `QUERY_DEC_VALUE`.

### Example

Currently `QUERY_INT_X_SETUP_DIR` and `QUERY_DEC_X_SETUP_ANGLE` are the only object ID's set. In the future you can send in an enhancement request to query other objects and we will add them when R&D resources are available.

```
:C: QUERY_ITEM_ID=QUERY_INT_X_SETUP_DIR
:C: QUERY_SYSTEM()
:C: IF QUERY_RESULT=1 THEN
:C:   IF QUERY_INT_VAL=1 THEN
:C:     QUERY_ITEM_ID=QUERY_DEC_X_SETUP_ANGLE
:C:     QUERY_SYSTEM()
:C:       IF QUERY_RESULT=1 THEN
:C:         MY_OPER_SETUP_ANGLE=QUERY_DEC_VAL
:C:         CALL(TEST_QUERY)
:C:       ENDIF
:C:     ENDIF
:C:   ENDIF
:C: ENDIF
```



---

## QUERY\_INT\_HAND\_OF\_TOOL

### Purpose

This command will query the hand of the tool. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### Syntax

```
QUERY_ITEM_ID=QUERY_INT_HAND_OF_TOOL
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command. If the Query result was "1" then the value will be in QUERY\_INT\_VAL.

### Example

```
:C: QUERY_ITEM_ID=QUERY_INT_HAND_OF_TOOL
:C: QUERY_SYSTEM()
:C: IF QUERY_RESULT=1 THEN
:C:   IF QUERY_INT_VAL=1 THEN
*:   Hand of tool = "LEFT"
:C: ENDIF
:C:   IF QUERY_INT_VAL=2 THEN
*:   Hand of tool = "RIGHT"
:C: ENDIF
:C: ENDIF
```



---

## QUERY\_DEC\_OPER\_TIME

### **Purpose**

This command will query the estimated machine time per operation. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### **Syntax**

```
QUERY_ITEM_ID=QUERY_DEC_OPER_TIME
```

### **Comments**

Associated commands and variables:

The example code below shows the other variables used with this command. If the Query result was "1" then the value will be in QUERY\_DEC\_VAL.

### **Example**

```
:C: QUERY_ITEM_ID=QUERY_DEC_OPER_TIME
:C: QUERY_SYSTEM()
:C: IF QUERY_RESULT=1 THEN
*:   Post Variable = QUERY_DEC_VAL
:C: ENDIF
```



---

## QUERY\_DEC\_MIN\_PROTRUSION

### **Purpose**

This command will query the Minimum tool protrusion in 3axis operation. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### **Syntax**

```
QUERY_ITEM_ID=QUERY_DEC_MIN_PROTRUSION
```

### **Comments**

Associated commands and variables:

The example code below shows the other variables used with this command. If the Query result was "1" then the value will be in QUERY\_DEC\_VAL.

### **Example**

```
:C: QUERY_ITEM_ID=QUERY_DEC_MIN_PROTRUSION
:C: QUERY_SYSTEM()
:C: IF QUERY_RESULT=1 THEN
*:   Post Variable = QUERY_DEC_VAL
:C: ENDIF
```



---

## QUERY\_EXPORT\_ERROR

### **Purpose**

This command will query an error for finding sync codes if post is not setup to handle that. The error will be sent to the CAMWorks error message box. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### **Syntax**

```
QUERY_ITEM_ID= QUERY_EXPORT_ERROR
```

### **Comments**

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_ADD_REAR_SYNC_CODE      and  
:SECTION=CALC_ADD_FRONT_SYNC_CODE
```

### **Example**

```
:C: QUERY_ITEM_ID= QUERY_EXPORT_ERROR  
:C: QUERY_ERROR= HAVE_SYNC_CODE_ERROR  
:C: QUERY_SYSTEM()
```



---

## QUERY\_INT\_NUM\_TURRETS\_ABOVE

### **Purpose**

This command will query the number of turrets above Spindle centerline. This is used in conjunction with CAMWorks Virtual Machine. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### **Syntax**

```
QUERY_ITEM_ID=QUERY_INT_NUM_TURRETS_ABOVE
```

### **Comments**

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### **Example**

```
:C: IF QUERY_ITEM_ID = QUERY_INT_NUM_TURRETS_ABOVE THEN  
:C: QUERY_INT_VAL=1  
:C: RETURN  
:C: ENDIF
```



---

## QUERY\_INT\_NUM\_TURRETS\_BELOW

### Purpose

This command will query the number of turrets below Spindle centerline. This is used in conjunction with CAMWorks Virtual Machine. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### Syntax

```
QUERY_ITEM_ID=QUERY_INT_NUM_TURRETS_BELOW
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### Example

```
:C: IF QUERY_ITEM_ID = QUERY_INT_NUM_TURRETS_BELOW THEN  
:C: QUERY_INT_VAL=1  
:C: RETURN  
:C: ENDIF
```



---

## QUERY\_GCODE\_DEFAULT\_WCS

### Purpose

This command will query the number of default work coordinates in the posted output. This is used in conjunction with CAMWorks Virtual Machine. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### Syntax

```
QUERY_ITEM_ID=QUERY_GCODE_DEFAULT_WCS
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### Example

```
:C: IF QUERY_ITEM_ID = QUERY_GCODE_DEFAULT_WCS THEN
:C:   IF SECTIONEXIST(QUERY_WCS) THEN
:C:     CALL(QUERY_WCS) - Have this section in your post if you
:C:       need to do something special.
:C:   RETURN
:C:   ELSE
:C:     CALL(AUTO_QUERY_WCS) - This section will be in the General
:C:       library files.
:C:   RETURN
:C:   ENDIF
:C: ENDIF
*
:SECTION=AUTO_QUERY_WCS
:T: IF MCS_TYPE=2 OR COORD_TYPE=0 THEN <G!:work_coord><EOL>ENDIF
:T: IF MCS_TYPE=3 AND work_coord=54 THEN
:    <G!:work_coord><POINT_ONE><EOL>ENDIF
:T: IF MCS_TYPE=3 AND work_coord>54 THEN <G!:work_coord><EOL>ENDIF
```



---

## QUERY\_GCODE\_WCS

### Purpose

This command will query the number of work coordinates in the posted output. This is used in conjunction with CAMWorks Virtual Machine. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### Syntax

`QUERY_ITEM_ID=QUERY_GCODE_WCS`

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

`:SECTION=CALC_QUERY_POST`

### Example

```
:C: IF QUERY_ITEM_ID = QUERY_GCODE_WCS THEN
:C:   IF SECTIONEXIST(QUERY_WCS) THEN
:C:     CALL(QUERY_WCS) - Have this section in your post if you
:C:       need to do something special.
:C:   RETURN
:C:   ELSE
:C:     CALL(AUTO_QUERY_WCS) - This section will be in the General
:C:       library files.
:C:   RETURN
:C:   ENDIF
:C: ENDIF
*
:SECTION=AUTO_QUERY_WCS
:T: IF MCS_TYPE=2 OR COORD_TYPE=0 THEN <G!:work_coord><EOL>ENDIF
:T: IF MCS_TYPE=3 AND work_coord=54 THEN
:    <G!:work_coord><POINT_ONE><EOL>ENDIF
:T: IF MCS_TYPE=3 AND work_coord>54 THEN <G!:work_coord><EOL>ENDIF
```



---

## QUERY\_INT\_LENGTH\_REG

### **Purpose**

This command will query the Tool Length offsets in the posted output. This is used in conjunction with CAMWorks Virtual Machine. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### **Syntax**

```
QUERY_ITEM_ID=QUERY_INT_LENGTH_REG
```

### **Comments**

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### **Example**

```
:C: IF QUERY_ITEM_ID = QUERY_INT_LENGTH_REG THEN  
:C: QUERY_INT_VAL=TOOL  
:C: RETURN  
:C: ENDIF
```



---

## QUERY\_INT\_OFFSET\_REG

### Purpose

This command will query the Tool Diameter offsets in the posted output. This is used in conjunction with CAMWorks Virtual Machine. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### Syntax

```
QUERY_ITEM_ID=QUERY_INT_OFFSET_REG
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### Example

```
:C: IF QUERY_ITEM_ID = QUERY_INT_OFFSET_REG THEN
:C: CALL(CALC_QUERY_DIAM_OFFSET_REG) - This section is in the
:   General library files.
:C: RETURN
:C: ENDIF
:*
:SECTION=CALC_QUERY_DIAM_OFFSET_REG
:C: QUERY_INT_VAL=(TOOL+COMP_OFFSET)
:C: IF TOOL_LENGTH_DIAM_OFFSET_METHOD=METHOD_FROM_TOOL THEN
:C:   QUERY_INT_VAL=TOOL_DIAM_OFFSET
:C: ENDIF
```



---

## QUERY\_GCODE\_AXIS\_NAMES\_T1A

### Purpose

This command will define which axis is controlled by work offsets for the 1st turret above centerline in the posted output. This is used in conjunction with CAMWorks Virtual Machine. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### Syntax

```
QUERY_ITEM_ID=QUERY_GCODE_AXIS_NAMES_T1A
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### Example

```
:C: IF QUERY_ITEM_ID = QUERY_GCODE_AXIS_NAMES_T1A THEN
:C: CALL(QUERY_AXIS_NAMES_T1A) - This section is in the General
library files.
:C: RETURN
:C: ENDIF
*
:SECTION=QUERY_AXIS_NAMES_T1A
:T:X, Y, Z<EOL>
```



---

## QUERY\_GCODE\_AXIS\_NAMES\_T2A

### Purpose

This command will define which axis is controlled by work offsets for the 1st turret above centerline in the posted output. This is used in conjunction with CAMWorks Virtual Machine. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### Syntax

```
QUERY_ITEM_ID=QUERY_GCODE_AXIS_NAMES_T2A
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### Example

```
:C: IF QUERY_ITEM_ID = QUERY_GCODE_AXIS_NAMES_T2A THEN
:C: CALL(QUERY_AXIS_NAMES_T2A) - This section is in the General
library files.
:C: RETURN
:C: ENDIF
*
:SECTION=QUERY_AXIS_NAMES_T2A
:T:X, Y, Z<EOL>
```



---

## QUERY\_GCODE\_AXIS\_NAMES\_T1B

### **Purpose**

This command will define which axis is controlled by work offsets for the 1st turret above centerline in the posted output. This is used in conjunction with CAMWorks Virtual Machine. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### **Syntax**

```
QUERY_ITEM_ID=QUERY_GCODE_AXIS_NAMES_T1B
```

### **Comments**

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### **Example**

```
:C: IF QUERY_ITEM_ID = QUERY_GCODE_AXIS_NAMES_T1B THEN
:C: CALL(QUERY_AXIS_NAMES_T1B) - This section is in the General
library files.
:C: RETURN
:C: ENDIF
*
:SECTION=QUERY_AXIS_NAMES_T1B
:T:X, Y, Z<EOL>
```



---

## QUERY\_GCODE\_AXIS\_NAMES\_T2B

### Purpose

This command will define which axis is controlled by work offsets for the 1st turret above centerline in the posted output. This is used in conjunction with CAMWorks Virtual Machine. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### Syntax

```
QUERY_ITEM_ID=QUERY_GCODE_AXIS_NAMES_T2B
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### Example

```
:C: IF QUERY_ITEM_ID = QUERY_GCODE_AXIS_NAMES_T2B THEN
:C: CALL(QUERY_AXIS_NAMES_T2B) - This section is in the General
library files.
:C: RETURN
:C: ENDIF
*
:SECTION=QUERY_AXIS_NAMES_T2B
:T:X, Y, Z<EOL>
```



---

## QUERY\_GCODE\_AXIS\_NAMES\_MILL

### Purpose

This command will define which axis is controlled by work offsets for milling in the posted output. This is used in conjunction with CAMWorks Virtual Machine.

Available in Mill, Turn and Mill-Turn.

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### Syntax

`QUERY_ITEM_ID=QUERY_GCODE_AXIS_NAMES_MILL`

### Comments

Associated commands and variables:

**Note:** `QUERY_GCODE_AXIS_NAMES_T1A` can be used as a default in milling also.

The example code below shows the other variables used with this command. This logic should be in

`:SECTION=CALC_QUERY_POST`

### Example

```
:C: IF QUERY_ITEM_ID = QUERY_GCODE_AXIS_NAMES_MILL THEN
:C: CALL(QUERY_AXIS_NAMES_MILL) - This section is in the General
library files.
:C: RETURN
:C: ENDIF
*
:SECTION=QUERY_AXIS_NAMES_MILL
:T:X,Y,Z<EOL>
```



---

## QUERY\_GCODE\_POSTED\_FILE\_NAME

### Purpose

This command will define what is the file name for the milling posted output. This is used in conjunction with CAMWorks Virtual Machine.

Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

This command is not needed if using the file path and name as in the posting dialog box.

### Syntax

```
QUERY_ITEM_ID=QUERY_GCODE_POSTED_FILE_NAME
```

### Comments

Associated commands and variables:

**Note:** QUERY\_GCODE\_FILE\_NAME\_T1A can be used as a default in milling also.

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### Example

```
:C: IF QUERY_ITEM_ID = QUERY_GCODE_POSTED_FILE_NAME THEN  
:C: CALL(QUERY_POSTED_FILE_NAME )  
:C: RETURN  
:C: ENDIF  
*:SECTION=QUERY_POSTED_FILE_NAME  
:T:file name<EOL>
```



---

## QUERY\_GCODE\_FILE\_NAME\_T1A

### Purpose

This command will define what is the file name for 1st turret above centerline. This is used in conjunction with CAMWorks Virtual Machine. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product. This command is not needed if using the file path and name as in the posting dialog box.

### Syntax

```
QUERY_ITEM_ID=QUERY_GCODE_FILE_NAME_T1A
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### Example

```
:C: IF QUERY_ITEM_ID = QUERY_GCODE_FILE_NAME_T1A THEN
:C: CALL(QUERY_FILE_NAME_T1A )
:C: RETURN
:C: ENDIF
*
:SECTION=QUERY_FILE_NAME_T1A
:T:file name<EOL>
```



---

## QUERY\_GCODE\_FILE\_NAME\_T2A

### Purpose

This command will define what is the file name for 1st turret above centerline. This is used in conjunction with CAMWorks Virtual Machine. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product. This command is not needed if using the file path and name as in the posting dialog box.

### Syntax

```
QUERY_ITEM_ID=QUERY_GCODE_FILE_NAME_T2A
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### Example

```
:C: IF QUERY_ITEM_ID = QUERY_GCODE_FILE_NAME_T2A THEN
:C: CALL(QUERY_FILE_NAME_T2A )
:C: RETURN
:C: ENDIF
*
:SECTION=QUERY_FILE_NAME_T2A
:T:file name<EOL>
```



---

## QUERY\_GCODE\_FILE\_NAME\_T1B

### Purpose

This command will define what is the file name for 1st turret above centerline. This is used in conjunction with CAMWorks Virtual Machine. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product. This command is not needed if using the file path and name as in the posting dialog box.

### Syntax

```
QUERY_ITEM_ID=QUERY_GCODE_FILE_NAME_T1B
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### Example

```
:C: IF QUERY_ITEM_ID = QUERY_GCODE_FILE_NAME_T1B THEN
:C: CALL(QUERY_FILE_NAME_T1B )
:C: RETURN
:C: ENDIF
*
:SECTION=QUERY_FILE_NAME_T1B
:T:file name<EOL>
```



---

## QUERY\_GCODE\_FILE\_NAME\_T2B

### **Purpose**

This command will define what is the file name for 1st turret above centerline. This is used in conjunction with CAMWorks Virtual Machine.

Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

This command is not needed if using the file path and name as in the posting dialog box.

### **Syntax**

```
QUERY_ITEM_ID=QUERY_GCODE_FILE_NAME_T2B
```

### **Comments**

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in

```
:SECTION=CALC_QUERY_POST
```

### **Example**

```
:C: IF QUERY_ITEM_ID = QUERY_GCODE_FILE_NAME_T2B THEN
:C: CALL(QUERY_FILE_NAME_T2B )
:C: RETURN
:C: ENDIF
*
:SECTION=QUERY_FILE_NAME_T2B
:T:file name<EOL>
```



## QUERY\_INT\_MILL\_ROUGH\_TYPE

### Purpose

This command will query the Rough Mill Type.

Available in Mill and Mill-Turn. Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

This command is not needed if using the file path and name as in the posting dialog box.

### Syntax

```
QUERY_ITEM_ID=QUERY_INT_MILL_ROUGH_TYPE
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command. If the Query result was "1" then the value will be in QUERY\_INT\_VAL

### Example

```
:C: QUERY_ITEM_ID=QUERY_INT_MILL_ROUGH_TYPE
:C: QUERY_SYSTEM()
:C: IF QUERY_RESULT=1 THEN
:C:   IF QUERY_INT_VAL=0 THEN
*:     2 axis "Pocket In" = MILL_ROUGH_TYPE_SPIRALIN
:C:   ENDIF
:C:   IF QUERY_INT_VAL=1 THEN
*:     2 axis "Pocket Out" = MILL_ROUGH_TYPE_SPIRALOUT
*:     3 axis "Pocket Out" = MILL_ROUGH_TYPE_SPIRALOUT
:C:   ENDIF
:C:   IF QUERY_INT_VAL=2 THEN
*:     2 axis "Zig" = MILL_ROUGH_TYPE_ZIG
:C:   ENDIF
:C:   IF QUERY_INT_VAL=3 THEN
*:     2 axis "Zigzag" = MILL_ROUGH_TYPE_ZIGZAG
*:     3 axis "Lace" = MILL_ROUGH_TYPE_ZIGZAG
:C:   ENDIF
:C:   IF QUERY_INT_VAL=4 THEN
*:     2 axis "Spiral In" = MILL_ROUGH_TYPE_TRUESPIRALIN
:C:   ENDIF
:C:   IF QUERY_INT_VAL=5 THEN
*:     2 axis "Spiral Out" = MILL_ROUGH_TYPE_TRUESPIRALOUT
:C:   ENDIF
:C:   IF QUERY_INT_VAL=6 THEN
*:     2 axis "Plunge Rough" = MILL_ROUGH_TYPE_PLUNGEROUGH
:C:   ENDIF
:C:   IF QUERY_INT_VAL=7 THEN
*:     2 axis "Offset Roughing" = MILL_ROUGH_TYPE_POCKETIN_CORE
*:     3 axis "Pocket In Core" = MILL_ROUGH_TYPE_POCKETIN_CORE
:C:   ENDIF
```



```
:C:      IF QUERY_INT_VAL=8 THEN
*:          2 axis "Volumill" = MILL_ROUGH_TYPE_VOLUMILL
*:          3 axis "Volumill" = MILL_ROUGH_TYPE_VOLUMILL
:C:      ENDIF
:C:      IF QUERY_INT_VAL=19 THEN
*:          3 axis "Adaptive" = MILL_ROUGH_TYPE_ADAPTIVE
:C:      ENDIF
:C: ENDIF
```



---

## QUERY\_INT\_PRIMARY\_TOUCHOFF\_REG

### **Purpose**

This command will query the Primary Tool Length offsets in the posted output. This is used in conjunction with CAMWorks Virtual Machine, Turn and Mill-Turn.

Supported in CAMWorks 2013 SP1 and later. Not supported in any ProCAM product.

### **Syntax**

```
QUERY_ITEM_ID= QUERY_INT_PRIMARY_TOUCHOFF_REG
```

### **Comments**

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in: SECTION=CALC\_QUERY\_POST

### **Example**

```
:C: IF QUERY_ITEM_ID =QUERY_INT_PRIMARY_TOUCHOFF_REG THEN  
:C: QUERY_INT_VAL=TOOL  
:C: RETURN  
:C: ENDIF
```



---

## QUERY\_INT\_SECONDARY\_TOUCHOFF\_REG

### Purpose

This command will query the Secondary Tool Length offsets in the posted output. This is used in conjunction with CAMWorks Virtual Machine, Turn and Mill-Turn.

Supported in CAMWorks 2013 SP1 and later. Not supported in any ProCAM product.

### Syntax

```
QUERY_ITEM_ID= QUERY_INT_SECONDARY_TOUCHOFF_REG
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in: SECTION=CALC\_QUERY\_POST

### Example

```
:C: IF QUERY_ITEM_ID =QUERY_INT_SECONDARY_TOUCHOFF_REG THEN  
:C: QUERY_INT_VAL=TOOL  
:C: RETURN  
:C: ENDIF
```



---

## QUERY\_INT\_ZERO\_OFFSET\_RADIUS

### **Purpose**

If the return value of QUERY\_INT\_VAL is TRUE, the system will zero out the Radius in the Eureka Offset radius correctors for this tool.

If the return value of QUERY\_INT\_VAL is FALSE, the system will not zero out the Radius in the Eureka Offset radius correctors for this Tool.

If the Post doesn't know whether to zero out the Radius offset, then don't set it since the system has already pre-set the QUERY\_INT\_VAL based on whether CNC comp with part geometry or CNC comp for Tool wear only was used.

### **Syntax**

```
QUERY_ITEM_ID=QUERY_INT_ZERO_OFFSET_RADIUS
```

### **Comments**

Associated commands and variables:

The example code below shows the other variables used with this command. This logic should be in: SECTION=CALC\_QUERY\_POST



---

## OUTPUT\_START\_SYNC\_CODES()

### **Purpose**

To Find any Auto Start Sync Codes from Sync Manager.

### **Syntax**

This logic should be in CALC\_START\_OPERATION

```
:C:      IF HAVE_START_OPER_SYNC_CODES=TRUE THEN  
:C:          OUTPUT_START_SYNC_CODES()  
:C:      ENDIF
```

### **Example**

If rear start sync codes are found then it gets passed to this system section

```
:SECTION=CALC_ADD_REAR_SYNC_CODE
```

If front start sync codes are found then it gets passed to this system section

```
:SECTION=CALC_ADD_FRONT_SYNC_CODE
```



## **OUTPUT\_FIRST\_MOVE\_SYNC\_CODES()**

### **Purpose**

To find any Auto after first move Sync Codes from Sync Manager.

### **Syntax**

This logic should be in CALC\_EVERY\_MOVE\_MILL and CALC\_EVERY\_MOVE\_LATHE  
:C: IF HAVE\_FIRST\_MOVE\_SYNC\_CODES=TRUE THEN  
:C: OUTPUT\_FIRST\_MOVE\_SYNC\_CODES()  
:C: ENDIF

### **Example**

If rear start sync codes are found then it gets passed to this system section

:SECTION=CALC\_ADD\_REAR\_SYNC\_CODE

If front start sync codes are found then it gets passed to this system section

:SECTION=CALC\_ADD\_FRONT\_SYNC\_CODE



---

## OUTPUT\_END\_SYNC\_CODES()

### **Purpose**

To find any Auto End Sync Codes from Sync Manager.

### **Syntax**

This logic should be in CALC\_END\_OPERATION

```
:C:      IF HAVE_END_OPER_SYNC_CODES=TRUE THEN
:C:          OUTPUT_END_SYNC_CODES()
:C:      ENDIF
```

### **Example**

If rear start sync codes are found then it gets passed to this system section

```
:SECTION=CALC_ADD_REAR_SYNC_CODE
```

If front start sync codes are found then it gets passed to this system section

```
:SECTION=CALC_ADD_FRONT_SYNC_CODE
```



---

## KILLSYSFILE()

### **Purpose**

This command will delete any file that has a path in the variable called SYSFILENAME.

### **Syntax**

```
:C: SYSFILENAME="drive:\folder\filename  
:C: KILLSYSFILE()
```

### **Example**

```
:C: SYSFILENAME="C:\TEST\TESTFILE.TXT"  
:C: KILLSYSFILE()
```



---

## QUERY\_INT\_KIN\_SETUP\_POS

### Purpose

If the return value of QUERY\_INT\_VAL is TRUE, the system will look for the Kin file and the result will be passed back to the post as X, Y, Z, I, J, K from the Kinematic Setup Transform in below post variables. To be used in CAMWorks 2014 SP3 or later versions.

### Syntax

```
QUERY_ITEM_ID=QUERY_INT_KIN_SETUP_POS
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command.

```
:C: QUERY_ITEM_ID=QUERY_INT_KIN_POS
*      If you need length comp then add below line.
*      QUERY_INT_VAL=ALLOW_TOOL_HEAD_LENGTH_COMP
:C: QUERY_SYSTEM()
:C: IF QUERY_RESULT=TRUE THEN
*      Post Variable = SETUP_MACH_X
*      Post Variable = SETUP_MACH_Y
*      Post Variable = SETUP_MACH_Z
*      Post Variable = SETUP_MACH_I
*      Post Variable = SETUP_MACH_J
*      Post Variable = SETUP_MACH_K
:C: ENDIF
```



---

## QUERY\_MILL\_TLP\_Z\_EXTENTS

### Purpose

If the return value of QUERY\_RESULT is TRUE, the system will pass the Z extents in post variables called QUERY\_TLP\_Z\_MIN and QUERY\_TLP\_Z\_MAX. To be used in CAMWorks 2014 SP3 or later versions.

### Syntax

```
QUERY_ITEM_ID=QUERY_MILL_TLP_Z_EXTENTS
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command.

```
:C: QUERY_ITEM_ID=QUERY_MILL_TLP_Z_EXTENTS
:C: QUERY_SYSTEM()
:C: IF QUERY_RESULT=TRUE THEN
*      Post Variable = QUERY_TLP_Z_MIN
*      Post Variable = QUERY_TLP_Z_MAX
:C: ENDIF
```



---

## QUERY\_FEARURE\_STRATEGY

### Purpose

If the return value of QUERY\_RESULT is TRUE, then the system will pass the feature strategy information to the post variable called QUERY\_CHAR\_VAL. To be used in CAMWorks 2015 SP1 or newer version.

### Syntax

```
QUERY_ITEM_ID=QUERY_FEATURE_STRATEGY
```

### Comments

Associated commands and variables:

The example code below shows the other variables used with this command.

```
:C: QUERY_ITEM_ID= QUERY_FEATURE_STRATEGY
:C: QUERY_SYSTEM()
:C: IF QUERY_RESULT=TRUE THEN
** If you need to output this in the code, then you will need
to create a post attribute as a character and use
QUERY_CHAR_VAL as the :VAR=
:C: CALL(section name)
** You can also save this to a post variable and use it for
checking for a different feature strategy
:C: ENDIF
```



---

## Chapter 2: System Text Line Commands

---



---

# L

## **Purpose**

Tells system to output leading zeros.

## **Syntax**

L

## **Comments**

The example is output if the number is 1 inch

N10 G01 X001

## **Example**

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> X<"#34L":ABS_X_END><EOL>
```



---

|

## ***Purpose***

A lowercase "l" tells system to output leading spaces.

## ***Syntax***

1

## ***Comments***

The example is output if the number is 1 inch

N10 G01 X\_\_1

## ***Example***

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> X<"#341":ABS_X_END><EOL>
```



---

# N

## **Purpose**

An uppercase "N" tells system not to convert output if decimal.

## **Syntax**

**N**

## **Comments**

The example is output if the number is 180 degrees

N10 G01 A180

## **Example**

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> A<"#33N":ARC_START_ANGLE><EOL>
```



---

# T

## **Purpose**

An uppercase "T" tells the system to output trailing zeros.

## **Syntax**

T

## **Comments**

The example is output if the number is 1 inch

N10 G01 X10000

## **Example**

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> X<"#34T":ABS_X_END><EOL>
```



---

## t

### Purpose

A lowercase "t" tells the system to output trailing spaces.

### Syntax

t

### Comments

The example is output if the number is 1 inch

N10 G01 X1\_\_\_\_\_

### Example

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> X<"#34t":ABS_X_END><EOL>
```



---

@

### **Purpose**

An @ tells system to output a space in place of a plus or minus sign if a sign is not output.

### **Syntax**

@

### **Comments**

The below example is output if the number is 1 inch

N10 G01 X\_1

### **Example**

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> X<"#-34@":ARC_START_ANGLE><EOL>
```



## **Purpose**

Tells system to output a minus sign if number is negative.

## **Syntax**

-

## **Comments**

The below example is output if the number is negative 1 inch.

N10 G01 X-1

## **Example**

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> X<"#-34":ARC_START_ANGLE><EOL>
```



---

+

### ***Purpose***

Forces system to output a plus or minus sign.

### ***Syntax***

+

### ***Comments***

The below example is output if the number is negative 1 inch.

N10 G01 X+1

### ***Example***

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> X<"#+34":ARC_START_ANGLE><EOL>
```



---

"

## **Purpose**

Double quotation marks are used to group output format.

## **Syntax**

"     "

## **Comments**

None.

## **Example**

### **#1: Not using HEADER default decimal output**

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> X<"#-34":ARC_START_ANGLE><EOL>
```

### **#2: Using HEADER defaults**

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> X<#:ARC_START_ANGLE><EOL>
```



---

## #

### **Purpose**

Tells system the output is decimal.

### **Syntax**

#

### **Comments**

None.

### **Example**

#### **#1: Not using HEADER default decimal output**

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> X<"#-34":ARC_START_ANGLE><EOL>
```

#### **#2: Using HEADER defaults**

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> X<#:ARC_START_ANGLE><EOL>
```



## Purpose

A decimal point (.) forces the system to output a decimal to tape.

## Syntax

### Comments

None.

## Example

### #1: Not using a decimal point

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> X<"#-34":ARC_START_ANGLE><EOL>
```

N100 G01 X?

### #2: Using a decimal point

```
:SECTION=LINE_MOVE_MILL  
:T:<N><G:01> X<"#-3.4":ARC_START_ANGLE><EOL>
```

N10 G01 X?.



---

## %

### **Purpose**

Tells system the output is integer.

### **Syntax**

%

### **Comments**

None.

### **Example**

#### **#1: Not Using HEADER default integer output**

```
:SECTION=START_OF_TAPE_MILL  
:T:O<"%4LT":program_number><EOL>  
Returns: O0001
```

#### **#2: Using HEADER defaults**

```
:SECTION=START_OF_TAPE_MILL  
:T:O<%:program_number><EOL>
```



---

## Chapter 3: System CCL Commands

---



---

## GET\_DATA()

### **Purpose**

To build popup for attribute list.

### **Syntax**

:C: GET\_DATA(listname)

### **Comments**

This command will invoke an attribute list for the user to answer in CAD.

### **Example**

```
:ATTRNAME=ellipse  
:ATTRTYPE=LIST  
:ATTRSEL=N  
:ATTRTITLE=Elipse  
:ATTRLIST=major  
:ATTRLISTDEF=10  
:ATTRLIST=minor  
:ATTRLISTDEF=5  
:ATTRLIST=nsegments  
:ATTRLISTDEF=120  
:ATTRUSED=1  
:ATTRDEFAULT=1  
:ATTREND  
  
:SECTION=CALC_MAIN  
:C: GET_DATA(ellipse)
```



---

## GET\_POINT()

### **Purpose**

To call pick point and return result.

### **Syntax**

```
:C: GET_POINT()
```

### **Comments**

This command invokes user to snap a point, which will return the result in the system variables ABS\_X\_END and ABS\_Y\_END.

### **Example**

```
:SECTION=CALC_MAIN
:C: GET_POINT()
:C: OFF_IN_X=ABS_X_END
:C: OFF_IN_Y=ABS_Y_END
```



---

## SET\_COLOR()

### **Purpose**

To set current system color in CAD.

### **Syntax**

:C: SET\_COLOR(**color**)

### **Comments**

This command sets the system color from 0-15:

BLACK	=	0
BLUE	=	1
GREEN	=	2
CYAN	=	3
RED	=	4
MAGENTA	=	5
BROWN	=	6
WHITE	=	7
GREY	=	8
LIGHT_BLUE	=	9
LIGHT_GREEN	=	10
LIGHT_CYAN	=	11
LIGHT_RED	=	12
LIGHT_MAGENTA	=	13
LIGHT_YELLOW	=	14
BRIGHT_WHITE	=	15

### **Example**

This example sets the system color to BLUE.

```
:SECTION=CALC_MAIN  
:C: SET_COLOR(1)
```



---

## SET\_TEXT\_COLOR()

### Purpose

To set current system text color in CAD.

### Syntax

```
:C: SET_TEXT_COLOR(color)
```

### Comments

This command sets the system text color from 0-15:

BLACK	=	0
BLUE	=	1
GREEN	=	2
CYAN	=	3
RED	=	4
MAGENTA	=	5
BROWN	=	6
WHITE	=	7
GREY	=	8
LIGHT_BLUE	=	9
LIGHT_GREEN	=	10
LIGHT_CYAN	=	11
LIGHT_RED	=	12
LIGHT_MAGENTA	=	13
LIGHT_YELLOW	=	14
BRIGHT_WHITE	=	15

### Example

This example sets the system text color to BLUE.

```
:SECTION=CALC_MAIN  
:C: SET_TEXT_COLOR(1)
```



---

## SET\_LAYER()

### ***Purpose***

To set current system layer in CAD.

### ***Syntax***

```
:C: SET_LAYER(layer)
```

### ***Comments***

This command sets the system layer from 0-256.

### ***Example***

This example sets the system layer to "1".

```
:SECTION=CALC_MAIN  
:C: SET_LAYER(1)
```



---

## ADD\_PUNCH\_PATTERN()

### Purpose

To add a punch pattern.

### Syntax

```
:C: ADD_PUNCH_PATTERN(pattern)
```

### Comments

You must set all the system variables first before you add the pattern in CAM.

### Examples

#### #1: Example of a grid pattern

```
:SECTION=CALC_MAIN  
:C: SELECT_TOOL(1)  
:C: ABS_X_START=5.  
:C: ABS_Y_START=5.  
:C: ABS_X_END=10.  
:C: ABS_Y_END=10.  
:C: ANGLE=0  
:C: NUM_HITS_X=5  
:C: NUM_HITS_Y=5  
:C: DIST_BET_HOLES_X=1.  
:C: DIST_BET_HOLES_Y=1.  
:C: HORIZ_OR_VERT=HORIZONTAL  
:C: ADD_PUNCH_PATTERN(MGRID)
```

#### #2: Example of a clockwise arc pattern

```
:SECTION=CALC_MAIN  
:C: SELECT_TOOL(1)  
:C: ABS_X_START=5.  
:C: ABS_Y_START=5.  
:C: ABS_X_END=10.  
:C: ABS_Y_END=10.  
:C: ABS_I_CENTER=10.  
:C: ABS_J_CENTER=5.  
:C: NUM_HITS=5  
:C: MOVE_TYPE=CW_ARC  
:C: ADD_PUNCH_PATTERN(MARC)
```



### #3: Example of a counterclockwise bolt circle pattern

```
:SECTION=CALC_MAIN  
:C: SELECT_TOOL(1)  
:C: ABS_X_START=20.  
:C: ABS_Y_START=15.  
:C: ABS_X_END=20.  
:C: ABS_Y_END=15.  
:C: ABS_I_CENTER=15.  
:C: ABS_J_CENTER=15.  
:C: NUM_HITS=8  
:C: ARC_START_ANGLE=22.5  
:C: INC_ANGLE=45  
:C: MOVE_TYPE=CCW_ARC  
:C: ADD_PUNCH_PATTERN(MCIRCLE)
```

### #4: Example of a line at angle pattern

```
:SECTION=CALC_MAIN  
:C: SELECT_TOOL(1)  
:C: ABS_X_START=5.  
:C: ABS_Y_START=5.  
:C: ABS_X_END=10.  
:C: ABS_Y_END=10.  
:C: NUM_HITS=5  
:C: MOVE_TYPE=LINE  
:C: ADD_PUNCH_PATTERN(MLINE)
```



---

## ADD\_PUNCH\_PATH()

### Purpose

To add a punch path - nibble line or arc.

### Syntax

```
:C: ADD_PUNCH_PATH(path)
```

### Comments

You must set all the system variables first before you add the path in CAM.

### Example

#### #1: Example of a line path

```
:SECTION=CALC_MAIN  
:C: SELECT_TOOL(1)  
:C: ABS_X_START=5.  
:C: ABS_Y_START=5.  
:C: ABS_X_END=10.  
:C: ABS_Y_END=10.  
:C: PITCH=.125  
:C: MOVE_TYPE=LINE  
:C: ADD_PUNCH_PATH(MLINE)
```

#### #2: Example of an clockwise arc path

```
:SECTION=CALC_MAIN  
:C: SELECT_TOOL(1)  
:C: ABS_X_START=5.  
:C: ABS_Y_START=5.  
:C: ABS_X_END=10.  
:C: ABS_Y_END=10.  
:C: ABS_I_CENTER=10.  
:C: ABS_J_CENTER=5.  
:C: PITCH=.125  
:C: MOVE_TYPE=CW_ARC  
:C: ADD_PUNCH_PATH(MARC)
```



---

## ADD\_REPOSITION()

### ***Purpose***

To add a reposition in CAM.

### ***Syntax***

```
:C: ADD_REPOSITION()
```

### ***Comments***

You must set all the system variables first before you add the reposition in CAM.

### ***Example***

The example below will rapid to "X" and "Y" to ten inches and then reposition the sheet in "X" 20 inches incrementally.

```
:SECTION=CALC_MAIN  
:C: SELECT_TOOL(1)  
:C: ABS_X_END=10.  
:C: ABS_Y_END=10.  
:C: INC_X_END=20  
:C: ADD_REPOSITION()
```



---

## ADD\_CAD()

### Purpose

To add a CAD entity.

### Syntax

```
:C: ADD_CAD (position)
```

### Comments

You must set all the system variables first before you add the entity in CAD. You add CAD by PREVIOUS position, CURRENT position or NEXT position.

### Examples

#### #1: Example of a current line entity

```
:SECTION=CALC_MAIN  
:C: ABS_X_START=5.  
:C: ABS_Y_START=5.  
:C: ABS_X_END=10.  
:C: ABS_Y_END=10.  
:C: MOVE_TYPE=MLINE  
:C: ADD_CAD (CURRENT)
```

#### #2: Example of an current clockwise arc entity

```
:SECTION=CALC_MAIN  
:C: ABS_X_START=5.  
:C: ABS_Y_START=5.  
:C: ABS_X_END=10.  
:C: ABS_Y_END=10.  
:C: ABS_I_CENTER=10.  
:C: ABS_J_CENTER=5.  
:C: MOVE_TYPE=MCW_ARC  
:C: ADD_CAD (CURRENT)
```

#### #3: Example of a previous line entity

```
:SECTION=CALC_MAIN  
:C: P_ABS_X_START=5.  
:C: P_ABS_Y_START=5.  
:C: P_ABS_X_END=10.  
:C: P_ABS_Y_END=10.  
:C: P_MOVE_TYPE=MLINE  
:C: ADD_CAD (PREVIOUS)
```



**#4: Example of a previous clockwise arc entity**

```
:SECTION=CALC_MAIN  
:C: P_ABS_X_START=5.  
:C: P_ABS_Y_START=5.  
:C: P_ABS_X_END=10.  
:C: P_ABS_Y_END=10.  
:C: P_ABS_I_CENTER=10.  
:C: P_ABS_J_CENTER=5.  
:C: P_MOVE_TYPE=MCW_ARC
```



---

## MAKE\_FILLET()

### Purpose

To make a fillet between two CAD entities.

### Syntax

```
:C: MAKE_FILLET(radius)
```

### Comments

You must set all the system variables first before you make the fillet in CAD.

### Example

```
:SECTION=CALC_MAIN
:C: ARC_RAD(.1)
:C: P_ABS_X_START=5.
:C: P_ABS_Y_START=5.
:C: P_ABS_X_END=10.
:C: P_ABS_Y_END=5.
:C: P_MOVE_TYPE=MLINE
:C: N_ABS_X_START=10.
:C: N_ABS_Y_START=5.
:C: N_ABS_X_END=10.
:C: N_ABS_Y_END=10.
:C: N_MOVE_TYPE=MLINE
:C: MAKE_FILLET(ARC_RAD)
:C: ADD_CAD(PREVIOUS)
:C: ADD_CAD(CURRENT)
:C: P_ABS_X_START=N_ABS_X_START
:C: P_ABS_Y_START=N_ABS_Y_START
:C: P_ABS_X_END=N_ABS_X_END
:C: P_ABS_Y_END=N_ABS_Y_END
:C: P_MOVE_TYPE=N_MOVE_TYPE
:C: ADD_CAD(NEXT)
```



---

## ADD\_PUNCH\_TOOL()

### Purpose

To add a punch tool in CAM.

### Syntax

```
:C: ADD_PUNCH_TOOL(tool)
```

### Comments

You must set all the system tool variables first before you add the tool in CAM.

TOOL\_TYPE:

ROUND	=	1
RECTANGLE	=	2
TRIANGLE	=	3
CROSS	=	4
OBRound	=	5
SQUARE	=	6
RECRAD	=	7
DOUBLED	=	8
SINGLED	=	9
SPETOOL	=	10

### Examples

#### #1

```
:SECTION=CALC_MAIN
:C: TOOL_TYPE=1
:C: TOOL_DIAMETER=.5
:C: TOOL_LOAD_ANGLE=0
:C: TOOL_COMMENT={.5 ROUND PUNCH}
:C: TOOL_DESCRIPTION={ROUND PUNCH}
:C: ADD_PUNCH_TOOL(TOOL)
```

#### #2

```
:SECTION=CALC_MAIN
:C: TOOL_TYPE=2
:C: TOOL_LENGTH=.5
:C: TOOL_WIDTH=.25
:C: TOOL_LOAD_ANGLE=0
:C: TOOL_COMMENT={.5 x .25 RECTANGLE PUNCH}
:C: TOOL_DESCRIPTION={RECTANGLE PUNCH}
:C: ADD_PUNCH_TOOL(TOOL)
```



#3

```
:SECTION=CALC_MAIN
:C: TOOL_TYPE=7
:C: TOOL_LENGTH=.5
:C: TOOL_WIDTH=.25
:C: TOOL_CORNER_RADIUS=.01
:C: TOOL_LOAD_ANGLE=0
:C: TOOL_COMMENT={.5 x .25 RECTANGLE RADIUS PUNCH}
:C: TOOL_DESCRIPTION={RECTANGLE RADIUS PUNCH}
:C: ADD_PUNCH_TOOL(TOOL)
```



---

## **SELECT\_TOOL()**

### **Purpose**

To select a punch tool in CAM.

### **Syntax**

```
:C: SELECT_TOOL(tool)
```

### **Comments**

If the tool already exists in the part tool list then you can use this command. If the tool does not exist in the current part tool list, you must use the `ADD_PUNCH_TOOL()` command.

### **Example**

```
:SECTION=CALC_MAIN  
:C: TOOL=1  
:C: SELECT_TOOL(TOOL)
```



---

## START\_COMPLEX()

### **Purpose**

To start a CAM boundary.

### **Syntax**

```
:C: START_COMPLEX()
```

### **Comments**

This command will initiate a CAM boundary. Make sure you use this command before you add your first entity in CAD.

### **Example**

```
:SECTION=CALC_MAIN
:C: START_COMPLEX()
:C: ABS_X_START=5.
:C: ABS_Y_START=5.
:C: ABS_X_END=10.
:C: ABS_Y_END=10.
:C: MOVE_TYPE=MLINE
:C: ADD_CAD(CURRENT)
```



---

## END\_COMPLEX()

### ***Purpose***

To end a CAM boundary.

### ***Syntax***

```
:C: END_COMPLEX()
```

### ***Comments***

This command will end a CAM boundary. Make sure this command is after your last entity in CAD.

### ***Example***

```
:SECTION=CALC_MAIN  
:C: START_COMPLEX()  
:C: ABS_X_START=5.  
:C: ABS_Y_START=5.  
:C: ABS_X_END=10.  
:C: ABS_Y_END=10.  
:C: MOVE_TYPE=MLINE  
:C: ADD_CAD(CURRENT)  
:C: END_COMPLEX()
```



---

## START\_GROUP()

### **Purpose**

To start a group of entities.

### **Syntax**

```
:C: START_GROUP()
```

### **Comments**

This command will initiate a group of entities. Make sure you use this command before you add your first entity in CAD.

### **Example**

```
:SECTION=CALC_MAIN
:C: START_GROUP()
:C: ABS_X_START=5.
:C: ABS_Y_START=5.
:C: ABS_X_END=10.
:C: ABS_Y_END=10.
:C: MOVE_TYPE=MLINE
:C: ADD_CAD(CURRENT)
```



---

## END\_GROUP()

### **Purpose**

To end a group of entities.

### **Syntax**

:C: END\_GROUP()

### **Comments**

This command will end a group. Make sure this command is after your last entity in CAD.

### **Example**

```
:SECTION=CALC_MAIN  
:C: START_GROUP()  
:C: ABS_X_START=5.  
:C: ABS_Y_START=5.  
:C: ABS_X_END=10.  
:C: ABS_Y_END=10.  
:C: MOVE_TYPE=MLINE  
:C: ADD_CAD(CURRENT)  
:C: END_GROUP()
```



---

## Chapter 4: Attribute Commands

---



---

## :ATTRNAME=

### **Purpose**

Start attribute definition.

### **Syntax**

**:ATTRNAME=name**

### **Comments**

This command starts an attribute definition. name identifies the attribute.

### **Example**

```
:ATTRNAME=MACHINE NAME
:ATTRTYPE=DESCRIPTOR
:ATTRVTYPE=CHARACTER
:ATTRID=501
:ATTREND
```



---

## :ATTREND

### ***Purpose***

Ends an attribute definition.

### ***Syntax***

**:ATTREND**

### ***Comments***

This command ends an attribute definition.

### ***Example***

```
:ATTRNAME=MACHINE NAME
:ATTRTYPE=DESCRIPTOR
:ATTRVTYPE=CHARACTER
:ATTRID=501
:ATTREND
```



## **:ATTRTYPE=**

### **Purpose**

Defines attribute type.

### **Syntax**

```
:ATTRTYPE=POST
:ATTRTYPE=DESCRIPTOR
:ATTRTYPE=VALUE
:ATTRTYPE=DISPLAY
:ATTRTYPE=SELECT
:ATTRTYPE=LIST
```

### **Comments**

<i>Parameter</i>	<i>Description</i>
POST	Defined only in the post and can only be used while posting.
DESCRIPTOR	Machine descriptors. These attributes have to be defined in MASTER.ATR and defined in the post.
VALUE	Used for Setup and Attachable attributes that require entering a value. These attributes have to be defined in MASTER.ATR and defined in the post.
DISPLAY	Used in HARDCODE attributes that are displayed only (they do not require a choice or value). These attributes have to be defined in MASTER.ATR and defined in the post.
SELECT	Used for attributes that require selection from a list of choices. These attributes have to be defined in MASTER.ATR if they are to be used for Setup or Attachable type attributes. If used for posting only, then they need to be defined only in the post.
LIST	Used for Setup attributes. This has to be the last attribute defined. These attributes have to be defined in MASTER.ATR and defined in the post.

### **Example**

```
:ATTRNAME=x sheet width
:ATTRTYPE=VALUE
:ATTRVTYPE=DECIMAL
:ATTREMARK=X Sheet Width
:ATTRSEL=N
:ATTRINLEN=10
:ATTRSHORT=X Sheet Width
:ATTRLONG=Enter X Sheet Width
```



```
:ATTRHIGH=9999
:ATTRLOW=9999
:ATTRDEFAULT=0
:ATTRUSED=1
:ATTREND

:ATTRNAME=optional stop
:ATTRTYPE=DISPLAY
:ATTRCOMMENT=optional stop M01
:ATTRSEL=Y
:ATTRTEXT=
:ATTRFUNC=optional_stop
:CODETYPE=HARDCODE
:CODE=|M01
:ATTRUSED=1
:ATTREND

:ATTRNAME=work chute
:ATTRTYPE=SELECT
:ATTRVTYPE=INTEGER
:ATTRSEL=Y
:ATTRSHORT=Work Chute
:ATTRTITLE=Work Chute (open/close)
:ATTRSELSTR=M80
:ATTRDEFAULT=1
:ATTRUSED=1
:ATTREND

:ATTRNAME=setup
:ATTRTYPE=LIST
:ATTRSEL=N
:ATTRTITLE=Setup
:ATTRLIST=program number
:ATTRLISTDEF=1
:ATTRLIST=x sheet width
:ATTRLISTDEF=0
:ATTRLIST=y sheet width
:ATTRLISTDEF=0
:ATTRUSED=1
:ATTRDEFAULT=1
:ATTREND
```



---

## :ATTRVTYPE=

### **Purpose**

Variable type.

### **Syntax**

```
:ATTRVTYPE=INTEGER  
:ATTRVTYPE=DECIMAL  
:ATTRVTYPE=CHARACTER
```

### **Comments**

If no ATTRVTYPE is put in the attribute definition then it assumes it is a character variable type. If, however, you define the attribute with a :VAR=? the ?= another attribute that has been defined before this one and it had a ATTRVTYPE defined, then this attribute will be the same variable type as in the :VAR= command.

### **Example**

```
:ATTRNAME=x sheet width  
:ATTRTYPE=VALUE  
:ATTRVTYPE=DECIMAL  
:ATTREMARK=X Sheet Width  
:ATTRSEL=N  
:ATTRINLEN=10  
:ATTRSHORT=X Sheet Width  
:ATTRLONG=Enter X Sheet Width  
:ATTRHIGH=9999  
:ATTRLOW=9999  
:ATTRDEFAULT=0  
:ATTRUSED=1  
:ATTREND
```



---

## :ATTRID=

### **Purpose**

Attribute ID number.

### **Syntax**

**:ATTRID=501**

### **Comments**

This command determines the ID number for any attribute that is defined in the MASTER.ATR file.

### **Example**

```
:ATTRNAME=MACHINE NAME
:ATTRTYPE=DESCRIPTOR
:ATTRVTYPE=CHARACTER
:ATTRID=501
:ATTREND
```



---

## :ATTRMARK

### ***Purpose***

Information for programmer only.

### ***Syntax***

**:ATTRMARK=text**

### ***Comments***

This command allows the programmer to document the attribute for future reference.

### ***Example***

```
:ATTRNAME=x sheet width
:ATTRTYPE=VALUE
:ATTRVTYPE=DECIMAL
:ATTRMARK=X Sheet Width
:ATTRSEL=N
:ATTRINLEN=10
:ATTRSHORT=X Sheet Width
:ATTRLONG=Enter X Sheet Width
:ATTRHIGH=9999
:ATTRLOW=9999
:ATTRDEFAULT=0
:ATTRUSED=1
:ATTREND
```



---

## :ATTRLISTDEF

### **Purpose**

List string default.

### **Syntax**

**:ATTRLISTDEF=n**

### **Comments**

This command allows you to set the list default value for a Setup select type attribute.

### **Example**

```
:ATTRNAME=setup
:ATTRTYPE=LIST
:ATTRSEL=N
:ATTRTITLE=Setup
:ATTRLIST=program number
:ATTRLISTDEF=1
:ATTRLIST=x sheet width
:ATTRLISTDEF=0
:ATTRLIST=y sheet width
:ATTRLISTDEF=0
:ATTRUSED=1
:ATTRDEFAULT=1
:ATTREND
```



---

## :ATTRLIST=

### **Purpose**

List string for list type attribute.

### **Syntax**

```
:ATTRLIST=attribute name
```

### **Comments**

This command allows you to insert a previously defined attribute into a list.

### **Example**

```
:ATTRNAME=setup
:ATTRTYPE=LIST
:ATTRSEL=N
:ATTRTITLE=Setup
:ATTRLIST=program number
:ATTRLISTDEF=1
:ATTRLIST=x sheet width
:ATTRLISTDEF=0
:ATTRLIST=y sheet width
:ATTRLISTDEF=0
:ATTRUSED=1
:ATTRDEFAULT=1
:ATTREND
```



---

## :ATTRSELSTR=

### **Purpose**

Select string for select type.

### **Syntax**

**:ATTRSELSRT=string**

### **Comments**

This command is used in select type attributes to specify the choices.

### **Example**

```
:ATTRNAME=init machine comp
:ATTRTYPE=SELECT
:ATTREMARK=Comp lft, rgt, cancel
:ATTRSEL=N
:ATTRTITLE=Laser Compensation
:ATTRLIST=program number
:ATTRSELSTR=Left
:ATTRSELSTR=Right
:ATTRSELSTR=Cancel
:ATTRDEFAULT=1
:ATTRUSED=1
:ATTREND
```



---

## :ATTRSEL=

### **Purpose**

Selectable switch.

### **Syntax**

**:ATTRSEL=Y or N**

### **Comments**

This command determines whether an attribute displays in the Select Attribute dialog box or in the Setup Information dialog box. If set to Y (yes), the attribute displays in the Select Attribute dialog box and cannot be listed in the Setup Information dialog box. If set to N (no), the attribute displays in the Setup Information dialog box.

### **Example**

```
:ATTRNAME=init machine comp
:ATTRTYPE=SELECT
:ATTRREMARK=Comp lft, rgt, cancel
:ATTRSEL=N
:ATTRTITLE=Laser Compensation
:ATTRLIST=program number
:ATTRSELSTR=Left
:ATTRSELSTR=Right
:ATTRSELSTR=Cancel
:ATTRDEFAULT=1
:ATTRUSED=1
:ATTREND
```



---

## :ATTRUSED=

### **Purpose**

Flag for attribute used or not.

### **Syntax**

**:ATTRUSED=1 or 0**

### **Comments**

This command tells the compiler if an attribute is used or not. If set to 1, the attribute is included in the compile. If set to 0, the attribute is not compiled.

### **Example**

```
:ATTRNAME=init machine comp
:ATTRTYPE=SELECT
:ATTREMARK=Compt lft, rgt, cancel
:ATTRSEL=N
:ATTRTITLE=Laser Compensation
:ATTRLIST=program number
:ATTRSELSTR=Left
:ATTRSELSTR=Right
:ATTRSELSTR=Cancel
:ATTRDEFAULT=1
:ATTRUSED=1
:ATTREND
```



---

## :ATTRDEFAULT=

### **Purpose**

Define default for attribute.

### **Syntax**

**:ATTRDEFAULT=value**

### **Comments**

This command sets the default value for input. This command overrides ATTRLISTDEF.

### **Example**

```
:ATTRNAME=x sheet width
:ATTRTYPE=VALUE
:ATTRVTYPE=DECIMAL
:ATTREMARK=X Sheet Width
:ATTRSEL=N
:ATTRINLEN=10
:ATTRSHORT=X Sheet Width
:ATTRLONG=Enter X Sheet Width
:ATTRHIGH=9999
:ATTRLOW=9999
:ATTRDEFAULT=0
:ATTRUSED=1
:ATTREND
```



---

## :ATTRINLEN=

### **Purpose**

Define input length for attribute.

### **Syntax**

**:ATTRINLEN=value**

### **Comments**

This command sets the input length.

For decimal input (3.4), set this value to 10, which includes the decimal point, the + sign and the - sign.

For integers, the length is normally 4.

### **Example**

```
:ATTRNAME=x sheet width
:ATTRTYPE=VALUE
:ATTRVTYPE=DECIMAL
:ATTRREMARK=X Sheet Width
:ATTRSEL=N
:ATTRINLEN=10
:ATTRSHORT=X Sheet Width
:ATTRLONG=Enter X Sheet Width
:ATTRHIGH=9999
:ATTRLOW=9999
:ATTRDEFAULT=0
:ATTRUSED=1
:ATTREND
```



---

## :ATTRSHORT=

### **Purpose**

Defines the text that displays in the dialog boxes for value type attributes.

### **Syntax**

**:ATTRSHORT=text**

### **Comments**

This command defines the text that displays in the dialog box for value type attributes. When the post is compiled, this text is output to the .LNG file and can be translated if necessary.

### **Example**

```
:ATTRNAME=x sheet width
:ATTRTYPE=VALUE
:ATTRVTYPE=DECIMAL
:ATTRREMARK=X Sheet Width
:ATTRSEL=N
:ATTRINLEN=10
:ATTRSHORT=X Sheet Width
:ATTRLONG=ENTER X Sheet Width
:ATTRHIGH=9999
:ATTRLOW=9999
:ATTRDEFAULT=0
:ATTRUSED=1
:ATTREND
```



---

## :ATTRLONG=

### **Purpose**

Defines the text that displays on the prompt line for value type attributes.

### **Syntax**

**:ATTRLONG=text**

### **Comments**

This command defines the text that displays on the prompt line for value type attributes. When the post is compiled, this text is output to the .LNG file and can be translated if necessary.

### **Example**

```
:ATTRNAME=x sheet width
:ATTRTYPE=VALUE
:ATTRVTYPE=DECIMAL
:ATTRREMARK=X Sheet Width
:ATTRSEL=N
:ATTRINLEN=10
:ATTRSHORT=X Sheet Width
:ATTRLONG=ENTER X Sheet Width
:ATTRHIGH=9999
:ATTRLOW=9999
:ATTRDEFAULT=0
:ATTRUSED=1
:ATTREND
```



---

## :ATTRHIGH=

### **Purpose**

Answer high.

### **Syntax**

**:ATTRHIGH=value**

### **Comments**

This command defines the maximum value that can be entered for the attribute. This command is used with value type attributes.

### **Example**

```
:ATTRNAME=x sheet width
:ATTRTYPE=VALUE
:ATTRVTYPE=DECIMAL
:ATTREMARK=X Sheet Width
:ATTRSEL=N
:ATTRINLEN=10
:ATTRSHORT=X Sheet Width
:ATTRLONG=ENTER X Sheet Width
:ATTRHIGH=9999
:ATTRLOW=9999
:ATTRDEFAULT=0
:ATTRUSED=1
:ATTREND
```



---

## :ATTRLOW=

### **Purpose**

Answer low.

### **Syntax**

**:ATTRLOW=value**

### **Comments**

This command defines the lowest value that can be entered for the attribute. This command is used with value type attributes. If the value type is an integer, you cannot define a negative value. If the value type is decimal, you can define a negative value.

### **Example**

```
:ATTRNAME=x sheet width
:ATTRTYPE=VALUE
:ATTRVTYPE=DECIMAL
:ATTRREMARK=X Sheet Width
:ATTRSEL=N
:ATTRINLEN=10
:ATTRSHORT=X Sheet Width
:ATTRLONG=ENTER X Sheet Width
:ATTRHIGH=9999
:ATTRLOW=9999
:ATTRDEFAULT=0
:ATTRUSED=1
:ATTREND
```



---

## :ATTRTEXT=

### ***Purpose***

Text for display type attributes.

### ***Syntax***

**:ATTRTEXT=text**

### ***Comments***

This command defines the text for display type attributes. This command is not used.

### ***Example***



---

## :ATTRTITLE=

### **Purpose**

Text for select type attributes in the Select Attribute dialog box.

### **Syntax**

**:ATTRTITLE=text**

### **Comments**

This command defines the text that identifies the attribute in the Select Attribute dialog box.

### **Example**

```
:ATTRNAME=init machine comp
:ATTRTYPE=SELECT
:ATTREMARK=Comp Lft, Rgt, Cancel
:ATTRSEL=N
:ATTRTITLE=Laser Compensation
:ATTRSELSTR=Left
:ATTRSELSTR=Right
:ATTRSELSTR=Cancel
:ATTRDEFAULT=1
:ATTRUSED=1
:ATTREND
```



---

## :ATTRSPACES=

### **Purpose**

Code space flag.

### **Syntax**

**:ATTRSPACES=YES or NO**

### **Comments**

This command allows spaces in the code output even when the global :SPACE=FALSE is set in the ? file.

### **Example**

```
:ATTRNAME=TOOL COMMENT
:ATTRTYPE=POST
:ATTREMARK=
:CODETYPE=FORMAT
:WORD_ADDRESS_BEF=| (
:LEFT_PLACES=0
:RIGHT_PLACES=0
:UNITFLAG=NON_CONVERT
:ATTRSPACES=YES
:MODAL=YES
:ATTRUSED=1
:ATTEND
```



---

## :CODETYPE=

### **Purpose**

Define codeblock type.

### **Syntax**

```
:CODETYPE=FORMAT  
:CODETYPE=SELECT  
:CODETYPE=SELECT_FORMAT  
:CODETYPE=HARDCODE
```

### **Comments**

<i>Parameter</i>	<i>Description</i>
FORMAT	Defines how you want your output to be
SELECT	defines a selectable output.
SELECT_FORM AT	Defines two variables. The first is a select and the second is a format type.
HARDCODE	Defines hardcoded output.

### **Example**

```
:ATTRNAME=F  
:ATTRTYPE=POST  
:ATTRVTYPE=DECIMAL  
:ATTREMARK=Feedrate IPM/MPM  
:CODETYPE=FORMAT  
:ATTRFUNC=CALC_REG_F_(MACH,REG_E,F)  
:WORD_ADDRESS_BEF=| F  
:LEFT_PLACES=3  
:RIGHT_PLACES=4  
:CANNOT_BE_SIGNED  
:MODAL=YES  
:ATTREND  
  
:ATTRNAME=DEBUG  
:ATTRTYPE=POST  
:ATTRVTYPE=INTEGER  
:ATTREMARK=Debug  
:CODETYPE=SELECT  
:SELECT=1  
:CODE=|||Line|Move
```



## Universal Post Generator

```
:SELECT=2
:CPDE=| | | | Arc | Move
:ATTRUSED=1
:ATTREND

:ATTRNAME=F
:ATTRTYPE=POST
:ATTRVTYPE=DECIMAL
:ATTREMARK=Feedrate IPM/MPM
:CODETYPE=SELECT_FORMAT
:ATTRCFUNC=CALC_REG_F_(MACH,REG_E,F)
:VAR=OPR_FEED_TYPE
:SELECT=1
:WORD_ADDRESS_BEF=| F |
:VARB=F
:LEFT_PLACES=2
:RIGHT_PLACES=4
:CANNOT_BE_SIGNED
:MODAL=YES
:SELECT=2
:WORD_ADDRESS_BEF=| F |
:VARB=F
:LEFT_PLACES=3
:RIGHT_PLACES=2
:CANNOT_BE_SIGNED
:MODAL=YES
:ATTREND

:ATTRNAME=BLOCK DELETE
:ATTRTYPE=POST
:ATTREMARK=
:CODETYPE=HARDCODE
:CODE=/
:ATTREND
```



---

## :CODE=

### **Purpose**

Define code for code block.

### **Syntax**

:CODE=**hardcode**

### **Comments**

This command allows you to define a constant, not a variable.

### **Example**

```
:ATTRNAME=BLOCK DELETE
:ATTRTYPE=POST
:ATTREMARK=
:CODETYPE=HARDCODE
:CODE=/
:ATTREND
```



---

## :WORD\_ADDRESS\_BEF=

### **Purpose**

Word address before variable.

### **Syntax**

**:WORD\_ADDRESS\_BEF=output**

### **Comments**

This command allows you to define what to output in a `FORMAT` type attribute before the number has been output. Use the pipe (|) to put a space in the output.

### **Example**

```
:ATTRNAME=PART NAME
:ATTRTYPE=POST
:ATTREMARK=
:CODETYPE=FORMAT
:WORD_ADDRESS_BEF=| ( | PART | NAME=
:CAR=PART NAME
:WORD_ADDRESS_AFT= | )
:LEFT_PLACES=0
:RIGHT_PLACES=0
:UNITFLAG=NON_CONVERT
:ATTRUSED=1
:ATTREND
```



---

## :WORD\_ADDRESS\_AFT=

### **Purpose**

Word address after variable.

### **Syntax**

**:WORD\_ADDRESS\_BEF=output**

### **Comments**

This command allows you to define what to output in a FORMAT type attribute after the number has been output. Use the pipe (|) to put a space in the output.

### **Example**

```
:ATTRNAME=PART NAME
:ATTRTYPE=POST
:ATTREMARK=
:CODETYPE=FORMAT
:WORD_ADDRESS_BEF=| ( | PART | NAME=
:CAR=PART NAME
:WORD_ADDRESS_AFT=| )
:LEFT_PLACES=0
:RIGHT_PLACES=0
:UNITFLAG=NON_CONVERT
:ATTRUSED=1
:ATTREND
```



---

## :LEFT\_PLACES=

### **Purpose**

Number of places to the left of the implied decimal.

### **Syntax**

**:LEFT\_PLACES=value**

### **Comments**

This command allows you to override the global G\_LEFT\_PLACES command for this attribute only.

### **Example**

```
:ATTRNAME=F
:ATTRTYPE=POST
:ATTRVTYPE=DECIMAL
:ATTREMARK=Feedrate IPM/MPM
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_REG_F_(MACH,REG_E,F)
:WORD_ADDRESS_BEF=| F
:LEFT_PLACES=3
:RIGHT_PLACES=4
:CANNOT_BE_SIGNED
:MODAL=YES
:ATTREND
```



---

## :RIGHT\_PLACES=

### **Purpose**

Number of places to the right of the implied decimal.

### **Syntax**

**:RIGHT\_PLACES=value**

### **Comments**

This command allows you to override the global G\_RIGHT\_PLACES command for this attribute only.

### **Example**

```
:ATTRNAME=F
:ATTRTYPE=POST
:ATTRVTYPE=DECIMAL
:ATTREMARK=Feedrate IPM/MPM
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_REG_F(MACH,REG_E,F)
:WORD_ADDRESS_BEF=| F
:LEFT_PLACES=3
:RIGHT_PLACES=4
:CANNOT_BE_SIGNED
:MODAL=YES
:ATTREND
```



---

## :CANNOT\_BE\_DECIMAL

### **Purpose**

Forces integer output.

### **Syntax**

**:CANNOT\_BE\_DECIMAL**

### **Comments**

This command allows you to override the global DECIMAL=TRUE command for this attribute only.

### **Example**

```
:ATTRNAME=N
:ATTRTYPE=POST
:ATTRVTYPE=INTEGER
:ATTREMARK=Sequence Number
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_REG_N(SEQ,MAX_SEQUENCE)
:WORD_ADDRESS_BEF=N
:VAR=SEQ
:LEFT_PLACES=4
:RIGHT_PLACES=0
:CANNOT_BE_DECIMAL
:UNITFLAG=NON_CONVERT
:ATTREND
```



---

## :CANNOT\_BE.LEADING

### **Purpose**

Global leading format flag.

### **Syntax**

**:CANNOT\_BE.LEADING**

### **Comments**

This command allows you to override the global :LEADING=TRUE command for this attribute only. No leading zeros will be output.

### **Example**

```
:ATTRNAME=TIME HOURS
:ATTRTYPE=POST
:ATTRVTYPE=INTEGER
:ATTREMARK=Time in Hours
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_REG_N(SEQ,MAX_SEQUENCE)
:WORD_ADDRESS_BEF=|ESTIMATED|MACHINE|TIME=
:WORD_ADDRESS_AFT=|HRS.| |
:LEFT_PLACES=3
:RIGHT_PLACES=04
:CANNOT_BE.LEADING
:UNITFLAG=NON_CONVERT
:ATTREND
```



---

## :CANNOT\_BE\_TRAILING

### **Purpose**

Global trailing format flag.

### **Syntax**

**:CANNOT\_BE\_TRAILING**

### **Comments**

This command allows you to override the global :TRAILING=TRUE command for this attribute only. No trailing zeros will be output.

### **Example**

```
:ATTRNAME=TIME HOURS
:ATTRTYPE=POST
:ATTRVTYPE=INTEGER
:ATTREMARK=Time in Hours
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_REG_N(SEQ,MAX_SEQUENCE)
:WORD_ADDRESS_BEF=|ESTIMATED|MACHINE|TIME=
:WORD_ADDRESS_AFT=|HRS.| |
:LEFT_PLACES=3
:RIGHT_PLACES=04
:CANNOT_BE_TRAILING
:UNITFLAG=NON_CONVERT
:ATTREND
```



---

## :CANNOT\_BE\_SIGNED

### **Purpose**

Signed format definition.

### **Syntax**

:CANNOT\_BE\_SIGNED

### **Comments**

This command prevents the attribute from outputting a + or - sign to the output field. Only a positive number will be output.

### **Example**

```
:ATTRNAME=TIME HOURS
:ATTRTYPE=POST
:ATTRVTYPE=INTEGER
:ATTREMARK=Time in Hours
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_REG_N(SEQ,MAX_SEQUENCE)
:WORD_ADDRESS_BEF=|ESTIMATED|MACHINE|TIME=
:WORD_ADDRESS_AFT=|HRS.| |
:LEFT_PLACES=3
:RIGHT_PLACES=04
:CANNOT_BE_SIGNED
:UNITFLAG=NON_CONVERT
:ATTREND
```



---

## **:MUST\_BE\_DECIMAL**

### **Purpose**

Global decimal format flag.

### **Syntax**

**:MUST\_BE\_DECIMAL**

### **Comments**

This command sets the output to always have a decimal even if the output equals zero.

### **Example**

```
:ATTRNAME=F  
:ATTRTYPE=POST  
:ATTRVTYPE=DECIMAL  
:ATTREMARK=Feedrate IPM/MPM  
:CODETYPE=FORMAT  
:ATTRCFUNC=CALC_REG_F_(MACH,REG_E,F)  
:WORD_ADDRESS_BEF=| F  
:LEFT_PLACES=3  
:RIGHT_PLACES=4  
:MUST_BE_DECIMAL  
:MODAL=YES  
:ATTREND
```



---

## :MUST\_BE.LEADING

### **Purpose**

Global leading format flag.

### **Syntax**

**:MUST\_BE.LEADING**

### **Comments**

This command overrides the global :LEADING=FALSE command and always outputs leading zeros.

### **Example**

```
:ATTRNAME=F
:ATTRTYPE=POST
:ATTRVTYPE=DECIMAL
:ATTREMARK=Feedrate IPM/MPM
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_REG_F_(MACH,REG_E,F)
:WORD_ADDRESS_BEF=| F
:LEFT_PLACES=3
:RIGHT_PLACES=4
:MUST_BE.LEADING
:MODAL=YES
:ATTREND
```



---

## :MUST\_BE\_TRAILING

### **Purpose**

Global trailing format flag.

### **Syntax**

**:MUST\_BE\_TRAILING**

### **Comments**

This command overrides the global :TRAILING=FALSE command and always outputs trailing zeros.

### **Example**

```
:ATTRNAME=F  
:ATTRTYPE=POST  
:ATTRVTYPE=DECIMAL  
:ATTREMARK=Feedrate IPM/MPM  
:CODETYPE=FORMAT  
:ATTRCFUNC=CALC_REG_F_(MACH,REG_E,F)  
:WORD_ADDRESS_BEF=| F  
:LEFT_PLACES=3  
:RIGHT_PLACES=4  
:MUST_BE_TRAILING  
:MODAL=YES  
:ATTREND
```



---

## **:MUST\_BE\_SIGNED**

### **Purpose**

Signed format definition.

### **Syntax**

**:MUST\_BE\_SIGNED**

### **Comments**

This command forces the attribute to output a + or - sign to the output file.

### **Example**

```
:ATTRNAME=F
:ATTRTYPE=POST
:ATTRVTYPE=DECIMAL
:ATTREMARK=Feedrate IPM/MPM
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_REG_F_(MACH,REG_E,F)
:WORD_ADDRESS_BEF=| F
:LEFT_PLACES=3
:RIGHT_PLACES=4
:MUST_BE_SIGNED
:MODAL=YES
:ATTREND
```



---

## :MUST\_BE.LEADING\_SPACES

### ***Purpose***

Global leading spaces format flag.

### ***Syntax***

**:MUST\_BE.LEADING\_SPACES**

### ***Comments***

This command forces leading spaces in the output file.

If G\_LEFT\_SPACES=3 and the number you output is -1., then you get a minus sign, one space, then 1. (- 1.). If the number output is 1., you will get two spaces, then 1. ( 1.).

This command can be used for controllers where each space means something.



---

## :MUST\_BE\_TRAILING\_SPACES

### **Purpose**

Global trailing spaces format flag.

### **Syntax**

`:MUST_BE_TRAILING_SPACES`

### **Comments**

This command forces trailing spaces in the output file.

If `G_RIGHT_SPACES=4` and the number you output is `-1.`, then you get a minus sign, `1.`, then four spaces (`-1` ). If the number output is `1.1`, you will get the number and three spaces, then `1. (1.1 )`.



---

## :MODAL

### **Purpose**

Modality for code block.

### **Syntax**

**:MODAL=YES or NO**

### **Comments**

If MODAL=YES, then the attribute does not get output to the output file again until the attribute's value changes.

MODAL=NO forces the attribute to be output to the output file. If this command is not used, the default is NO.

### **Example**

```
:ATTRNAME=F
:ATTRTYPE=POST
:ATTRVTYPE=DECIMAL
:ATTREMARK=Feedrate IPM/MPM
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_REG_F_(MACH,REG_E,F)
:WORD_ADDRESS_BEF=| F
:LEFT_PLACES=3
:RIGHT_PLACES=4
:MUST_BE_SIGNED
:MODAL=YES
:ATTREND
```



---

## :UNITFLAG=

### **Purpose**

Global English/Metric definition.

### **Syntax**

**:UNITFLAG=CONVERT or NON\_CONVERT**

### **Comments**

The default for this command is CONVERT. If the part is saved as metric, then the output will be converted to metric. If set to NON\_CONVERT, then the output will always be in inches.

### **Example**

```
:ATTRNAME=TIME HOURS
:ATTRTYPE=POST
:ATTRVTYPE=INTEGER
:ATTREMARK=Time in Hours
:CODETYPE=FORMAT
:ATTRFUNC=CALC_REG_N(SEQ,MAX_SEQUENCE)
:WORD_ADDRESS_BEF=|ESTIMATED|MACHINE|TIME=
:WORD_ADDRESS_AFT=|HRS.| |
:LEFT_PLACES=3
:RIGHT_PLACES=04
:CANNOT_BE_SIGNED
::UNITFLAG=NON_CONVERT
:ATTREND
```



---

## :METRIC\_UNITS

### **Purpose**

Metric unit definition.

### **Syntax**

```
:METRIC_UNITS=MM  
:METRIC_UNITS=CM  
:METRIC_UNITS=M
```

### **Comments**

This command converts the output to always be whatever METRIC\_UNITS is set to: MM (millimeters), CM (centimeters) or M (meters). The default is MM (millimeters). Some controllers may require a different metric unit.

### **Example**

```
:ATTRNAME=REDUCED FEED  
:ATTRTYPE=POST  
:ATTRVTYPE=DECIMAL  
:ATTREMARK=Reduced feed rate  
:CODETYPE=FORMAT  
:WORD_ADDRESS_BEF=| F  
:VAR=REDUCED FEED  
:LEFT_PLACES=4  
:RIGHT_PLACES=0  
:MODAL=YES  
:CANNOT_BE_SIGNED  
:CANNOT_BE_DECIMAL  
:MUST_BE_TRAILING  
:METRIC_UNITS=M  
:ATTREND
```



---

## :ATTRFUNC=

### **Purpose**

Define the function to process the attribute.

### **Syntax**

**:ATTRFUNC=function**

### **Comments**

This command allows you to call a section you specify. When this attribute is attached to an entity, it will then goto the specified function (:SECTION=) to output the code.

### **Example**

In this example, the output is M01.

```
:ATTRNAME=optional_stop
:ATTRTYPE=DISPLAY
:ATTREMARK=Optional Stop M01
:ATTRSEL=Y
:ATTRTEXT=
:ATTRFUNC=optional_stop
:CODETYPE=HARDCODE
:CODE=| M01
:ATTRUSED=1
:ATTREND

:SECTION=optional_stop
:T:<optional_stop>
```



---

## :ATTRCFUNC=

### **Purpose**

Define function to process the attribute.

### **Syntax**

**:ATTRCFUNC=function**

### **Comments**

This command allows you to call a section you specify. When this attribute is used, it will first goto the specified function (:SECTION=), then return back to the attribute and output the contents.

### **Example**

```
:ATTRNAME=R
:ATTRTYPE=POST
:ATTRVTYPE=DECIMAL
:ATTREMARK=R Radius
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_RADIUS (R,MACH,REG_R)
:WORD_ADDRESS_BEF=| R
:MODAL=YES
:ATTREND

:SECTION=CALC_RADIUS (RVAL,MACH,REGISTER)
*
*      Arc Radius
*
:C: IF ATTR OVERRIDE=YES THEN
:C: RVAL=ATTRDVALUE ELSE RVAL=ARC_RADIUS ENDIF
:C: SETON ()
:C: MACH (REGISTER)=RVAL
:C: IF ARC_INC_ANGLE>HALF_CIRCLE OR
:C: ARC_INC_ANGLE=HALF_CIRCLE
:C: THEN RVAL=(-MACH (REGISTER)) ENDIF
```



---

## :SELECT=

### **Purpose**

First value for codeblock.

### **Syntax**

**:SELECT=text**

### **Comments**

This command allows you have hardcoded selectable output.

### **Example**

```
:ATTRNAME=G CODE
:ATTRTYPE=POST
:ATTREMARK=G code parameters
:CODETYPE=SELECT
:VAR=MOVE TYPE
::SELECT=LINE
:CODE= | G01
:MODAL=YES
::SELECT=CW ARC
:CODE= | G02
:MODAL=YES
::SELECT=CCW ARC
:CODE= | G03
:MODAL=YES
::SELECT=RAPID
:CODE= | G00
:MODAL=YES
:ATTREND
```



---

## :VAR=

### **Purpose**

First variable for code block.

### **Syntax**

**:VAR=variable**

### **Comments**

This command defines the first variable in a :CODETYPE=SELECT\_FORMAT type attribute.

### **Example**

```
:ATTRNAME=X
:ATTRTYPE=POST
:ATTRVTYPE=DECIMAL
:ATTREMARK=X End
:CODETYPE=SELECT_FORMAT
:ATTRCFUNC=CALC_ENDPOINT(X,Y_POS,GC,GG,G_GROUP,MACH,PREV,REG_X,
                         RAD_OR_DIAM,SX)
:VAR=CURRENT_MODE
:SELECT=1
:WORD_ADDRESS_BEF=| X
:VERB=X
:MODAL=YES
:SELECT=2
:WORD_ADDRESS_BEF=| U
:VERB=X
:CODE=| G03
:MODAL=YES
:ATTREND
```



---

## :VARB=

### **Purpose**

Second variable for code block.

### **Syntax**

**:VARB=variable**

### **Comments**

This command defines the second variable in a :CODETYPE=SELECT\_FORMAT type attribute.

### **Example**

```
:ATTRNAME=X
:ATTRTYPE=POST
:ATTRVTYPE=DECIMAL
:ATTREMARK=X End
:CODETYPE=SELECT_FORMAT
:ATTRCFUNC=CALC_ENDPOINT(X,Y_POS,GC,GG,G_GROUP,MACH,PREV,REG_X,
                         RAD_OR_DIAM,SX)
:VAR=CURRENT_MODE
:SELECT=1
:WORD_ADDRESS_BEF=| X
:VERB=X
:MODAL=YES
:SELECT=2
:WORD_ADDRESS_BEF=| U
:VERB=X
:CODE=| G03
:MODAL=YES
:ATTREND
```



---

## :ATTRVCNT=

### **Purpose**

Defines attribute as an array.

### **Syntax**

**:ATTRVCNT=value**

### **Comments**

This command defines the attribute as an array and the value indicates the size of the array.

### **Example**

```
:ATTRNAME=GC  
:ATTRTYPE=POST  
:ATTRVTYPE=INTEGER  
:ATTREMARK=G Codes  
:ATTREND
```



---

## :COLUMN=

### **Purpose**

Position of code output.

### **Syntax**

**:COLUMN=value**

### **Comments**

This command determines the position of the code output. :COLUMN=9 positions the output in the 10<sup>th</sup> place from the left. This command is used for some older controllers that require fielded output where every space means something.

### **Example**

```
:ATTRNAME=S
:ATTRTYPE=POST
:ATTRVTYPE=INTEGER
:ATTREMARK=Spindle RPM
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_INT_REGISTER(S,MACH,OPR_SPEED,REG_S)
:WORD_ADDRESS_BEF=SP=
:WORD_ADDRESS_AFT=| RPM
:LEFT_PLACES=4
:RIGHT_PLACES=0
:COLUMN=9
:RIGHT_JUST=4
:ATTREND
```

N001      S1000



---

## :LEFT\_JUST=

### **Purpose**

Left justification of the code output.

### **Syntax**

**:LEFT\_JUST=value**

### **Comments**

This command determines the position of the code output from where you were last, starting from the left.

### **Example**

```
:ATTRNAME=S
:ATTRTYPE=POST
:ATTRVTYPE=INTEGER
:ATTREMARK=Spindle RPM
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_INT_REGISTER(S,MACH,OPR_SPEED,REG_S)
:WORD_ADDRESS_BEF=SP=
:WORD_ADDRESS_AFT=| RPM
:LEFT_PLACES=4
:RIGHT_PLACES=0
:LEFT_JUST=7
:ATTREND
```

N001S1000 M03



---

## :RIGHT JUST=

### **Purpose**

Right justification of the code output.

### **Syntax**

**:RIGHT JUST=value**

### **Comments**

This command determines the position of the code output from where you were last, starting from the right.

### **Example**

```
:ATTRNAME=S
:ATTRTYPE=POST
:ATTRVTYPE=INTEGER
:ATTREMARK=Spindle RPM
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_INT_REGISTER(S,MACH,OPR_SPEED,REG_S)
:WORD_ADDRESS_BEF=SP=
:WORD_ADDRESS_AFT=| RPM
:LEFT_PLACES=4
:RIGHT_PLACES=0
:RIGHT JUST=7
:ATTREND
```

N001 S1000M03



---

## :ATTRLNG=

### **Purpose**

Add attribute to language file.

### **Syntax**

**:ATTRLNG=YES or NO**

### **Comments**

This command defines whether the attribute will be added to the language file (.LNG) when the post is compiled. The compiler automatically knows which attributes to add to the language file and this command is rarely used.

### **Example**

```
:ATTRNAME=R
:ATTRTYPE=POST
:ATTRVTYPE=DECIMAL
:ATTREMARK=R Radius
:CODETYPE=FORMAT
:ATTRCFUNC=CALC_RADIUS (R,MACH,REG_R)
:WORD_ADDRESS_BEF=| R
:ATTRLNG=YES
:MODAL=YES
:ATTREND
```



---

## Chapter 5: Miscellaneous Commands

---



---

## :ATTRID

### **Purpose**

Attribute ID number.

### **Syntax**

**:ATTRID=501**

### **Comments**

This command determines the ID number for any attribute that is defined in the MASTER.ATR file.

### **Example**

```
:ATTRNAME=MACHINE NAME
:ATTRTYPE=DESCRIPTOR
:ATTRVTYPE=CHARACTER
:ATTRID=501
:ATTREND
```



---

## :IDHIGH

### **Purpose**

Highest attribute ID in MASTER.ATR file.

### **Syntax**

: IDHIGH=17501

### **Comments**

This command determines the highest ID number used in the MASTER.ATR file. This command should be put at the beginning of the MASTER.ATR file.

### **Example**

None.



---

## :ATTRMACHINE

### ***Purpose***

Set of machine-dependent attributes.

### ***Syntax***

**:ATTRMACHINE=PUNCH**

### ***Comments***

After this command is put in the post, any attachable attribute that is defined after it will be assumed to be the system you entered in this command.

### ***Example***

None.



---

## :SECTION

### **Purpose**

Start function definitions.

### **Syntax**

```
:SECTION=CALC_REMOVE_OFFSET
```

### **Comments**

This command determines the name of a section and what type of section it is. If the :SECTION=CALC\_? section equals starts with a CALC, then it is a calculation section; otherwise, it is a template section.

### **Example**

```
:SECTION=CALC_REMOVE_OFFSET
:C: IF DEFINING_MACRO=YES AND JUST_STARTED_MACRO=1
:C: THEN SAV_MODE=CURRENT_MODE JUST_STARTED_MACRO=2
:C: ENDIF
:C: IF OFFSET_RESIDENT=NO THEN RETURN ENDIF
:C: X_OFFSET=(LAST_X-SYS_X_OFFSET)
:C: Y_OFFSET=(LAST_Y-SYS_Y_OFFSET)
:C: CALL(OFFSET_PART_PUNCH)
:C: OFFSET_RESIDENT=NO

:SECTION=OFFSET_PART_PUNCH
:T:<SEQ><ABS_PRESET><X_OFFSET><Y_OFFSET><EOL>
```



## :OPERID

### **Purpose**

Mill and Lathe operation ID name.

### **Syntax**

**:OPERID=MILL\_PROFILING**

### **Comments**

This command determines the name of an operation ID. Any OPERLIST question asked after this command will be added to the operation questions in CAD.

Operation List:

DRILLING	MILL_DRILLING	LATHE_DRILLING	EDM_PROFILE
SPOT_DRILLING	MILL_PROFILING	LATHE_PROFILING	EDM_SKIM
PECKING	MILL_LACE	LATHE_ROUGHING	EDM_CORE
TAPPING	MILL_POCKET	LATHE_GROOVING	EDM_MACROS
BORING	MILL_MISC	LATHE_THREADING	
HIGH_SPEED_PECKING	MILL_SPECIAL	LATHE_MISC	
VARIABLE_PECKING	MILL_MACRO	LATHE_SPECIAL	
REVERSE_TAPPING	MILL_UV_CUT	LATHE_CUTOFF	
REAMING	MILL_SLICE_CUT	LATHE_OPER_SETUP	
REAMING_DWELL	MILL_ROUGH_CUT		
BORE_DWELL	MILL_CURVE_CUT		
BACK_BORING	MILL_TOPO_CUT		
FINE_BORING	MILL_FREEFORM_CUT		
	MILL_PENCIL_CUT		
	MILL_OPER_SETUP		

### **Example**

```
:OPERID=MILL_PROFILING
:OPERLIST=machine compensation
:OPERLIST=abs inc
:OPERLIST=work coord
:OPERLIST=coolant
:OPEREND
```



---

## :OPERSUB

### **Purpose**

Mill drilling operation ID name.

### **Syntax**

```
:OPERSUB=DRILLING
```

### **Comments**

This command determines the name of a drilling operation ID. Any OPERLIST questions asked after this command will be added to the operation questions in CAD. This command is used in a drilling operation only. It should be placed after the

```
:OPERID=MILL_DRILLING.
```

### **Example**

```
:OPERID=MILL_DRILLING
:OPERSUB=DRILLING
:OPERLIST=abs inc
:OPERLIST=work coord
:OPERLIST=coolant
:OPEREND
```



---

## :OPERLIST

### **Purpose**

Mill and Lathe operation question.

### **Syntax**

```
:OPERLIST=abs inc
```

### **Comments**

This command determines the name of an attribute question that is to be asked in CAD.

### **Example**

```
:OPERID=MILL_PROFILING  
:OPERLIST=machine compensation  
:OPERLIST=abs inc  
:OPERLIST=work coord  
:OPERLIST=coolant  
:OPEREND
```



---

## :OPEREND

### ***Purpose***

Mill and Lathe operation definition end.

### ***Syntax***

**:OPEREND**

### ***Comments***

This command determines the end of an operation questions.

### ***Example***

```
:OPERID=MILL_PROFILING  
:OPERLIST=machine compensation  
:OPERLIST=abs inc  
:OPERLIST=work coord  
:OPERLIST=coolant  
:OPEREND
```



---

## :DEFINE

### **Purpose**

Hardcoded definitions.

### **Syntax**

```
:DEFINE RAPID_Z_UP=8
```

### **Comments**

This command sets a define variable equal to a value. In the example below RAPID\_Z\_UP=8 sets the value to eight. This command needs to be set at the beginning of the attribute list in the library.

### **Example**

```
:DEFINE RAPID_Z_UP=8
```



---

## :LIBRARY

### **Purpose**

Library definition.

### **Syntax**

```
:LIBRARY=\MILL\LIBRARY\GENERAL.LIB
```

### **Comments**

This command defines the name and location of the post library. The example below shows that the GENERAL.LIB file is located in the \MILL\LIBRARY directory.

### **Example**

```
:LIBRARY=\MILL\LIBRARY\GENERAL.LIB
```



---

## :INCLUDE

### ***Purpose***

Include definition.

### ***Syntax***

```
:INCLUDE=\MILL\TOOLS\GENERAL.T32
```

### ***Comments***

This command defines the name and location of another file to be used when compiling.

### ***Example***

```
:INCLUDE=\MILL\TOOLS\GENERAL.T32
```



---

## FLAGGED(variable, bit value)

### Purpose

CAMWorks 2007 and later: This command is used in the Turn system only for the first approach and last retract moves of an operation. It stores multiple bits of information about those moves and depending on the flag it is looking for, it will pass a True or False value.

### Syntax

```
FLAGGED (CAM_MOVE_FLAG, CAM_APPROACH)
```

### Comments

CAM\_MOVE\_FLAG is a multiple bit variable and CAM\_APPROACH is the value it will look for. The bit value of CAM\_APPROACH is 2. What the command FLAGGED is going to return is a True or False value. In the CAM\_MOVE\_FLAG variable is CAM\_APPROACH's bit value equal to True or False.

### Example

```
:C: IF FLAGGED (CAM_MOVE_FLAG, CAM_APPROACH)=TRUE THEN
:C:   IF FLAGGED (CAM_MOVE_FLAG, CAM_MOVE_X)=TRUE AND
:C:     FLAGGED (CAM_MOVE_FLAG, CAM_MOVE_Z)=TRUE THEN
:C:       CALL (RAPID_MOVE_LATHE)
:C:     RETURN
:C:   ELSE
:C:     IF FLAGGED (CAM_MOVE_FLAG, CAM_MOVE_X)=TRUE THEN
:C:       CALL (RAPID_MOVE_LATHE_X)
:C:     RETURN
:C:   ELSE
:C:     IF FLAGGED (CAM_MOVE_FLAG, CAM_MOVE_Z)=TRUE THEN
:C:       CALL (RAPID_MOVE_LATHE_Z)
:C:     RETURN
:C:   ENDIF
:C: ENDIF
:C: ENDIF
:C: ENDIF
```



---

## FLUSH\_SYNC\_CODES

### ***Purpose***

Can be used with any post that uses sync codes.

### ***Syntax***

```
FLUSH_SYNC_CODES (REAR)  
FLUSH_SYNC_CODES (FRONT)
```

### ***Comments***

You would use this command in CALC\_END\_OF\_TAPE. To be used in CAMWorks 2014 or newer version.



---

## MILL\_OPER\_SETUP

### ***Usage***

Creates post questions per setup. To be used in CAMWorks 2015 SP0 or newer versions.

```
:OPERID=MILL_OPER_SETUP  
:OPERLIST=abs inc  
:OPEREND
```



---

## LATHE\_OPER\_SETUP

### ***Usage***

Creates post questions per setup. To be used in CAMWorks 2015 SP0 or newer versions.

```
:OPERID=LATHE_OPER_SETUP  
:OPERLIST=abs inc  
:OPEREND
```



---

## Chapter 6: System Tool Commands

---



---

## :STATION\_NUM

### ***Purpose***

Tool station number.

### ***Syntax***

**: STATION\_NUM=01**

### ***Comments***

This command defines the tool number.

### ***Example***

```
STATION_NUM=01
AUTOINDEX=NO
KEYSIZE=4
KEYED=YES
LARGEDIAM=3.000000
XWDEAD=8.000000
YHDEAD=4.000000
XLORANGE=-1.000000
YLORANGE=-1.000000
XHIRANGE=50.000000
YHIRANGE=30.000000
```



---

## :AUTOINDEX

### **Purpose**

Tool station number.

### **Syntax**

**:AUTOINDEX=YES or NO**

### **Comments**

This command defines whether this is auto indexable or not. This should be set to NO if not a punch. This should be set to YES if punch station is auto indexable.

### **Example**

```
STATION_NUM=01
AUTOINDEX=NO
KEYSIZE=4
KEYED=YES
LARGEDIAM=3.000000
XWDEAD=8.000000
YHDEAD=4.000000
XLORANGE=-1.000000
YLORANGE=-1.000000
XHIRANGE=50.000000
YHIRANGE=30.000000
```



---

## :KEYSIZE

### **Purpose**

Tool station key size.

### **Syntax**

**:KEYSIZE=4**

### **Comments**

This command defines what size the key is:

- 1 = .5
- 2 = 1.25
- 3 = 2.0
- 4 = 3.5
- 5 = 4.5
- 6 = greater than 4.5

If not a punch tool, then set KEYSIZE=5

### **Example**

```
STATION_NUM=01
AUTOINDEX=NO
KEYSIZE=4
KEYED=YES
LARGEDIAM=3.000000
XWDEAD=8.000000
YHDEAD=4.000000
XLORANGE=-1.000000
YLORANGE=-1.000000
XHIRANGE=50.000000
YHIRANGE=30.000000
```



---

## :KEYED

### **Purpose**

Tool station keyed.

### **Syntax**

**:KEYED=YES or NO**

### **Comments**

This command defines if the tool is keyed. Normally, you would set this to YES.

### **Example**

```
STATION_NUM=01
AUTOINDEX=NO
KEYSIZE=4
KEYED=YES
LARGEDIAM=3.000000
XWDEAD=8.000000
YHDEAD=4.000000
XLORANGE=-1.000000
YLORANGE=-1.000000
XHIRANGE=50.000000
YHIRANGE=30.000000
```



---

## :LARGEDIAM

### **Purpose**

Tool station largest diameter used.

### **Syntax**

**:LARGEDIAM=3.000000**

### **Comments**

This command defines how big a diameter tool you can use in this station.

### **Example**

```
STATION_NUM=01
AUTOINDEX=NO
KEYSIZE=4
KEYED=YES
LARGEDIAM=3.000000
XWDEAD=8.000000
YHDEAD=4.000000
XLORANGE=-1.000000
YLORANGE=-1.000000
XHIRANGE=50.000000
YHIRANGE=30.000000
```



---

## :XWDEAD

### **Purpose**

Define X dead zone.

### **Syntax**

**:XWDEAD=8.000000**

### **Comments**

This command defines how big the "X" width dead zone of a punch clamp is. If the system is not a punch, laser or plasma then it does not matter what you set this to.

### **Example**

```
STATION_NUM=01
AUTOINDEX=NO
KEYSIZE=4
KEYED=YES
LARGEDIAM=3.000000
XWDEAD=8.000000
YHDEAD=4.000000
XLORANGE=-1.000000
YLORANGE=-1.000000
XHIRANGE=50.000000
YHIRANGE=30.000000
```



---

## :YHDEAD

### **Purpose**

Define Y dead zone.

### **Syntax**

**:YHDEAD=4 . 000000**

### **Comments**

This command defines how big the "Y" height dead zone of a punch clamp is. If the system is not a punch, laser or plasma, you can set this to anything.

### **Example**

```
STATION_NUM=01
AUTOINDEX=NO
KEYSIZE=4
KEYED=YES
LARGEDIAM=3.000000
XWDEAD=8.000000
YHDEAD=4 . 000000
XLORANGE=-1.000000
YLORANGE=-1.000000
XHIRANGE=50.000000
YHIRANGE=30.000000
```



---

## :XLORANGE

### **Purpose**

Define X travel low range.

### **Syntax**

**:XLORANGE=1.000000**

### **Comments**

This command defines how far to the left side of the table you can travel or how far in the X minus direction you can travel. If the system is not a punch, plasma or laser, then you can set this to anything.

### **Example**

```
STATION_NUM=01
AUTOINDEX=NO
KEYSIZE=4
KEYED=YES
LARGEDIAM=3.000000
XWDEAD=8.000000
YHDEAD=4.000000
XLORANGE=-1.000000
YLORANGE=-1.000000
XHIRANGE=50.000000
YHIRANGE=30.000000
```



---

## :YLORANGE

### **Purpose**

Define Y travel low range.

### **Syntax**

**:YLORANGE=1.000000**

### **Comments**

This command defines how far in the Y minus direction you can travel. If the system is not a punch, plasma or laser, then you can set this to anything.

### **Example**

```
STATION_NUM=01
AUTOINDEX=NO
KEYSIZE=4
KEYED=YES
LARGEDIAM=3.000000
XWDEAD=8.000000
YHDEAD=4.000000
XLORANGE=-1.000000
YLORANGE=-1.000000
XHIRANGE=50.000000
YHIRANGE=30.000000
```



---

## :XHIRANGE

### **Purpose**

Define X travel high range.

### **Syntax**

**:XHIRANGE=50.00000**

### **Comments**

This command defines how far in the X plus direction you can travel. If the system is not a punch, plasma or laser, then you can set this to anything.

### **Example**

```
STATION_NUM=01
AUTOINDEX=NO
KEYSIZE=4
KEYED=YES
LARGEDIAM=3.000000
XWDEAD=8.000000
YHDEAD=4.000000
XLORANGE=-1.000000
YLORANGE=-1.000000
XHIRANGE=50.000000
YHIRANGE=30.000000
```



---

## :YHIRANGE

### **Purpose**

Define Y travel high range.

### **Syntax**

**:YHIRANGE=50.00000**

### **Comments**

This command defines how far in the Y plus direction you can travel. If the system is not a punch, plasma or laser, then you can set this to anything.

### **Example**

```
STATION_NUM=01
AUTOINDEX=NO
KEYSIZE=4
KEYED=YES
LARGEDIAM=3.000000
XWDEAD=8.000000
YHDEAD=4.000000
XLORANGE=-1.000000
YLORANGE=-1.000000
XHIRANGE=50.000000
YHIRANGE=30.000000
```



---

## Chapter 7: System Header Commands

---



---

## :BCL\_FORMAT

### ***Purpose***

Output BCL format.

### **Syntax**

**:BCL\_FORMAT=TRUE or FALSE**

### **Comments**

This command determines whether the output is BCL or not. BCL stands for Binary Cutter Location. The file is a fixed binary output called \*.BCL.



---

## :SYSTEM

### ***Purpose***

System type.

### ***Syntax***

: SYSTEM=PUNCH

### ***Comments***

This command determines what system you are in:

PLASMA  
PUNCH  
PLASMA/PUNCH  
LASER  
EDM  
LATHE  
MILL  
LATHE/MILL  
LATHE4AX



---

## :LEADING

### ***Purpose***

Global leading flag.

### **Syntax**

`:LEADING=TRUE or FALSE`

### **Comments**

This command determines if the code output has leading zeros or not.



---

## :TRAILING

### ***Purpose***

Global trailing flag.

### **Syntax**

`:TRAILING=TRUE OR FALSE`

### **Comments**

This command determines if the code output has trailing zeros or not.



---

## :DECIMAL

### ***Purpose***

Global decimal flag.

### ***Syntax***

`:DECIMAL=TRUE or FALSE`

### ***Comments***

This command if code output has decimals or not.



---

## :QUAD

### **Purpose**

Global quadrant arc flag.

### **Syntax**

`:QUAD=TRUE, FALSE, NO181 or COORD`

### **Comments**

This command determines if code output has quadrant arcs or not. I

If QUAD=TRUE, a 360 degree arc will take four blocks of code to generate that arc.

If QUAD=FALSE, a 360 degree arc will take only one block of code to generate that arc.

If QUAD=NO181, the code will generate that arc in two moves.

If QUAD=COORD, the code will generate tiny line moves set by the `chord_length` attribute instead of arcs.



---

## :SPACE

### ***Purpose***

Global spaces flag.

### ***Syntax***

`: SPACE=TRUE or FALSE`

### ***Comments***

This command determines if code output has spaces or not.



---

## :ARCS

### ***Purpose***

Global arc flag.

### **Syntax**

**:ARCS=RADIAL or CENTER**

### **Comments**

This command determines if arcs will output a radial command or I's and J's.

If set to RADIAL, then arc command output will output R's.

If set to CENTER, then arc command output will output I's and J's.



---

## :METRIC\_SHIFT

### ***Purpose***

Global metric shift flag.

### ***Syntax***

**:METRIC\_SHIFT=1**

### ***Comments***

This defines the amount of shift in the output when switching to metric.



---

## :G\_LEFT\_PLACES

### ***Purpose***

Global decimal places to the left of the decimal.

### **Syntax**

`:G_LEFT_PLACES=3`

### **Comments**

This defines the decimal places to the left of the decimal.



---

## :G\_RIGHT\_PLACES

### ***Purpose***

Global decimal places to the right of the decimal.

### ***Syntax***

`:G_RIGHT_PLACES=3`

### ***Comments***

This defines the decimal places to the right of the decimal.



---

## :G\_INT\_LEFT\_PLACES

### ***Purpose***

Global integer places to the left of the decimal.

### **Syntax**

:G\_INT\_LEFT\_PLACES=2

### **Comments**

This defines the integer places to the left of the decimal.



---

## :INT\_LEADING

### ***Purpose***

Global integer leading flag.

### ***Syntax***

`:INT _LEADING=TRUE or FALSE`

### ***Comments***

This command defines if integer has leading zeros or not.



---

## :INT\_TRAILING

### ***Purpose***

Global integer trailing flag.

### ***Syntax***

```
:INT_TRAILING=TRUE or FALSE
```

### ***Comments***

This command defines if integer has trailing zeros or not.



---

## :PQCOMP

### ***Purpose***

P and Q compensation flag.

### ***Syntax***

**:PQCOMP=TRUE or FALSE**

### ***Comments***

This command is reserved for future use.



---

## :QUALIFIED\_TOOLING

### **Purpose**

External tool file.

### **Syntax**

```
:QUALIFIED_TOOLING=\PROCAD\TPPL\TOOLFILE.F6M
```

### **Comments**

This command can be used if you want a specific tool file with tool offset lengths. The file has 5 fields in it.

Field 1 is a record field

Fields 2 and 3 are decimal fields

Field 4 is an integer field

Field 5 is a character field.

Commas are used as delimiters.

### **Example**

Below is an example of what the file might have in it.

```
*****  
**      Z Feed    X Feed    RPM     Comment  
*-----  
*1,      5,        10,       1200,   1" End Mill  *  
*2,      6.375,    12.5,     1100,   2" Ball Nose  *  
*****
```



---

## **:SINGLE\_MACROS**

### ***Purpose***

Single macro flag.

### ***Syntax***

**:SINGLE\_MACROS=YES or NO**

### ***Comments***

This command defines if post can output single macro calls.



---

## **:MIRROR\_MACROS**

### ***Purpose***

Mirror macro flag.

### ***Syntax***

**:MIRROR\_MACROS=YES or NO**

### ***Comments***

This command is reserved for future use.



---

## :MACROS\_REDEFINE

### ***Purpose***

Redefine macro flag.

### ***Syntax***

**:MACROS \_REDEFINE=YES or NO**

### ***Comments***

This command determines if a macro has to be redefined each time it is called.



---

## **:MULT\_MACROS**

### ***Purpose***

Multiple macro flag.

### ***Syntax***

**:MULT\_MACROS=YES or NO**

### ***Comments***

This command defines if post can output multiple macro calls.



---

## :LAYOUT\_MACROS

### ***Purpose***

Layout of macro's flag.

### ***Syntax***

`:LAYOUT_MACROS=YES or NO`

### ***Comments***

This command defines if post can output multiple macro calls.



---

## :MACROS\_CALL

### ***Purpose***

Calling single macro flag.

### ***Syntax***

**:MACROS\_CALL=BEFORE or AFTER**

### ***Comments***

This command defines if post will call a single macro before or after the subroutine. Used only if MACROS\_MAIN=DURING.



---

## :MACROS\_MULT

### ***Purpose***

Calling multiple macro flag.

### ***Syntax***

**:MACROS\_MULT=BEFORE or AFTER**

### ***Comments***

This command defines if post will call a single macro before or after the subroutine. Used only if MACROS\_MAIN=DURING.



---

## :MACROS\_LAYOUT

### ***Purpose***

Macro layout flag.

### ***Syntax***

**:MACROS\_LAYOUT=BEFORE or AFTER**

### ***Comments***

This command defines if post will call a section called CALC\_MULTIPLE\_MACRO\_DEFINE\_PUNCH.



---

## **:MACROS\_MAIN**

### ***Purpose***

Subroutine call flag.

### ***Syntax***

**:MACROS\_MAIN=BEFORE, DURING or AFTER**

### ***Comments***

This command defines if the subroutine will be called before, after or during the main program.



---

## :MACROS\_OUT

### ***Purpose***

Macro output flag.

### ***Syntax***

**:MACROS\_OUT=CALLED or NESTED**

### ***Comments***

If set to CALLED, then the output will be in the order it was created in CAD.

If set to NESTED, then output will be in the reverse order.



---

## :MACROS\_TAPE

### ***Purpose***

Macro output flag.

### ***Syntax***

**:MACROS\_TAPE=SAME or SEPARATE**

### ***Comments***

If set to SAME, then the output will be in the same file \*.TXT.

If set to SEPARATE, then output of subroutine will be in a file called \*.SUB.



---

## **:MACROS\_XYZ**

### ***Purpose***

Allow Z axis in macros.

### ***Syntax***

**:MACROS\_XYZ=TRUE or FALSE**

### ***Comments***

This command allows the Z axis to step and repeat in a macro. This can only be done in Mill.



---

## :MACRO\_ROTATE

### ***Purpose***

Allow macro rotation.

### ***Syntax***

**`:MACRO_ROTATE=TRUE or FALSE`**

### ***Comments***

If you set to MACRO\_ROTATE\_X=FALSE, MACRO\_ROTATE\_Y=FALSE and MACRO\_ROTATE\_Z=FALSE, then XY numbers will rotate instead OF an angle. This can only be done in Mill.



---

## :MACRO\_ROTATE\_X

### ***Purpose***

Allow X axis rotation.

### ***Syntax***

`:MACRO_ROTATE_X=TRUE or FALSE`

### ***Comments***

Allows macro to rotate about the X axis. This can only be done in Mill.



---

## :MACRO\_ROTATE\_Y

### ***Purpose***

Allow Y axis rotation.

### ***Syntax***

`:MACRO_ROTATE_Y=TRUE or FALSE`

### ***Comments***

Allows macro to rotate about the Y axis. This can only be done in Mill.



---

## **:MACRO\_ROTATE\_Z**

### ***Purpose***

Allow Z axis rotation.

### ***Syntax***

**:MACRO\_ROTATE\_Z=TRUE or FALSE**

### ***Comments***

Allows macro to rotate about the Z axis. This can only be done in Mill.



---

## :EDM4AXIS

### ***Purpose***

EDM 4 axis definition.

### ***Syntax***

**:EDM4AXIS=TRUE or FALSE**

### ***Comments***

Defines whether this post can do X,Y,U,V 4-axis output. This can only be done in EDM.



---

## :TAPER

### ***Purpose***

EDM 2 axis taper definition.

### ***Syntax***

**:TAPER=TRUE or FALSE**

### ***Comments***

Defines whether this post can do 2 axis with taper output. This can only be done in EDM.



---

## :ARC\_TO\_ARC

### ***Purpose***

EDM 4 axis arc definition.

### ***Syntax***

**:ARC\_TO\_ARC=TRUE or FALSE**

### ***Comments***

Defines whether this post can do 4 axis GO2 or GO3 output if top and bottom surface arcs have equal radii. This can only be done in EDM.



---

## :SHARP\_CORNER

### ***Purpose***

EDM 2 axis corner definition.

### ***Syntax***

`:SHARP_CORNERS=TRUE or FALSE`

### ***Comments***

Defines whether this post can do 2 axis sharp corners. This can only be done in EDM.



---

## :EQUAL\_CORNER

### ***Purpose***

EDM 2 axis corner definition.

### ***Syntax***

`:EQUAL_CORNER=TRUE or FALSE`

### ***Comments***

Defines whether this post can do 2 axis equal corners. This can only be done in EDM.



---

## :INDEPENDENT\_CORNER

### ***Purpose***

EDM 2 axis corner definition.

### ***Syntax***

`:INDEPENDENT_CORNER=TRUE or FALSE`

### ***Comments***

Defines whether this post can do 2 axis independent corners. This can only be done in EDM.



---

## :CONIC\_CORNER

### ***Purpose***

EDM 2 axis corner definition.

### ***Syntax***

`:CONIC_CORNERS=TRUE or FALSE`

### ***Comments***

Defines whether this post can do 2 axis conic corners. This can only be done in EDM.



---

## :CHAMFER\_CORNERS

### ***Purpose***

EDM 2 axis corner definition.

### ***Syntax***

`:CHAMFER_CORNERS=TRUE or FALSE`

### ***Comments***

Defines whether this post can do 2 axis chamfer corners. This can only be done in EDM.



---

## :TAPER\_DURING

### ***Purpose***

EDM 2 axis corner definition.

### ***Syntax***

**:TAPER\_DURING=TRUE or FALSE**

### ***Comments***

Defines whether this post can do 2 axis taper during a move. This can only be done in EDM.



---

## **:LOOK\_AHEAD**

### ***Purpose***

EDM look ahead definition.

### ***Syntax***

**:LOOK\_AHEAD=1**

### ***Comments***

Defines how many entities to look ahead for compensation. This can only be done in EDM.



---

## :TAPER\_FILLET

### ***Purpose***

EDM taper fillet definition.

### **Syntax**

**:TAPER\_FILLET=TRUE or FALSE**

### **Comments**

Defines if controller can do taper filleting. This can only be done in EDM.



---

## :LIVE\_Y\_AXIS

### ***Purpose***

Lathe/Mill Y axis definition.

### **Syntax**

`:LIVE_Y_AXIS=TRUE or FALSE`

### **Comments**

Defines if controller can do Y axis moves in Live C post. This can only be done in Lathe/Mill.



---

## :OD\_MILL

### ***Purpose***

Lathe/Mill OD mill definition.

### **Syntax**

`:OD_MILL=FREE, FIXED or BOTH`

### **Comments**

Defines if the rotation axis on OD milling can be free, fixed or both free and fixed. This can only be done in Lathe/Mill.



---

## :OD\_DRILL

### ***Purpose***

Lathe/Mill OD drill definition.

### **Syntax**

`:OD_DRILL=FREE, FIXED or BOTH`

### **Comments**

Defines if the rotation axis on OD drilling can be free, fixed or both free and fixed. This can only be done in Lathe/Mill.



---

## :OD\_ARC

### ***Purpose***

Lathe/Mill OD arc definition.

### **Syntax**

`:OD_ARC=FREE, FIXED or BOTH`

### **Comments**

Defines if the rotation axis on OD arcs can be free, fixed or both free and fixed. This can only be done in Lathe/Mill.



---

## :FACE\_MILL

### **Purpose**

Lathe/Mill Face mill definition.

### **Syntax**

**:FACE\_MILL=FREE, FIXED or BOTH**

### **Comments**

Defines if the rotation axis on face milling can be free, fixed or both free and fixed. This can only be done in Lathe/Mill.



---

## :FACE\_DRILL

### ***Purpose***

Lathe/Mill Face drill definition.

### **Syntax**

**:FACE\_DRILL=FREE, FIXED or BOTH**

### **Comments**

Defines if the rotation axis on face drilling can be free, fixed or both free and fixed. This can only be done in Lathe/Mill.



---

## :FACE\_ARC

### ***Purpose***

Lathe/Mill Face arc definition.

### **Syntax**

`:FACE_ARC=FREE, FIXED or BOTH`

### **Comments**

Defines if the rotation axis on face arcs can be free, fixed or both free and fixed. This can only be done in Lathe/Mill.



---

## :LATHE

### ***Purpose***

Mill 4<sup>th</sup> axis lathe definition.

### **Syntax**

**:LATHE=TRUE or FALSE**

### **Comments**

This command should be set to FALSE if doing a mill 4<sup>th</sup> axis cutting post.



---

## **:5AXIS\_MILLING**

### ***Purpose***

Allows access to 5 axis milling.

### ***Syntax***

**:5AXIS\_MILLING=TRUE or FALSE**

### ***Comments***

This command should be set to FALSE if not using 5 axis work. This can only be done in 3D CAD.



---

## :4AXIS\_X\_MILLING

### ***Purpose***

Allows access to 4 axis milling.

### ***Syntax***

**:4AXIS\_X\_MILLING=TRUE or FALSE**

### ***Comments***

This command should be set to FALSE if not using 4 axis work.

This command should be set to TRUE if rotating about the X axis.

This can only be done in 3D CAD.



---

## :4AXIS\_Y\_MILLING

### **Purpose**

Allows access to 4 axis milling.

### **Syntax**

`:4AXIS_Y_MILLING=TRUE or FALSE`

### **Comments**

This command should be set to FALSE if not using 4 axis work.

This command should be set to TRUE if rotating about the Y axis.

This can only be done in 3D CAD.



---

## :HELICAL

### ***Purpose***

This command allows helical arc moves at start of profile.

### ***Syntax***

`:HELICAL=TRUE or FALSE`

### ***Comments***

This command is reserved for future use.



---

## **:MAXIMUM\_LINE**

### ***Purpose***

This command lets you set the maximum line length of \*.TXT files.

### ***Syntax***

**:MAXIMUM\_LINE=100**

### ***Comments***

The system default for this command is 100. If 100 is not a problem, then you can leave this command out of your source.



---

## :USE\_SPECIAL\_TOOL\_TYPE

### ***Purpose***

This command allows special tooling.

### ***Syntax***

`:USE_SPECIAL_TOOL_TYPE=TRUE or FALSE`

### ***Comments***

If not using special tool type, set this command to FALSE.

If this command is set to TRUE, a special tool dialog box displays.



---

## :SLOW\_INDEXER

### **Purpose**

Allows optimized autoindex output.

### **Syntax**

`:SLOW_INDEXER=TRUE or FALSE`

### **Comments**

If this command should be set to TRUE, the system will generate optimized autoindex angles. It will punch all entities with the same autoindex angle, then go to the next autoindex angle, then the next until finished.



---

## :SORT\_BY\_TURRET

### ***Purpose***

For use with 2 or more turrets in turn or mill turn post.  
If set to FALSE operations are posted out as operation tree order.  
If set to TRUE operations are posted out with all rear turret operations first then the front turret operations.

### ***Syntax***

`: SORT_BY_TURRET=TRUE or FALSE`

### ***Comments***

This command should be set to FALSE if not using 2 or more turrets.  
This command can be set to TRUE if using 2 or more turrets and output needs to be in separate files.



---

## :SINGLE\_Y\_AXIS\_DIRECTION

### ***Purpose***

To be used with Mill/Turn posts.

### **Syntax**

`:SINGLE_Y_AXIS_DIRECTION=TRUE or FALSE`

### **Comments**

If this is set to “TRUE” then this will allow the new system changes to the Main and sub spindle Y axis direction to be transferred to the post as corrected values If this is set to “FALSE” then it assumes the post will make all the corrected changes manually to the posted output. If this header is not in the post then it assumes “FALSE” and the post will work as originally built.



---

## GENERIC\_POST

### ***Purpose***

Can be used with any post

### ***Syntax***

:GENERIC\_POST=TRUE or FALSE

### ***Comments***

Set to “TRUE” if post will be used as a generic post for Eureka standard APT output. To be used in CAMWorks 2014 or newer version.



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## Chapter 8: System Variables

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## System Variables

<i>Variable</i>	<i>Type</i>	<i>Usage</i>
<b>NO</b>	CHARACTER	Its value equals 0.
<b>YES</b>	CHARACTER	Its value equals 1.
<b>ABS_X_END</b>	METRIC	Absolute X,Y,Z,C end point of move.
<b>ABS_Y_END</b>	DECIMAL	EDM: Absolute U,V secondary surface end point of move.
<b>ABS_Z_END</b>		
<b>ABS_C_END</b>		Lathe: Absolute U,W front turret end point of move.
<b>ABS_U_END</b>		
<b>ABS_V_END</b>		
<b>ABS_W_END</b>		
<b>N_ABS_X_END</b>		Absolute X,Y,Z,C end point of next move.
<b>N_ABS_Y_END</b>		EDM: Absolute U,V secondary surface end point of next move.
<b>N_ABS_Z_END</b>		
<b>N_ABS_C_END</b>		Lathe: Absolute U,W front turret end point of next move.
<b>N_ABS_U_END</b>		
<b>N_ABS_V_END</b>		
<b>N_ABS_W_END</b>		
<b>P_ABS_X_END</b>		Absolute X,Y,Z,C end point of previous move.
<b>P_ABS_Y_END</b>		EDM: Absolute U,V secondary surface end point of previous move.
<b>P_ABS_Z_END</b>		
<b>P_ABS_C_END</b>		Lathe: Absolute U,W front turret end point of previous move.
<b>P_ABS_U_END</b>		
<b>P_ABS_V_END</b>		
<b>P_ABS_W_END</b>		
<b>O_ABS_X_END</b>		Punch: Original absolute X,Y end point of a move.
<b>O_ABS_Y_END</b>		
<b>ABS_X_START</b>	METRIC	Absolute X,Y,Z,C start point of move.
<b>ABS_Y_START</b>	DECIMAL	EDM: Absolute U,V secondary surface start point of move.
<b>ABS_Z_START</b>		
<b>ABS_C_START</b>		Lathe: Absolute U,W front turret start point of move
<b>ABS_U_START</b>		
<b>ABS_V_START</b>		
<b>ABS_W_START</b>		



Variable	Type	Usage
N_ABS_X_START N_ABS_Y_START N_ABS_Z_START N_ABS_C_START N_ABS_U_START N_ABS_V_START N_ABS_W_START	METRIC DECIMAL	Absolute X,Y,Z,C start point of next move. EDM: Absolute U,V secondary surface start point of next move. Lathe: Absolute U,W front turret start point of next move.
P_ABS_X_START P_ABS_Y_START P_ABS_Z_START P_ABS_C_START P_ABS_U_START P_ABS_V_START P_ABS_W_START		Absolute X,Y,Z,C start point of previous move. EDM: Absolute U,V secondary surface start point of previous move. Lathe: Absolute U,W front turret start point of previous move.
O_ABS_X_START O_ABS_Y_START		Punch: Original absolute X,Y start point of a move.
INC_X_END INC_Y_END INC_Z_END INC_C_END INC_U_END INC_V_END INC_W_END	METRIC DECIMAL	X,Y,Z,C Signed incremental distance of move. EDM: U,V secondary surface signed incremental distance of move. Lathe: U,W front turret signed incremental distance of move.
N_INC_X_END N_INC_Y_END N_INC_Z_END N_INC_C_END N_INC_U_END N_INC_V_END N_INC_W_END		X,Y,Z,C Signed incremental distance of next move. EDM: U,V secondary surface signed incremental distance of next move. Lathe: U,W front turret signed incremental distance of next move.
P_INC_X_END P_INC_Y_END P_INC_Z_END P_INC_C_END P_INC_U_END P_INC_V_END P_INC_W_END	METRIC DECIMAL	X,Y,Z,C Signed incremental distance of previous move. EDM: U,V secondary surface signed incremental distance of previous move. Lathe: U,W front turret signed incremental distance of previous move.



Variable	Type	Usage
<b>ABS_I_CENTER</b>	METRIC DECIMAL	I,J absolute center point of arc. EDM: K,L absolute center point of secondary surface arc.
<b>ABS_J_CENTER</b>		
<b>ABS_K_CENTER</b>		
<b>ABS_L_CENTER</b>		Lathe: K,L absolute center point of front turret arc.
<b>N_ABS_I_CENTER</b>		I,J absolute center point of next arc. EDM: K,L absolute center point of next secondary surface arc.
<b>N_ABS_J_CENTER</b>		
<b>N_ABS_K_CENTER</b>		
<b>N_ABS_L_CENTER</b>		Lathe: K,L absolute center point of next front turret arc.
<b>P_ABS_I_CENTER</b>		I,J absolute center point of previous arc. EDM: K,L absolute center point of previous secondary surface arc.
<b>P_ABS_J_CENTER</b>		
<b>P_ABS_K_CENTER</b>		
<b>P_ABS_L_CENTER</b>		Lathe: K,L absolute center point of previous front turret arc.
<b>INC_I_CENTER</b>	METRIC DECIMAL	I,J signed incremental distance from start of arc to center.
<b>INC_J_CENTER</b>		
<b>INC_K_CENTER</b>		K,L signed incremental distance from start of secondary surface arc to center.
<b>INC_L_CENTER</b>		
<b>N_INC_I_CENTER</b>	METRIC DECIMAL	I,J signed incremental distance from next start of arc to center.
<b>N_INC_J_CENTER</b>		
<b>N_INC_K_CENTER</b>		K,L signed incremental distance from next start of secondary surface arc to center.
<b>N_INC_L_CENTER</b>		
<b>P_INC_I_CENTER</b>	METRIC DECIMAL	I,J signed incremental distance from previous start of arc to center.
<b>P_INC_J_CENTER</b>		
<b>P_INC_K_CENTER</b>		K,L signed incremental distance from previous start of secondary surface arc to center.
<b>P_INC_L_CENTER</b>		
<b>REV_INC_I_CENTER</b>	METRIC DECIMAL	I,J signed incremental distance from center to start of arc.
<b>REV_INC_J_CENTER</b>		
<b>REV_INC_K_CENTER</b>		K,L signed incremental distance from center to start of secondary surface arc.
<b>REV_INC_L_CENTER</b>		
<b>N_REV_INC_I_CENTER</b>	METRIC DECIMAL	I,J signed incremental distance from center to start of next arc.
<b>N_REV_INC_J_CENTER</b>		
<b>N_REV_INC_K_CENTER</b>		K,L signed incremental distance from center to start of next secondary surface arc.
<b>N_REV_INC_L_CENTER</b>		



Variable	Type	Usage
P_REV_INC_I_CENTER	METRIC	I,J signed incremental distance from center to start of previous arc.
P_REV_INC_J_CENTER	DECIMAL	
P_REV_INC_K_CENTER		K,L signed incremental distance from center to start of previous secondary surface arc.
P_REV_INC_L_CENTER		
DISPLACED_X	METRIC	5 axis modified X,Y,Z end point of move.
DISPLACED_Y	DECIMAL	
DISPLACED_Z		
N_DISPLACED_X		5 axis modified X,Y,Z end point of next move.
N_DISPLACED_Y		
N_DISPLACED_Z		
P_DISPLACED_X		5 axis modified X,Y,Z end point of previous move.
P_DISPLACED_Y		
P_DISPLACED_Z		
ROT_TILT_A	DECIMAL	5 axis "A" absolute rotation move.
N_ROT_TILT_A		5 axis "A" absolute rotation of next move.
P_ROT_TILT_A	DECIMAL	5 axis "A" absolute rotation of previous move.
INC_ROT_TILT_A		5 axis "A" signed incremental rotation move.
N_INC_ROT_TILT_A		5 axis "A" signed incremental rotation of next move.
N_INC_ROT_TILT_A		5 axis "A" signed incremental rotation of previous move.
ROT_TILT_B	DECIMAL	5 axis "B" absolute tilt move.
N_ROT_TILT_B		5 axis "B" absolute tilt of next move.
P_ROT_TILT_B		5 axis "B" absolute tilt of previous move.
INC_ROT_TILT_B		5 axis "B" signed incremental tilt move.
N_INC_ROT_TILT_B		5 axis "B" signed incremental tilt of next move.
N_INC_ROT_TILT_B		5 axis "B" signed incremental tilt of previous move.



<i>Variable</i>	<i>Type</i>	<i>Usage</i>
<b>VECTOR_I</b>	DECIMAL	5 axis "I" axis vector move.
<b>N_VECTOR_I</b>		5 axis next "I" axis vector move.
<b>P_VECTOR_I</b>		5 axis previous "I" axis vector move.
<b>VECTOR_J</b>	DECIMAL	5 axis "J" axis vector move.
<b>N_VECTOR_J</b>		5 axis next "J" axis vector move.
<b>P_VECTOR_J</b>		5 axis previous "J" axis vector move.
<b>VECTOR_K</b>	DECIMAL	5 axis "K" axis vector move.
<b>N_VECTOR_K</b>	DECIMAL	5 axis next "K" axis vector move.
<b>P_VECTOR_K</b>		5 axis previous "K" axis vector move.
<b>ARC_RADIUS</b>	METRIC DECIMAL	Arc radius.
<b>N_ARC_RADIUS</b>		Next arc radius.
<b>P_ARC_RADIUS</b>		Previous arc radius.
<b>O_ARC_RADIUS</b>		Punch: Original radius.
<b>S_ARC_RADIUS</b>		EDM: Secondary surface arc radius. Lathe: Front turret arc radius.
<b>S_N_ARC_RADIUS</b>		EDM: Next secondary surface arc radius. Lathe: Next front turret arc radius.
<b>S_P_ARC_RADIUS</b>		EDM: Previous secondary surface arc radius. Lathe: Previous front turret arc radius.
<b>DISTANCE</b>	METRIC DECIMAL	Length of a move.
<b>N_DISTANCE</b>		Length of next move.
<b>P_DISTANCE</b>		Length of previous move.
<b>S_DISTANCE</b>		EDM: Length of secondary surface move. Lathe: Length of front turret move.
<b>S_N_DISTANCE</b>		EDM: Length of next secondary surface move. Lathe: Length of next front turret move.



Variable	Type	Usage
<b>S_P_DISTANCE</b>	METRIC DECIMAL	EDM: Length of previous secondary surface move. Lathe: Length of previous front turret move.
<b>O_DISTANCE</b>		Punch: Original move length.
<b>ARC_START_ANGLE</b>	DECIMAL	Absolute arc start angle.
<b>N_ARC_START_ANGLE</b>		Next absolute arc start angle.
<b>P_ARC_START_ANGLE</b>		Previous absolute arc start angle.
<b>S_ARC_START_ANGLE</b>		EDM: Absolute arc start angle of secondary surface. Lathe: Absolute arc start angle of front turret.
<b>S_N_ARC_START_ANGLE</b>		EDM: Next absolute arc start angle of secondary surface. Lathe: Next absolute arc start angle of front turret.
<b>S_P_ARC_START_ANGLE</b>		EDM: Previous absolute arc start angle of secondary surface. Lathe: Previous absolute arc start angle of front turret.
<b>O_ARC_START_ANGLE</b>		Punch: Original absolute arc start angle.
<b>ARC_END_ANGLE</b>	DECIMAL	Absolute arc end angle.
<b>N_ARC_END_ANGLE</b>		Next absolute arc end angle.
<b>P_ARC_END_ANGLE</b>		Previous absolute arc end angle.
<b>S_ARC_END_ANGLE</b>		EDM: Absolute arc end angle of secondary surface. Lathe: Absolute arc end angle of front turret.
<b>S_N_ARC_END_ANGLE</b>	DECIMAL	EDM: Next absolute arc end angle of secondary surface. Lathe: Next absolute arc end angle of front turret.



<i>Variable</i>	<i>Type</i>	<i>Usage</i>
<b>S_P_ARC_END_ANGLE</b>		EDM: Previous absolute arc end angle of secondary surface. Lathe: Previous absolute arc end angle of front turret.
<b>O_ARC_END_ANGLE</b>		Punch: Original absolute arc end angle.
<b>ARC_INC_ANGLE</b>	DECIMAL	Absolute incremental arc angle.
<b>N_ARC_INC_ANGLE</b>		Next absolute incremental arc angle.
<b>P_ARC_INC_ANGLE</b>		Previous absolute incremental arc angle.
<b>S_ARC_INC_ANGLE</b>		EDM: Absolute incremental arc angle of secondary surface. Lathe: Absolute incremental arc angle of front turret.
<b>S_N_ARC_INC_ANGLE</b>		EDM: Next absolute incremental arc angle of secondary surface. Lathe: Next absolute incremental arc angle of front turret.
<b>S_P_ARC_INC_ANGLE</b>		EDM: Previous absolute incremental arc angle of secondary surface. Lathe: Previous absolute incremental arc angle of front turret.
<b>O_ARC_INC_ANGLE</b>		Punch: Original absolute incremental arc angle.
<b>ANGLE</b>	DECIMAL	Angle of a Line, Rapid, Grid, Line Pattern or Window move.
<b>N_ANGLE</b>	DECIMAL	Angle of next Line, Rapid, Grid, Line Pattern or Window move.
<b>P_ANGLE</b>		Angle of previous Line, Rapid, Grid, Line Pattern or Window move.
<b>O_ANGLE</b>		Punch: Angle of original Line, Rapid, Grid, Line Pattern or Window move.
<b>TOOL_INDEX_ANGLE</b>	DECIMAL	Punch: Autoindex tool angle.
<b>N_TOOL_INDEX_ANGLE</b>		Punch: Next autoindex tool angle.



Variable	Type	Usage
P_TOOL_INDEX_ANGLE		Punch: Previous autoindex tool angle.
INC_TOOL_INDEX_ANGLE		Punch: Signed incremental autoindex tool angle.
N_INC_TOOL_INDEX_ANGLE		Punch: Next signed incremental autoindex tool angle.
P_INC_TOOL_INDEX_ANGLE		Punch: Previous signed incremental autoindex tool angle.
PITCH	METRIC DECIMAL	Punch: Nibbling pitch of move.
NPITCH		Punch: Nibbling pitch of next move.
PPITCH		Punch: Nibbling pitch of previous move.
OPITCH		Punch: Original nibbling pitch of move.
N_OPITCH		Punch: Original nibbling pitch of next move.
P_OPITCH	METRIC DECIMAL	Punch: Original nibbling pitch of previous move.
MICRO_START	METRIC DECIMAL	Punch: Signed incremental microjoint start distance.
N_MICRO_START		Punch: Next signed incremental microjoint start distance.
P_MICRO_START		Punch: Previous signed incremental microjoint start distance.
MICRO_END	METRIC DECIMAL	Punch: Signed incremental microjoint end distance.
N_MICRO_END		Punch: Next signed incremental microjoint end distance.
P_MICRO_END		Punch: Previous signed incremental microjoint end distance.
P_MICROJOINT	METRIC DECIMAL	Punch: Previous signed incremental microjoint distance.
N_MICROJOINT		Punch: Next signed incremental microjoint distance.



<i>Variable</i>	<i>Type</i>	<i>Usage</i>
<b>MACRO_TIME</b>	DECIMAL	Internal time calculation for macros.
<b>MACRO_A</b> <b>MACRO_B</b> <b>MACRO_C</b> <b>MACRO_D</b> <b>MACRO_E</b> <b>MACRO_F</b> <b>MACRO_G</b> <b>MACRO_H</b> <b>MACRO_I</b> <b>MACRO_J</b>	DECIMAL	Internal macro variables used to pass information from the defined subroutine to the main calling program. MACRO_A and MACRO_B can also pass information from the main calling program to defined subroutine. MACRO_A will pass the 4th axis absolute preposition angle and MACRO_B will pass the 5th axis absolute preposition angle. These values will only be the preposition angles of the first time they are called. For example, if you are doing a tombstone and the first time the subroutine is called the 4th axis is at 90 degrees and the 5th axis is at 0 degrees, then MACRO_A will have a value of 90 and MACRO_B will have a value of zero.
<b>TOOL_ZGL</b>	METRIC DECIMAL	Mill and Lathe: 2nd field of a fixed external file.
<b>TOOL_XGL</b>	METRIC DECIMAL	Mill and Lathe: 3rd field of a fixed external file.
<b>TOOL_QTN</b>	METRIC DECIMAL	Mill and Lathe 4th field of a fixed external file.
<b>TOOL_QT_COMMENT</b>	CHARACTER	Mill and Lathe: 5th field of a fixed external file.
<b>PI</b>	DECIMAL	Mathematical constant = 3.14159265.
<b>BYTE_COUNT</b>	INTEGER	Byte count of the text output file *.txt.
<b>LINE_COUNT</b>	INTEGER	Line count of the text output file *.txt.
<b>METRIC_FLAG</b>	INTEGER	Metric in flag: 0=inch 1=metric.
<b>METRIC_OUT</b>	INTEGER	Metric out flag: 1=inch 2=metric.



Variable	Type	Usage
<b>SEQ_INCREMENT</b>	INTEGER	Sets the sequence increment.
<b>MOVE_TYPE</b>	INTEGER	Movement type - Line, Arc, Rapid, etc.
<b>N_MOVE_TYPE</b>		Next movement type - Line, Arc, Rapid, etc.
<b>P_MOVE_TYPE</b>		Previous movement type - Line, Arc, Rapid, etc.
<b>S_MOVE_TYPE</b>		EDM and 4 axis Lathe: Secondary or U,V plane.
<b>S_N_MOVE_TYPE</b>	INTEGER	EDM and 4 axis Lathe: Next secondary or U,V plane.
<b>S_P_MOVE_TYPE</b>		EDM and 4 axis Lathe: Previous secondary or U,V plane.
<b>SEQ</b>	INTEGER	Sequence number.
<b>OPR_TYPE</b>	INTEGER	Mill or Lathe operation type - MILL_DRILLING, PROFILING, etc.
<b>ATTR OVERRIDE</b>	INTEGER	: <X:x_preset> - anything after the colon makes ATTR OVERRIDE=YES.
<b>ATTR VALUE</b>	INTEGER	<S:1000> - since "S" is an INTEGER, the value is ATTR VALUE.
<b>ATTRD VALUE</b>	METRIC DECIMAL	<X:x_preset> since "X" is a DECIMAL, the value is ATTRD VALUE.
<b>ATTRC VALUE</b>	METRIC DECIMAL	<P:{MILLING}> since "P" is a CHARACTER, the value is ATTRC VALUE.
<b>DIST_BET_HOLES_X</b>	METRIC DECIMAL	Signed incremental X and Y distance between holes in a grid.
<b>DIST_BET_HOLES_Y</b>		
<b>N_DIST_BET_HOLES_X</b>		Signed incremental X and Y distance between holes in next grid.
<b>N_DIST_BET_HOLES_Y</b>		
<b>P_DIST_BET_HOLES_X</b>		Signed incremental X and Y distance between holes in previous grid.
<b>P_DIST_BET_HOLES_Y</b>		
<b>DIST_BET_PARTS_X</b>	METRIC DECIMAL	Signed incremental X and Y distance between parts in a macro.
<b>DIST_BET_PARTS_Y</b>		



Variable	Type	Usage
<b>N_DIST_BET_PARTS_X</b>	METRIC	Signed incremental X and Y distance between parts in next macro.
<b>N_DIST_BET_PARTS_Y</b>	DECIMAL	
<b>P_DIST_BET_PARTS_X</b>	METRIC	Signed incremental X and Y distance between parts in previous macro.
<b>P_DIST_BET_PARTS_Y</b>	DECIMAL	
<b>DIST_BETWEEN_CHUCKS</b>	DECIMAL	Gives the distance between chucks in Turn and Mill-Turn posts that use two spindles. To be used in CAMWorks 2014 SP0 or newer versions.
<b>HEIGHT</b>	METRIC DECIMAL	Tool compensated window Y height.
<b>N_HEIGHT</b>		Next tool compensated in window Y height.
<b>P_HEIGHT</b>		Previous tool compensated in window Y height.
<b>WIDTH</b>	METRIC DECIMAL	Tool compensated window X width.
<b>N_WIDTH</b>		Next tool compensated in window X width.
<b>P_WIDTH</b>		Previous tool compensated in window X width.
<b>WINDOW_ORIGIN_X</b>	METRIC	Absolute window origin.
<b>WINDOW_ORIGIN_Y</b>	DECIMAL	
<b>N_WINDOW_ORIGIN_X</b>	METRIC	Next absolute window origin.
<b>N_WINDOW_ORIGIN_Y</b>	DECIMAL	
<b>P_WINDOW_ORIGIN_X</b>	METRIC	Previous absolute window origin.
<b>P_WINDOW_ORIGIN_Y</b>	DECIMAL	
<b>WINDOW_HEIGHT</b>	METRIC DECIMAL	CAD entity window Y height.
<b>N_WINDOW_HEIGHT</b>		Next CAD entity window Y height.
<b>P_WINDOW_HEIGHT</b>		Previous CAD entity window Y height.
<b>WINDOW_WIDTH</b>	METRIC DECIMAL	CAD entity window Y height.
<b>N_WINDOW_WIDTH</b>		Next CAD entity window X width.
<b>P_WINDOW_WIDTH</b>		Previous CAD entity window X width.



Variable	Type	Usage
<b>TOOL_LENGTH</b>	METRIC	Tool dimensions.
<b>TOOL_WIDTH</b>	DECIMAL	
<b>TOOL_DIAMETER</b>		
<b>N_TOOL_LENGTH</b>		Next entity tool dimensions.
<b>N_TOOL_WIDTH</b>		
<b>N_TOOL_DIAMETER</b>		
<b>NC_TOOL_LENGTH</b>		Next tool change tool dimensions.
<b>NC_TOOL_WIDTH</b>		
<b>NC_TOOL_DIAMETER</b>		
<b>SCALLOP</b>	METRIC DECIMAL	Scallop height when nibbling.
<b>N_SCALLOP</b>		Next scallop height when nibbling.
<b>P_SCALLOP</b>		Previous scallop height when nibbling.
<b>TOOL_CORNER_RADIUS</b>	METRIC DECIMAL	Corner radius value of a corner radius punch tool.
<b>ISCOLLOP</b>	METRIC DECIMAL	Inside scollop height of an arc or circle when nibbling.
<b>OSCOLLOP</b>	METRIC DECIMAL	Outside scollop height of an arc or circle when nibbling.
<b>TOOL_LOAD_ANGLE</b>	DECIMAL	Load angle of the tool in a punch turret.
<b>TOOL</b>	INTEGER	Tool number.
<b>N_TOOL</b>	INTEGER	Next entity tool number.
<b>NC_TOOL</b>	INTEGER	Next tool change tool number.



Variable	Type	Usage
<b>TOOL_TYPE</b>	INTEGER	Tool type: 201 (Endmill) 202 (Ballnose) 203 (Hognose) 221 (Tapered Endmill) 222 (Tapered Ballnose) 223 (Tapered Hognose) 204 (Drill) 205 (Bore) 206 (Ream) 207 (Tap) 208 (Center Drill) 209 (Corner Round) 210 (Counter Sink) 211 (SP Thread Mill) 212 (MP Thread Mill) 213 (Dovetail) 214 (Keyway) 215 (Unknown) 216 (Lollipop) 217 (Facemill) 218 (Unknown) 301 (Round) 302 (Square) 303 (Triangle) 304 (Diamond) 305 (Diamond) 306 (Diamond) 315 (Diamond) 316 (Thread) 308 (Groove) 309 (Drill) 310 (Center Drill) 311 (Tap) 317 (Trigon) 318 (Hexagon)
<b>N_TOOL_TYPE</b>		Next entity tool type.
<b>NC_TOOL_TYPE</b>		Next tool change tool type.
<b>NUM_HITS_X</b> <b>NUM_HITS_Y</b>	INTEGER	Number of hits in X & Y on a grid or window.
<b>N_NUM_HITS_X</b> <b>N_NUM_HITS_Y</b>		Number of hits in X & Y on next grid or window.
<b>P_NUM_HITS_X</b> <b>P_NUM_HITS_Y</b>		Number of hits in X & Y on previous grid or window.
<b>NUM_HITS</b>	INTEGER	Total number of hits in a grid or window.



Variable	Type	Usage
<b>N_NUM_HITS</b>		Total number of hits on next grid or window.
<b>P_NUM_HITS</b>		Total number of hits on previous grid or window.
<b>NUM_PARTS_X</b> <b>NUM_PARTS_Y</b>	INTEGER	Number of parts in X & Y in a macro.
<b>N_NUM_PARTS_X</b> <b>N_NUM_PARTS_Y</b>		Number of parts in X & Y in next macro.
<b>P_NUM_PARTS_X</b> <b>P_NUM_PARTS_Y</b>		Number of parts in X & Y in previous macro.
<b>HORIZ_OR_VERT</b>	INTEGER	Direction of punching in a grid, window or multiple macro call.
<b>N_HORIZ_OR_VERT</b>	INTEGER	Direction of punching in next grid, window or multiple macro call.
<b>P_HORIZ_OR_VERT</b>		Direction of punching in previous grid, window or multiple macro call.
<b>O_DIRECTION</b>	INTEGER	Offset direction of tool: <b>O_DIRECTION=</b> OFFSET_LEFT or OFFSET_RIGHT CENTER_LEFT or CENTER_RIGHT
<b>SYSTEM_COMP</b>	INTEGER	Offset direction of tool: <b>SYSTEM_COMP=</b> OFFSET_LEFT or OFFSET_RIGHT CENTER_LEFT or CENTER_RIGHT
<b>FIXED</b>	INTEGER	Punch: Tool index angle. <b>FIXED=YES</b> or <b>NO</b> .
<b>FRAME</b>	INTEGER	Punch: Grid or window. <b>FRAME=YES</b> or <b>NO</b>
<b>SKIP_1ST_HIT</b>	INTEGER	Punch: Skip first hit. Mill: Skip first hole. - <b>SKIP_1ST_HIT=YES</b> or <b>NO</b>



<i>Variable</i>	<i>Type</i>	<i>Usage</i>
<b>CURRENT_SYSTEM</b>	INTEGER	Plasma/punch post: What system are you currently in. CURRENT_SYSTEM=PLASMA OR PUNCH
<b>PREV_SYSTEM</b>	INTEGER	Plasma/punch post: What system you were in. PREV_SYSTEM=PLASMA OR PUNCH
<b>NEXT_SYSTEM</b>	INTEGER	Plasma/punch post: What system you will be in. NEXT_SYSTEM=PLASMA OR PUNCH
<b>PART_TYPE</b>	INTEGER	Plasma/punch post: What type of part is it. PART_TYPE=PLASMA OR PUNCH
<b>CURRENT_MACRO_NUMBER</b>	INTEGER	Current macro name.
<b>EOL</b>	CHARACTER	End of line parameter. The default is EOL={} . Example EOL={*} .
<b>PART_NAME</b>	CHARACTER	Name of the CAD part *.PRT.
<b>POST_NAME</b>	CHARACTER	Name of the post *.CTL
<b>CURRENT_MACRO_NAME</b>	CHARACTER	Current macro name.
<b>MACRO_NAME</b>	CHARACTER	Macro name.
<b>TOOL_DESCRIPTION</b>	CHARACTER	Tool Description.
<b>N_TOOL_DESCRIPTION</b>		Next entity tool Description.
<b>NC_TOOL_DESCRIPTION</b>		Next tool change tool Description.
<b>TOOL_COMMENT</b>	CHARACTER	Tool comment.
<b>N_TOOL_COMMENT</b>		Next entity tool comment.
<b>NC_TOOL_COMMENT</b>		Next tool change tool comment.
<b>TOOL_MATERIAL</b>	CHARACTER	Tool material from feed and speed table
<b>N_TOOL_MATERIAL</b>	CHARACTER	Next entity tool material from feed and speed table



Variable	Type	Usage
<b>NC_TOOL_MATERIAL</b>	CHARACTER	Next tool change tool material from feed and speed table.
<b>TOOL_SERIAL_NUM</b>	CHARACTER	Tool serial number from feed and speed table.
<b>N_TOOL_SERIAL_NUM</b>		Next entity tool serial number from feed and speed table.
<b>NC_TOOL_SERIAL_NUM</b>		Next tool change tool serial number from feed and speed table.
<b>DIE_SERIAL_NUM</b>	CHARACTER	Die serial number from feed and speed table.
<b>N_DIE_SERIAL_NUM</b>		Next entity die serial number from feed and speed table.
<b>NC_DIE_SERIAL_NUM</b>		Next tool change die serial number from feed and speed table.
<b>TOOL_DIE_CLEAR</b>	METRIC DECIMAL	Tool die clearance amount from feed and speed table.
<b>N_TOOL_DIE_CLEAR</b>		Next entity tool die clearance amount from feed and speed table.
<b>NC_TOOL_DIE_CLEAR</b>		Next tool change tool die clearance amount from feed and speed table.
<b>TOOL_SUB_TYPE</b>	INTEGER	Tool sub type: TOOL_SUB_TYPE= FLAT_BOTTOM HEELED FORM SHEAR_PROOF LOUVER MARKING
<b>N_TOOL_SUB_TYPE</b>	INTEGER	Next entity tool sub type: N_TOOL_SUB_TYPE= FLAT_BOTTOM HEELED FORM SHEAR_PROOF LOUVER MARKING



<i>Variable</i>	<i>Type</i>	<i>Usage</i>
<b>NC_TOOL_SUB_TYPE</b>		Next tool change tool sub type: NC_TOOL_SUB_TYPE= FLAT_BOTTOM HEELED FORM SHEAR_PROOF LOUVER MARKING
<b>TOOL_SPEC_TYPE</b>	INTEGER	Tool special type: TOOL_SPEC_TYPE= AIR_BLOW PRESS_RAISE PRESSURE_IGNORE
<b>N_TOOL_SPEC_TYPE</b>		Next entity tool special type: N_TOOL_SPEC_TYPE= AIR_BLOW PRESS_RAISE PRESSURE_IGNORE
<b>NC_TOOL_SPEC_TYPE</b>		Next tool change tool special type: NC_TOOL_SPEC_TYPE= AIR_BLOW PRESS_RAISE PRESSURE_IGNORE
<b>TOOL_NUM_TEETH</b>	INTEGER	Tool: Number of flutes from feed and speed table.
<b>N_TOOL_NUM_TEETH</b>		Next tool: Number of flutes from feed and speed table.
<b>NC_TOOL_NUM_TEETH</b>		Previous tool: Number of flutes from feed and speed table.
<b>FILLET_RADIUS</b>	METRIC DECIMAL	EDM: Fillet radius for XY surface.
<b>N_FILLET_RADIUS</b>		EDM: Next fillet radius for XY surface.
<b>P_FILLET_RADIUS</b>		EDM: Previous fillet radius for XY surface.
<b>S_FILLET_RADIUS</b>		EDM: Fillet radius for UV surface.
<b>S_N_FILLET_RADIUS</b>		EDM: Next fillet radius for UV surface.
<b>S_P_FILLET_RADIUS</b>		EDM: Previous fillet radius for UV surface.
<b>TAPER_ANGLE_START</b>	DECIMAL	EDM: Absolute taper angle start and end.



Variable	Type	Usage
<b>N_TAPER_ANGLE_START</b>		EDM: Next absolute taper angle start and end.
<b>P_TAPER_ANGLE_START</b>		EDM: Previous absolute taper angle start and end.
<b>TAPER_ANGLE_END</b>	DECIMAL	EDM: Absolute taper angle end.
<b>N_TAPER_ANGLE_END</b>		EDM: Next absolute taper angle end.
<b>P_TAPER_ANGLE_END</b>		EDM: Previous absolute taper angle end.
<b>PROGRAM_SURF</b>	DECIMAL	EDM: X,Y surface or plane of a part.
<b>OTHER_SURF</b>	DECIMAL	EDM: U,V surface or plane of a part.
<b>XY_GUIDE_OFFSET</b>	DECIMAL	EDM: X,Y surface or plane guide offset of a part.
<b>UV_GUIDE_OFFSET</b>	DECIMAL	EDM: U,V surface or plane guide offset of a part.
<b>CORNER_TYPE</b>	INTEGER	EDM: Taper corner type:  CORNER_TYPE= SHARP_CORNER EQUAL_CORNER INDEPENDANT_CORNER CONIC_CORNER CHAMFER_CORNER
<b>N_CORNER_TYPE</b>		EDM: Next taper corner type:  N_CORNER_TYPE= SHARP_CORNER EQUAL_CORNER INDEPENDANT_CORNER CONIC_CORNER CHAMFER_CORNER
<b>P_CORNER_TYPE</b>		EDM: Previous taper corner type:  P_CORNER_TYPE= SHARP_CORNER EQUAL_CORNER INDEPENDANT_CORNER CONIC_CORNER CHAMFER_CORNER
<b>LEADIN</b>	INTEGER	Profile leadin flag:  LEADIN=YES OR NO



<i>Variable</i>	<i>Type</i>	<i>Usage</i>
<b>N LEADIN</b>		Profile next leadin flag: LEADIN=YES or NO.
<b>P LEADIN</b>		Profile previous leadin flag: LEADIN=YES or NO.
<b>LEADOUT</b>	INTEGER	Profile leadout flag: LEADOUT=YES or NO.
<b>N LEADOUT</b>		Profile next leadout flag: LEADOUT=YES or NO.
<b>P LEADOUT</b>		Profile previous leadout flag: LEADOUT=YES or NO.
<b>WIRE_INCLINATION</b>	INTEGER	EDM: Wire taper direction: WIRE_INCLINATION= LEFT RIGHT
<b>EDM_MODE</b>	INTEGER	EDM mode. EDM_MODE= EDM4AXIS TAPER
<b>G_RIGHT_PLACES</b>	INTEGER	Global number of places to the right of decimal point.
<b>G_LEFT_PLACES</b>	INTEGER	Global number of places to the left of decimal point.
<b>POWER_REG</b>	INTEGER	EDM: Power register.
<b>OFFSET_REG</b>	INTEGER	EDM: Offset tool register.
<b>PATH_TYPE</b>	INTEGER	EDM: Path type. PATH_TYPE= 1 (Profiling) 2 ( Tab cutting.)
<b>TURRET</b>	INTEGER	4-axis Lathe: Turret. TURRET=FRONT or REAR.
<b>N_TURRET</b>		4-axis Lathe: Turret next operation. N_TURRET= FRONT REAR



Variable	Type	Usage
<b>P_TURRET</b>		4-axis Lathe: Turret previous operation. P_TURRET= FRONT REAR
<b>FRONT_TOOL</b>	INTEGER	4-axis Lathe: Tool selection. STATION_NUM=F01
<b>REAR_TOOL</b>	INTEGER	4-axis Lathe: Tool selection. STATION_NUM=R01
<b>STOCK_DIAMETER</b>	METRIC DECIMAL	4-axis Lathe: Stock diameter.
<b>OD</b>	INTEGER	Lathe: Outside diameter flag. OD=1 or 0.
<b>ID</b>	INTEGER	Lathe: Inside diameter flag: ID=1 or 0.
<b>OPR_FEED_FPR</b>	METRIC DECIMAL	Lathe: Feed per revolution.
<b>OPR_FEED_FPM</b>	METRIC DECIMAL	Lathe: Feed per minute.
<b>OPR_SPEED_SFPM</b>	METRIC DECIMAL	Lathe: Constant surface feed per minute.
<b>OPR_SPEED_RPM</b>	INTEGER	Lathe: Spindle speed.
<b>OPR_FEED_TYPE</b>	INTEGER	Lathe: Feed type. OPR_FEED_TYPE= FPR FPM.
<b>OPR_SPEED_TYPE</b>	INTEGER	Lathe: Speed type. OPR_SPEED_TYPE= SFPM RPM
<b>OPR_X_POSITION</b>	METRIC DECIMAL	Lathe: X end operation position.
<b>OPR_Z_POSITION</b>	METRIC DECIMAL	Lathe: Z end operation position.
<b>OPR_X_PART_CLEARANCE</b>	METRIC DECIMAL	Lathe: Unsigned incremental roughing X finish allowance.
<b>OPR_Z_PART_CLEARANCE</b>	METRIC DECIMAL	Lathe: Unsigned incremental roughing Z finish allowance.
<b>OPR_CYCLE_CLEARANCE</b>	METRIC DECIMAL	Lathe: Unsigned incremental cycle clearance.



<i>Variable</i>	<i>Type</i>	<i>Usage</i>
<b>OPR_THREAD_LENGTH</b>	METRIC DECIMAL	Lathe: Unsigned incremental thread length.
<b>OPR_THREAD_MINOR_DIAM</b>	METRIC DECIMAL	Lathe: Thread minor diameter.
<b>OPR_THREAD_FIRST_CUT</b>	METRIC DECIMAL	Lathe: Thread first pass amount.
<b>OPR_THREAD_LEADIN</b>	METRIC DECIMAL	Lathe: Thread unsigned incremental leadin amount.
<b>OPR_THREAD_CHAMFER</b>	METRIC DECIMAL	Lathe: Thread unsigned incremental chamfer amount.
<b>OPR_THREAD_MIN_CUT</b>	METRIC DECIMAL	Lathe: Thread unsigned minimum cut amount.
<b>OPR_THREAD_PITCH</b>	METRIC DECIMAL	Lathe: Thread pitch, feed or lead amount.
<b>OPR_THREAD_ANGLE</b>	DECIMAL	Lathe: Thread angle.
<b>OPR_INFEED_ANGLE</b>	DECIMAL	Lathe: Thread infeed angle.
<b>OPR_THREAD_NUM_SPRING</b>	INTEGER	Lathe: Thread number of spring passes.
<b>OPR_INFEED_TYPE</b>	INTEGER	Lathe thread infeed type. OPR_INFEED_TYPE= STRAIGHT_INFEED ANGLE_INFEED
<b>OPR_FIXED_ANGLE</b>	DECIMAL	Lathe/Mill: OD or FACE fixed angle.
<b>OPR_CUT_AMOUNT</b>	METRIC DECIMAL	Lathe: Roughing cycle cut amount.
<b>OPR_POST_CYCLE_TYPE</b>	INTEGER	Lathe: Cycle type. OPR_POST_CYCLE_TYPE= SYSTEM MACHINE
<b>OPR_CYCLE_TYPE</b>	INTEGER	Lathe: Cycle type. OPR_CYCLE_TYPE= TURNING FACING  Lathe Canned Drilling cycle OPR_CYCLE_TYPE= SINGLE_DEPTH CONSTANT PERCENTAGE



Variable	Type	Usage
<b>OPR_RETRACT_TYPE</b>	INTEGER	Lathe: Retract type. OPR_RETRACT_TYPE= SINGLE_RETRACT MULTIPLE_RETRACT
<b>TOOL_TIP_CENTER</b>	INTEGER	Lathe: Tool compensation. TOOL_TIP_CENTER= 1 (center) 2 (tip)
<b>OPR_DEPTH_TYPE</b>	INTEGER	Lathe: Drilling depth type. OPR_DEPTH_TYPE= 0 (tip) 1 (flat)
<b>OPR_END_RETRACT_TYPE</b>	INTEGER	Lathe: Retract type. OPR_END_RETRACT_TYPE= 2 (x, z preset) 1 (x, z position) 0 (none) 4 (both)
<b>OPR_CMODE</b>	INTEGER	Lathe/Mill.
<b>OPR_CFIXED</b>	INTEGER	Lathe/Mill: OPR_CFIXED=CFIXED or CFREE .
<b>MOVE_COUNT</b>	INTEGER	Lathe: Cycle movement count. Used for canned Roughing cycles.
<b>LATHE_TOOL_NAME</b>	CHARACTER	Lathe: Tool name.
<b>LATHE HOLDER NAME</b>	CHARACTER	Lathe: Holder name.
<b>OPR_Z_FACE</b>	METRIC DECIMAL	Mill: Absolute Z face of part.
<b>OPR_Z_RAPID_PLANE</b>	METRIC DECIMAL	Mill: Absolute Z rapid plane.
<b>OPR_Z_CLEARANCE</b>	METRIC DECIMAL	Mill: Absolute Z clearance plane.
<b>OPR_Z_DEPTH</b>	METRIC DECIMAL	Mill: Absolute Z depth.
<b>OPR_CLEARANCE</b>	METRIC DECIMAL	Mill: Incremental Z clearance distance.
<b>OPR_LEADIN</b>	METRIC DECIMAL	Mill: Incremental leadin distance.



Variable	Type	Usage
<b>OPR_LEADOUT</b>	METRIC DECIMAL	Mill: Incremental leadout distance.
<b>OPR_Z_FIRST_PECK</b>	METRIC DECIMAL	Mill/Lathe: Incremental drill first peck amount.
<b>OPR_Z_SUB_PECK</b>	METRIC DECIMAL	Mill/Lathe: Incremental drill subsequent peck amount.
<b>OPR_Z_MIN_PECK</b>	METRIC DECIMAL	Mill/Lathe: Incremental drill minimum peck amount.
<b>OPT_Z_FINISH</b>	METRIC DECIMAL	Mill: Lacing and pocketing Z finish allowance.
<b>OPR_Z_DIST_ALONG</b>	METRIC DECIMAL	Mill: Z distance along a wall.
<b>OPR_Z_FIRST_CUT</b>	METRIC DECIMAL	Mill: Profiling, lacing or pocketing Z first depth.
<b>OPR_Z_SUB_CUT</b>	METRIC DECIMAL	Mill: Profiling, lacing or pocketing Z subsequent depth.
<b>OPR_Z_RETRACT_AMOUNT</b>	METRIC DECIMAL	Mill: Profiling, lacing or pocketing Z retract amount. Lathe: Drilling cycle multiple retract amount.
<b>OPR_LACE_CUT</b>	METRIC DECIMAL	Mill: Lacing cut amount.
<b>OPR_CORNER_CLEAR</b>	METRIC DECIMAL	Mill: Profiling corner clearance amount.
<b>OPR_CORNER_EXT</b>	METRIC DECIMAL	Mill: Profiling corner extension amount.
<b>OPR_Z_FEED</b>	METRIC DECIMAL	Mill: Z feed.
<b>OPR_X_FEED</b>	METRIC DECIMAL	Mill: XY feed.
<b>OPR_Z_PER_PECK</b>	DECIMAL	Mill: variable drill pecking percentage.
<b>OPR_LACE_ANGLE</b>	DECIMAL	Mill: lacing angle.



Variable	Type	Usage
<b>ROTATE_ANGLE_X</b>	DECIMAL	Mill: 4 <sup>th</sup> axis rotation about the X axis in degrees.
<b>ROTATE_ANGLE_Y</b>	DECIMAL	Mill: 4 <sup>th</sup> axis rotation about the Y axis in degrees.
<b>ROTATE_ANGLE_Z</b>	DECIMAL	Mill: 4 <sup>th</sup> axis rotation about the Z axis in degrees.
<b>OPR_SPEED</b>	INTEGER	Mill: Spindle speed.
<b>OPR_SPEED_DIR</b>	INTEGER	Mill/Lathe: Spindle direction. OPR_SPEED_DIR=1, CW OPR_SPEED_DIR=2, CCW
<b>OPR_DRILL_CYCLE_TYPE</b>	INTEGER	Mill: Drilling cycle type. OPR_DRILL_CYCLE_TYPE= DRILLING SPOT_DRILLING PECKING HIGH_SPEED_PECKING VARIABLE_PECKING TAPPING REVERSE_TAPPING FINE_BORING REAMING REAMING_DWELL BORING BORING_DWELL BACK_BORING
<b>OPR_RETRACT_TYPE</b>	INTEGER	Mill: Retract type. OPR_RETRACT_TYPE= CLEARANCE_PLANE RAPID_PLANE
<b>OPR_CORNER_TYPE</b>	INTEGER	Mill: Profiling corner type. OPR_CORNER_TYPE= ROUND_CORNERS SHARP_CORNERS SQUARE_CORNERS TRIANGLE_CORNERS FANUC_CORNERS
<b>OPR_Z_CYCLE_TYPE</b>	INTEGER	Mill: Z cycle type. OPR_Z_CYCLE_TYPE= 1,z_depth 2,z_wall 3,z_extrude



<i>Variable</i>	<i>Type</i>	<i>Usage</i>
<b>OPR_Z_CUT_METHOD_TYPE</b>	INTEGER	Mill: Z cut type. OPR_Z_CUT_METHOD_TYPE= 1,z_depth 2,distance along wall
<b>OPR_CLEARANCE_TYPE</b>	INTEGER	Mill: Z clearance type. OPR_Z_CLEARANCE_TYPE= 1,single clearance 2,multiple clearance
<b>MACRO_ROTATE_AXIS</b>	INTEGER	Mill: 4 <sup>th</sup> axis rotation. MACRO_ROTATE_AXIS= X_AXIS (about X axis) Y_AXIS (about Y axis) Z_AXIS (about Z axis)
<b>OPR_COMMENT</b>	CHARACTER	Mill/Lathe: Operation comments.
<b>NEW_SFPM</b>	INTEGER	Lathe: Flag for figuring out surface feed per minute in versions 70d and above. NEW_SFPM=0 (if part was saved before version 8.0). NEW_SFPM=1 (if part was saved in version 8.0 and above).
<b>CCL_STATUS</b>	INTEGER	Macro CCL file status.
<b>ROTATE_TILE</b>	INTEGER	4 and 5 axis rotate and tilt combinations. ROTATE_TILT= 6 (rotate table and tilt head about x-axis) 18 (rotate table and tilt head about y-axis) 10 (rotate table and tilt table about x-axis for 4th axis rotation use this for rotate x-axis "A" axis is being held on 4th axis) 34 (rotate table and tilt table about y-axis for 4th axis rotation use this for rotate y-axis "A" axis is being held on 4th axis) 11 (rotate arm and tilt head)



Variable	Type	Usage
<b>OPR_AXIS_TYPE</b>	INTEGER	Mill: Operation type: <code>OPR_AXIS_TYPE</code> =  2222 – Any operation that has a preposition rotary movement (4 <sup>th</sup> or 5 <sup>th</sup> Axis) and “None” is not selected in the Indexer tab of the Setup. Normally, this will not be set to 2222 if on the top plane; however, if you rotate to another plane and then go back to the top plane, then it will still be 2222. If multiaxis operations, then <code>IS_5AXIS</code> will be set to TRUE.  3333 – Any 2 and 3 Axis operations on the top plane or any other plane with “None” selected in the Indexer tab of the Setup. Again, if you are rotating to another plane and then go back to the top plane, the value will be 2222.  4444 – This will be set for a Mill 4 Axis wrapped toolpath. In this case, <code>IS_WWRAPPED</code> will also be set to TRUE.  5555 – is not defined and not used.
<b>ARM_LEN</b>	METRIC DECIMAL	5 axis arm extension length.
<b>HEAD_LEN</b>	METRIC DECIMAL	5 axis head length.
<b>MILL_FACE_INC</b>	METRIC DECIMAL	The incremental distance between holes in a line pattern when drilling.



Variable	Type	Usage
Z_AXIS	METRIC	Reserved for future use.
X_AXIS	DECIMAL	
Y_AXIS		
I_AXIS		
J_AXIS		
K_AXIS		
ABS_PRESET_X		
ABS_PRESET_Y		
ABS_PRESET_Z		
ABS_PRESET_C		
X_START_POSITION		
Z_START_POSITION		
ATTRLVALUE		
OPR_LOOKAHEAD		
Q_TAPER_ANGLE_START	DECIMAL	Reserved for future use.
P_Q_TAPER_ANGLE_START		
N_Q_TAPER_ANGLE_START		
Q_TAPER_ANGLE_END		
P_Q_TAPER_ANGLE_END		
N_Q_TAPER_ANGLE_END		
R_TAPER_ANGLE_START		
P_R_TAPER_ANGLE_START		
N_R_TAPER_ANGLE_START		
R_TAPER_ANGLE_END		
P_R_TAPER_ANGLE_END		
N_R_TAPER_ANGLE_END		
DIRECTION	INTEGER	Reserved for future use.
ESC		
RECNUM		
NEXT_OPR_TOOL		
MONTH		
DAY		
YEAR		
CURRENT_MACRO_QUADRANT		
CURRENT_MACRO_DEFINED		
MACRO_COUNT		
MACRO_ERROR		
MACRO_DEFINED		
SYS_COUNT		



Variable	Type	Usage
<b>TIME</b>	CHARACTER	Reserved for future use.
<b>DISK_DRIVE_1</b>		
<b>DISK DRIVE_2</b>		
<b>TAB_CHAR</b>		
<b>INC_ANGLE</b>	DECIMAL	Punch: Incremental angle of an arc pattern.
<b>N_INC_ANGLE</b>		Punch: Incremental angle of next arc pattern.
<b>P_INC_ANGLE</b>		Punch: Incremental angle of previous arc pattern.
<b>DIST_BET_PARTS_X</b>	DECIMAL	The signed incremental distance between parts in a multiple macro call.
<b>DIST_BET_PARTS_Y</b>		
<b>N_DIST_BET_PARTS_X</b>		The signed incremental distance between parts in the next multiple macro call.
<b>N_DIST_BET_PARTS_Y</b>		
<b>P_DIST_BET_PARTS_X</b>		The signed incremental distance between parts in the previous multiple macro call.
<b>P_DIST_BET_PARTS_Y</b>		
<b>CONVENTIONAL_AXIS_LABELS</b>	INTEGER	Set this variable to either TRUE or FALSE.  If variable is set to "TRUE" then this lets the posting system know that the rotary 4th and 5th axis are set to standard axis labels as follows. Rotating about X="A", Rotating about Y="B" and Rotating about Z="C".  If set to FALSE then the post is handling the axis labels for a special case. Currently this will be set in system calc section called "CALC_PRE_POST_INITIALIZE". To be used in CAMWorks 2014 or newer version.
<b>NUM_TURRETS_REAR</b>	INTEGER	Lets post know how many turrets are defined for the rear turret. To be used in CAMWorks 2014 or newer version.
<b>NUM_TURRETS_FRONT</b>	INTEGER	Lets post know how many turrets are defined for the front turret. To be used in CAMWorks 2014 or newer version.



Variable	Type	Usage
<b>REAR_TURRET_TYPE</b>	INTEGER	Lets post know the rear turret type for a single rear turret post. If passed as “TOOL_CHANGER” than this would normally be a B axis mill/turn or turn machine that has a tool changer. If not “TOOL_CHANGER” than it would be a standard turret type turret with not tool changer. To be used in CAMWorks 2014 or newer version.
<b>REAR_TURRET_1_TYPE</b>	INTEGER	Lets post know the 1 <sup>st</sup> rear turret type. If passed as “TOOL_CHANGER” than this would normally be a B axis mill/turn or turn machine that has a tool changer. If not “TOOL_CHANGER” than it would be a standard turret type turret with not tool changer. To be used in CAMWorks 2014 or newer version.
<b>REAR_TURRET_2_TYPE</b>	INTEGER	Lets post know the 2 <sup>nd</sup> rear turret type. If passed as “TOOL_CHANGER” than this would normally be a B axis mill/turn or turn machine that has a tool changer. If not “TOOL_CHANGER” than it would be a standard turret type turret with not tool changer. To be used in CAMWorks 2014 or newer version.
<b>REAR_TURRET_3_TYPE</b>	INTEGER	Lets post know the 3 <sup>rd</sup> rear turret type. If passed as “TOOL_CHANGER” than this would normally be a B axis mill/turn or turn machine that has a tool changer. If not “TOOL_CHANGER” than it would be a standard turret type turret with not tool changer. To be used in CAMWorks 2014 or newer version.



Variable	Type	Usage
<b>REAR_TURRET_4_TYPE</b>	INTEGER	Lets post know the 4 <sup>th</sup> rear turret type. If passed as “TOOL_CHANGER” than this would normally be a B axis mill/turn or turn machine that has a tool changer. If not “TOOL_CHANGER” than it would be a standard turret type turret with not tool changer. To be used in CAMWorks 2014 or newer version.
<b>FRONT_TURRET_TYPE</b>	INTEGER	Lets post know the front turret type for a single front turret post. If passed as “TOOL_CHANGER” than this would normally be a B axis mill/turn or turn machine that has a tool changer. If not “TOOL_CHANGER” than it would be a standard turret type turret with not tool changer. To be used in CAMWorks 2014 or newer version.
<b>FRONT_TURRET_1_TYPE</b>	INTEGER	Lets post know the 1 <sup>st</sup> front turret type. If passed as “TOOL_CHANGER” than this would normally be a B axis mill/turn or turn machine that has a tool changer. If not “TOOL_CHANGER” than it would be a standard turret type turret with not tool changer. To be used in CAMWorks 2014 or newer version.
<b>FRONT_TURRET_2_TYPE</b>	INTEGER	Lets post know the 2 <sup>nd</sup> front turret type. If passed as “TOOL_CHANGER” than this would normally be a B axis mill/turn or turn machine that has a tool changer. If not “TOOL_CHANGER” than it would be a standard turret type turret with not tool changer. To be used in CAMWorks 2014 or newer version.



<i>Variable</i>	<i>Type</i>	<i>Usage</i>
<b>FRONT_TURRET_3_TYPE</b>	INTEGER	Lets post know the 3 <sup>rd</sup> front turret type. If passed as “TOOL_CHANGER” than this would normally be a B axis mill/turn or turn machine that has a tool changer. If not “TOOL_CHANGER” than it would be a standard turret type turret with not tool changer. To be used in CAMWorks 2014 or newer version.
<b>FRONT_TURRET_4_TYPE</b>	INTEGER	Lets post know the 4 <sup>th</sup> front turret type. If passed as “TOOL_CHANGER” than this would normally be a B axis mill/turn or turn machine that has a tool changer. If not “TOOL_CHANGER” than it would be a standard turret type turret with not tool changer. To be used in CAMWorks 2014 or newer version.
<b>CHUCK_WIDTH</b>	DECIMAL	Lets post know the chuck width of main spindle. To be used in CAMWorks 2014 or newer version.
<b>SUB_CHUCK_WIDTH</b>	DECIMAL	Lets post know the chuck width of sub spindle. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_CHANGER</b>	INTEGER	Returns what the mill LOADTOOL index for simulation is if single rear turret or if turret type is a TOOL_CHANGER, for mill or single turret mill/turn post. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_CHANGER_1A</b>	INTEGER	Returns what the mill LOADTOOL index for simulation 1 <sup>st</sup> rear turret if turret type is a TOOL_CHANGER, for mill or multiple turret mill/turn post. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_CHANGER_2A</b>	INTEGER	Returns what the mill LOADTOOL index for simulation 2 <sup>nd</sup> rear turret if turret type is a TOOL_CHANGER, for mill or multiple turret mill/turn post. To be used in CAMWorks 2014 or newer version.



Variable	Type	Usage
<b>MACH_SIM_CHANGER_1B</b>	INTEGER	Returns what the mill LOADTOOL index for simulation 1 <sup>st</sup> front turret if turret type is a TOOL_CHANGER, for mill or multiple turret mill/turn post. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_CHANGER_2B</b>	INTEGER	returns what the mill LOADTOOL index for simulation 2 <sup>nd</sup> front turret if turret type is a TOOL_CHANGER, for mill or multiple turret mill/turn post. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_CRIB_OFF</b>	INTEGER	Returns a tool crib offset tool number from simulator for single turret. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_CRIB_OFF_1A</b>	INTEGER	Returns a tool crib offset tool number from simulator for 1 <sup>st</sup> rear turret. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_CRIB_OFF_2A</b>	INTEGER	Returns a tool crib offset tool number from simulator for 2 <sup>nd</sup> rear turret. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_CRIB_OFF_1B</b>	INTEGER	Returns a tool crib offset tool number from simulator for 1 <sup>st</sup> front turret. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_CRIB_OFF_2B</b>	INTEGER	Returns a tool crib offset tool number from simulator for 2 <sup>nd</sup> front turret. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_TOOL_SPINDLE</b>	INTEGER	Returns what the mill tool motor number is for simulation in mill or single turret mill/turn posts. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_TOOL_SPINDLE_1A</b>	INTEGER	Returns what the mill tool motor number is for simulation in mill or multiple turret mill/turn posts in 1 <sup>st</sup> rear turret. To be used in CAMWorks 2014 or newer version.



<i>Variable</i>	<i>Type</i>	<i>Usage</i>
<b>MACH_SIM_TOOL_SPINDLE_2A</b> INTEGER		Returns what the mill tool motor number is for simulation in mill or multiple turret mill/turn posts in 2 <sup>nd</sup> rear turret. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_TOOL_SPINDLE_1B</b> INTEGER		Returns what the mill tool motor number is for simulation in mill or multiple turret mill/turn posts in 1 <sup>st</sup> front turret. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_TOOL_SPINDLE_2B</b> INTEGER		Returns what the mill tool motor number is for simulation in mill or multiple turret mill/turn posts in 2 <sup>nd</sup> front turret. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_MAIN_SPINDLE</b>	INTEGER	Returns the turn main spindle motor number for simulation. To be used in CAMWorks 2014 or newer version.
<b>MACH_SIM_SUB_SPINDLE</b>	INTEGER	Returns the turn sub spindle motor number for simulation. To be used in CAMWorks 2014 or newer version.
<b>OUTPUT_WCS_OFFSETS</b>	INTEGER	Returns whether post should output the SETOFFSET command with offsets or not for simulation. To be used in CAMWorks 2014 or newer version.



---

## Chapter 9: System Constants

---



# System Symbolic Constants

Name	Value
CENTER	0
RADIAL	1
ARCS	0
NO	0
YES	1
OFF	0
ON	1
F	0
T	1
FALSE	0
TRUE	1
ZERO	0
LEFT	1
RIGHT	2
HORIZONTAL	1
VERTICAL	0
MPOINT	POINT
MLINE	LINE
MCW_ARC	ARC   ARC_DIR
MCCW_ARC	ARC
MARC	ARC
MCIRCLE	CIRCLE
MTEXT	0x10
MGRID	0x10
LINE	1
CW_ARC	2
CCW_ARC	3
RAPID	4
SINGLE_HIT	5
ABSOLUTE	1
INCREMENTAL	2
HALF_CIRCLE	180
FULL_CIRCLE	360
NONE	0
ENGLISH	1
METRIC	2
MILL	MILL



Name	Value
LATHE	LATHE
PUNCH	PUNCH
PLASMA	PLASMA
LASER	LASER
EDM	EDM
WASINO	WASINO
JIG	JIG
BOTH	0
SHARP_CORNER	1009
EQUAL_CORNER	1010
INDEPENDENT_CORNER	2010
CONIC_CORNER	1011
CHAMFER_CORNER	2009
EDM4AXIS	1
TAPER	2
PROFILE	1
TABCUT	2
OFFSET_LEFT	0
OFFSET_RIGHT	1
CENTER_LEFT	2
CENTER_RIGHT	3
Z_DEPTH	1
Z_WALL	2
Z_EXTRUDE	3
DIST_ALONG	2
SINGLE	1
MULTIPLE	2
CW	1
CCW	2
FPR	1
FPM	2
SFPM	1
RPM	2
SYSTEM	1
MACHINE	2
TIP	0
FLAT	1
CONSTANT	1
PERCENTAGE	2
SINGLE_DEPTH	0
SINGLE_RETRACT	1



## Universal Post Generator

Name	Value
MULTIPLE_RETRACT	0
TURNING	0
FACING	1
CONSTANT_DEPTH	0
CONSTANT_CUT	1
STRAIGHT_INFEED	0
ANGLE_INFEED	1
ROUND_CORNERS	0
SHARP_CORNERS	1
SQUARE_CORNERS	2
TRIANGLE_CORNERS	3
FANUC_CORNERS	4
DRILLING	1
SPOT_DRILLING	2
PECKING	3
TAPPING	4
BORING	5
HIGH_SPEED_PECKING	6
VARIABLE_PECKING	7
REVERSE_TAPPING	8
REAMING_DWELL	10
REAMING	9
BORE_DWELL	11
BACK_BORING	12
FINE_BORING	13
CLEARANCE_PLANE	1
RAPID_PLANE	2
FRONT	1
REAR	2
HOME	2
XZPOS	1
CFIXED	2
CFREE	1
MILL_OD	256
MILL_FACE	512
X_AXIS	7
Y_AXIS	8
Z_AXIS	6
ROUND	1
RECTANGLE	2
TRIANGLE	3



Name	Value
CROSS	4
OBRound	5
SQUARE	6
RECRAD	7
DOUBLED	8
SINGLED	9
SPETOOL	10
PREVIOUS	1
NEXT	2
CURRENT	0
FLAT_BOTTOM	1
HEELED	2
SHEAR_PROOF	3
LOUVER	4
FORM	5
MARKING	6
OPSETUP_AXIS_ANGLE	1
OPSETUP_AXIS_WORKPIECE_AUTOMATIC	2
OPSETUP_AXIS_EDGE	3
OPSETUP_AXIS_SKETCH	4
OPSETUP_AXIS_ASM_FCS	4
SIDE_EDGE	0
END_EDGE	1
HAVE_SYNC_CODE_ERROR	1
SYNC_CODE_UNKNOWN	0
SYNC_CODE_BEFORE_START	1
SYNC_CODE_BEFORE_FIRST_MOVE	2
SYNC_CODE_AFTER_END	3
LOCK	2
SYNC_SPEED	0
SYNC_PHASE	1
CAM_REV2011	110
CAM_REV2011_SP1	111
CAM_REV2011_SP2	112
CAM_REV2012	120
CAM_REV2012_SP1	121
CAM_REV2012_SP2	122
CAM_REV2012_PLUS	125
CAM_REV2013	130
CAM_REV2013_SP1	131
CAM_REV2013_SP2	132



## Universal Post Generator

<i>Name</i>	<i>Value</i>
CAM_REV2013_SP3	133
CAM_REV2014	140



---

## Mill Operation Symbolic Constants

Name	Value
MILL_DRILLING	1001
MILL_PROFILING	1002
MILL_LACE	1003
MILL_POCKET	1004
MILL_MISC	1005
MILL_SPECIAL	1006
MILL_MACRO	1007
MILL_UV_CUT	1007
MILL_SLICE_CUT	1008
MILL_ROUGH_CUT	1009
MILL_CURVE_CUT	1010



---

## Drill Operation Symbolic Constants

<i>Name</i>	<i>Value</i>
DRILLING	2001
SPOT_DRILLING	2002
PECKING	2003
TAPPING	2004
BORING	2005
HIGH_SPEED_PECKING	2006
VARIABLE_PECKING	2007
REVERSE_TAPPING	2008
REAMING_DWELL	2010
REAMING	2009
BORE_DWELL	2011
BACK_BORING	2012
FINE_BORING	2013



---

## Lathe Operation Symbolic Constants

Name	Value
LATHE_DRILLING	1011
LATHE_PROFILING	1012
LATHE_ROUGHING	1013
LATHE_GROOVING	1014
LATHE_THREADING	1015
LATHE_MISC	1016
LATHE_SPECIAL	1017



## Additional System Constants

Name	Value
OPEN SHAPE	0
CLOSED SHAPE	1
CIRCLE SHAPE	2
DROP	1
TILT	1
MAIN_SPINDLE	1
SUB_SPINDLE	2
CAMWORKS	1
PROCAM_2D	2
PROCAM_3D	3
CAM_REV2011_SP1	111
OPSETUP_AXIS_ANGLE	1
OPSETUP_AXIS_WORKPIECE_AUTOMATIC	2
OPSETUP_AXIS_EDGE	3
OPSETUP_AXIS_SKETCH	4
OPSETUP_AXIS_ASM_FCS	4
SIDE_EDGE	0
END_EDGE	1
HAVE_SYNC_CODE_ERROR	1
SYNC_CODE_UNKNOWN	0
SYNC_CODE_BEFORE_START	1
SYNC_CODE_BEFORE_FIRST_MOVE	2
SYNC_CODE_AFTER_END	3
LOCK	2
SYNC_SPEED	0
SYNC_PHASE	1
MILL_ROUGH_TYPE_SPIRALIN	0
MILL_ROUGH_TYPE_SPIRALOUT	1
MILL_ROUGH_TYPE_ZIG	2
MILL_ROUGH_TYPE_ZIGZAG	3
MILL_ROUGH_TYPE_TRUESPIRALIN	4
MILL_ROUGH_TYPE_TRUESPIRALOUT	5
MILL_ROUGH_TYPE_PLUNGEROUGH	6
MILL_ROUGH_TYPE_POCKETINCORE	7
MILL_ROUGH_TYPE_VOLUMILL	8
MILL_ROUGH_TYPE_ADAPTIVE	19
CAM_REV2011	110



Name	Value
CAM_REV2011_SP1	111
CAM_REV2011_SP2	112
CAM_REV2012	120
CAM_REV2012_SP1	121
CAM_REV2012_SP2	122
CAM_REV2012_PLUS	125
CAM_REV2013	130
CAM_REV2013_SP1	131
CAM_REV2013_SP2	132
CAM_REV2013_SP3	133
CAM_REV2014	140
CAM_REV2014_SP0.1	141
CAM_REV2014_SP1	142
UNLOCK	3
ENGAGE_MILL_MODE	4
DISENGAGE_MILL_MODE	5
SYNC_OFF	2
SYNC_MILL_CAXIS	3
SYNC_MILL_OFF	4
CAM_REV2014_SP2	143
CAM_REV2014_SP3	144
CAM_REV2015	150
CAM_REV2015_SP1	151



---

## Chapter 10: Programming Examples

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The examples in this chapter apply to changing mill posts.



---

## Example 1

### Adding a Setup Question and Using its Value to Change the Output

1. Make sure you copy the original source files to a folder where you can copy them back into this folder (master.atr, class.src and class.lib).
2. Add an attribute to (master.atr) called “head position”. This attribute will be a select type as described below. You will place it after ID number 17501.

```
*-----
:ATTRNAME=shots to be fired
:ATTRTYPE=VALUE
:ATTRVTYPE=DECIMAL
:ATTRID=17501
:ATTREND
*-----
:ATTRNAME=head position <----- Attrname
:ATTRTYPE=SELECT
:ATTRID=17502 <----- New ID number
:ATTREND
```

3. Change the IDHIGH=17502 at the start of the (master.atr) file.

Note: if you use an ID number lower than 17501, then you would not have to do this step.

4. Open (class.src) and add the new attrname you created in master.atr in the setup list as shown below. Since this parameter will be asked in the Setup Information, the value is valid for the whole program.

```
*-----
* Define Setup Questions
*-----
:ATTRNAME=setup
:ATTRTYPE=LIST
:ATTRSEL=N
:ATTRTITLE=Setup
:ATTRLIST=program number
:ATTRLISTDEF=1
:ATTRLIST=material
:ATTRLISTDEF=STEEL
:ATTRLIST=thickness
:ATTRLISTDEF=1
```



## Universal Post Generator

```
* :ATTRLIST=chord length
*:ATTRLISTDEF=.01
:ATTRLIST=material_type
:ATTRLISTDEF=
:ATTRLIST=head position <----- Add this line
:ATTRLISTDEF=1 <----- Add this line
:ATTRUSED=1
:ATTRDEFAULT=1
:ATTREND
```

5. Go to the template section :SECTION=INIT\_TOOL\_CHANGE\_MILL in (class.src) and add the line below. Since this will only happen at the start of the program, you only need to change the init tool change section.

```
*
```

```
:SECTION=INIT_TOOL_CHANGE_MILL
:T:<N><M:HEAD_P><EOL> <----- Add this line
:T:<N><TOOL_COMMENT><EOL>
:T:<N><T><M:06><EOL>
:T:<N><S!><M!:SPINDLE_DIR><EOL>
:T:<N><G!:work_coord><EOL>
:T:<N><M!:COOLANT_TYPE><EOL>
```

6. Open (class.lib) file and add the new attribute “head position” that you created in (master.atr). Even though you defined it in (master.atr), you still need to define it in the library file. See below for position.

```
*----- <----- Add these lines
:ATTRNAME=head position
:ATTRTYPE=SELECT
:ATTREMARK=Spindle Head Position
:ATTRSEL=N
:ATTRTITLE=Spindle Head Position
:ATTRSELSTR=High
:ATTRSELSTR=Medium
:ATTRSELSTR=Low
:ATTRDEFAULT=1
:ATTRUSED=1
:ATTREND <----- To here
*-----
:ATTRNAME=material type
:ATTRTYPE=SELECT
:ATTREMARK=Material type
:ATTRSEL=N
```



```
:ATTRTITLE=Material Type
:ATTRSELSTR=Rolled Steel
:ATTRSELSTR=Aluminum
:ATTRSELSTR=Stainless Steel
:ATTRDEFAULT=1
:ATTRUSED=1
:ATTREND
```

7. From the top of (class.lib), search for NAME=SEQ CONFIG.

8. Add the post type attribute listed below.

```
*----- ←----- Add these lines
:ATTRNAME=HEAD P
:ATTRTYPE=POST
:ATTRVTYPE=INTEGER
:ATTREMARK=Head Position
:ATTREND ←----- To here
*-----
:ATTRNAME=SEQ CONFIG
:ATTRTYPE=POST
:ATTRVTYPE=INTEGER
:ATTREMARK=Config. seq. numbers
:ATTREND
```

9. You need to add some logic to :SECTION=CALC\_INIT\_TOOL\_CHANGE\_MILL.

Since this section is not in the (class.lib), you need to copy it from (general.lib) file and place it at the end of the (class.lib) file as shown below. Now add the following lines of logic.

```
*-----
:ATTRNAME=CURRENT MACRO NAME
:ATTRTYPE=POST
:ATTREMARK=
:CODETYPE=FORMAT
:WORD_ADDRESS_BEF=| (
:VAR=CURRENT MACRO NAME
:WORD_ADDRESS_AFT=)
:LEFT_PLACES=0
:RIGHT_PLACES=0
:UNITFLAG=NON_CONVERT
:ATTRSPACES=YES
*:MODAL=YES
```



```
:ATTRUSED=1
:ATTREND
*-----
:SECTION=CALC_INIT_TOOL_CHANGE_MILL
:C: IF SECTIONEXIST(DEBUG) THEN
:C: DEBUG=4 CALL(DEBUG)
:C: ENDIF
*
*:C: IF OPER_COUNT>1 THEN CALL(CALC_SUB_TOOL_CHANGE_MILL) RETURN
ENDIF
:C: IF MACH(REG_T2)<>0 THEN CALL(CALC_SUB_TOOL_CHANGE_MILL) RETURN
ENDIF
*
* If you are defining a macro then you stop here!
*:C: P_MOVE_TYPE=TOOL_CHANGE
:C: IF DEFINING_MACRO=(YES) THEN CALL(CALC_CHECK_OPER_COMMENTS)
RETURN ENDIF
:C: IF MACH(REG_T)<>0 AND MACH(REG_T)=TOOL THEN RETURN ENDIF
:C: CALC_CHANGE_TOOL=1
:C: TOOL_ARRAY(ARRAY_COUNT)=NC_TOOL
:C: TOOL_DIAM_ARRAY(ARRAY_COUNT)=NC_TOOL_DIAMETER
:C: IF NC_TOOL=(-1) THEN
TOOL_DIAM_ARRAY(ARRAY_COUNT)=TOOL_DIAM_ARRAY(0) ENDIF
:C: NEXT_TOOL=TOOL_ARRAY(ARRAY_COUNT)
:C: POT_NUMBER=10
:C: IF TOOL_DIAMETER>LARGE_POT THEN POT_NUMBER=90 ENDIF
:C: NEXT_POT_NUMBER=10
:C: IF TOOL_DIAM_ARRAY(ARRAY_COUNT)>LARGE_POT THEN
NEXT_POT_NUMBER=90 ENDIF
:C: ARRAY_COUNT=(ARRAY_COUNT+1)
:C: IF SECTIONEXIST(OUTPUT_ESTIMATED_TIME) THEN
:C: CALL(CALC_TOOL_CHANGE_TIME)
:C: ENDIF
:C: IF TOOL_COMMENT={} THEN
:C: SETOFF(<TOOL_COMMENT>) ELSE
:C: SETON(<TOOL_COMMENT>)
:C: ENDIF
:C: IF head_position=1 THEN HEAD_P=101 ENDIF ----- Add these lines
:C: IF head_position=2 THEN HEAD_P=102 ENDIF
:C: IF head_position=3 THEN HEAD_P=103 ENDIF ----- To here
:C: IF SECTIONEXIST(INIT_PRELOAD_TOOL_CHANGE_MILL) THEN
:C: CALL(CALC_INIT_PRELOAD_TOOL_CHANGE)
:C: CALL(CALC_CHECK_OPER_COMMENTS)
:C: MACH(REG_T)=TOOL
```



```
:C: FIRST_TOOL=TOOL
:C: LAST_TOOL=TOOL
:C: RETURN
:C: ENDIF
:C: IF SECTIONEXIST(INIT_TOOL_CHANGE_MILL) THEN
:C: CALL(INIT_TOOL_CHANGE_MILL)
:C: ENDIF
:C: CALL(CALC_CHECK_OPER_COMMENTS)
:C: MACH(REG_T)=TOOL
:C: FIRST_TOOL=TOOL
:C: LAST_TOOL=TOOL
```

10. Now assuming you put master.atr in the same folder as your source, you can save all the files you edited and exit your editor.

To compile, you will need to type this at your **DOS** prompt –

**WINMAKE CLASS.SRC MASTER.ATR ?:\\PROCAD\\CTL.**

If you have installed the UPG, then you can compile the source in the UPG by selecting the File menu and picking the Compile Post command.



## Example 2

### Adding an Operation Question and Using its Value to Change the Output

1. If you want to save the previous example, then copy the source files (master.atr, class.src and class.lib) to a save folder and recopy the original files back into the class folder.
2. Add an attribute to (master.atr) called “changing pallets”. This attribute will be a select type as described below. You will place it after ID number 17502

```
*-----
:ATTRNAME=shots to be fired
:ATTRTYPE=VALUE
:ATTRVTYPE=DECIMAL
:ATTRID=17501
:ATTREND
*-----
:ATTRNAME=changing pallets <----- Attrname
:ATTRTYPE=SELECT
:ATTRID=17502 <----- New ID number
:ATTREND
```

3. Change the IDHIGH=17502 at the start of the (master.atr) file.

Note: If you use an ID number that is lower than 17501, then you would not have to do this step.

4. Open (class.src) and add the new attrname you created in master.atr to all the operation lists as shown below. Since this question will be asked in the operation list, then the value is valid for that operation only. Make sure you add the line to all the :OPERID= (Operations). If you add it to just the Drilling one in the example below, then the drilling operation is the only operation that will get the question asked.

```
*-----
* Operation List Questions
*-----
:OPERID=MILL_DRILLING
:OPERSUB=DRILLING
:OPERLIST=abs inc
:OPERLIST=work coord
:OPERLIST=coolant
```



```
:OPERLIST=changing pallets <----- Add this line to all  
":OPERID=" lists  
:OPEREND
```

5. Go to the template section :SECTION=INIT\_TOOL\_CHANGE\_MILL in (class.src) and add the line below.

Since this will only happen at every tool change , you need to change the init tool change section and the subtool change sections.

```
*  
:SECTION=INIT_TOOL_CHANGE_MILL  
:T:<N><TOOL_COMMENT><EOL>  
:T:<N><T><M:06><EOL>  
:T:<N><S!><M!:SPINDLE_DIR><EOL>  
:T:<N><G!:work_coord><EOL>  
:T:<N><P_CHANGE><EOL> <-----Add this line  
:T:<N><M!:COOLANT_TYPE><EOL>  
*:SECTION=SUB_TOOL_CHANGE_MILL  
:T:<N><G:00><G:91><G:28> Z0<EOL>  
:T:<N><TOOL_COMMENT><EOL>  
:T:<N><T><M:06><EOL>  
:T:<N><S!><M!:SPINDLE_DIR><EOL>  
:T:<N><G!:work_coord><EOL>  
:T:<N><P_CHANGE><EOL> <-----Add this line  
:T:<N><M!:COOLANT_TYPE><EOL>
```

6. Open (class.lib) file and add the new attribute “changing pallets” you created in (master.atr). Even though you defined it in (master.atr), you still need to define it in the library file. See below for position.

```
*----- <----- Add these lines  
:ATTRNAME=changing pallets  
:ATTRTYPE=SELECT  
:ATTRREMARK=Changing Pallets  
:ATTRSEL=N  
:ATTRTITLE=Changing Pallets  
:ATTRSELSTR>No  
:ATTRSELSTR=Left  
:ATTRSELSTR=Right  
:ATTRDEFAULT=1  
:ATTRUSED=1
```



```
:ATTREND <----- To here
*-----
:ATTRNAME=material type
:ATTRTYPE=SELECT
:ATTRREMARK=Material type
:ATTRSEL=N
:ATTRTITLE=Material Type
:ATTRSELSTR=Rolled Steel
:ATTRSELSTR=Aluminum
:ATTRSELSTR=Stainless Steel
:ATTRDEFAULT=1
:ATTRUSED=1
:ATTREND
```

7. Add the attribute listed below at the end of (class.lib) file.

Notice that the attrname P CHANGE is a select type attribute. Whatever the value of P CHANGE equals is the select value. If the value of P CHANGE is not 2 or 3, then there is no output. In the lower case attribute "changing pallets" the :ATTRSELSTR= are No, Left or Right. The value of "changing pallets" equals one (1) if you pick the first one in the list, etc. So if you select "No" in the operation question, then the value of "changing pallets" equals one (1) and you will not get any output from P\_CHANGE.

```
*-----
:ATTRNAME=CURRENT MACRO NAME
:ATTRTYPE=POST
:ATTRREMARK=
:CODETYPE=FORMAT
:WORD_ADDRESS_BEF=| (
:VAR=CURRENT MACRO NAME
:WORD_ADDRESS_AFT=)
:LEFT_PLACES=0
:RIGHT_PLACES=0
:UNITFLAG=NON_CONVERT
:ATTRSPACES=YES
*:MODAL=YES
:ATTRUSED=1
:ATTREND
*----- <----- Add these lines
:ATTRNAME=P CHANGE
:ATTRTYPE=POST
:ATTRVTYPE=INTEGER
:ATTRREMARK=Pallet Change
:CODETYPE=SELECT
:SELECT=2
:CODE=M51
```



```
:SELECT=3  
:CODE=M52  
:ATTREND <----- To here
```

8. Now you need to add some logic to handle the output. You need to have this happen at every tool change, so you have to change the calc sections

```
:SECTION=CALC_INIT_TOOL_CHANGE_MILL and  
:SECTION=CALC_SUB_TOOL_CHANGE_MILL. Since both of these sections are not in  
(class.lib), you have to copy them from (general.lib) to the end of (class.lib). See below  
for position.
```

```
*-----  
:SECTION=CALC_INIT_TOOL_CHANGE_MILL  
:C: IF SECTIONEXIST(DEBUG) THEN  
:C: DEBUG=4 CALL(DEBUG)  
:C: ENDIF  
*:C: IF OPER_COUNT>1 THEN CALL(CALC_SUB_TOOL_CHANGE_MILL) RETURN  
ENDIF  
:C: IF MACH(REG_T2)<>0 THEN CALL(CALC_SUB_TOOL_CHANGE_MILL) RETURN  
ENDIF  
*:C: IF you are defining a macro then you stop here!  
*:C: P_MOVE_TYPE=TOOL_CHANGE  
:C: IF DEFINING_MACRO=(YES) THEN CALL(CALC_CHECK_OPER_COMMENTS)  
RETURN ENDIF  
:C: IF MACH(REG_T)<>0 AND MACH(REG_T)=TOOL THEN RETURN ENDIF  
:C: CALC_CHANGE_TOOL=1  
:C: TOOL_ARRAY(ARRAY_COUNT)=NC_TOOL  
:C: TOOL_DIAM_ARRAY(ARRAY_COUNT)=NC_TOOL_DIAMETER  
:C: IF NC_TOOL=(-1) THEN  
TOOL_DIAM_ARRAY(ARRAY_COUNT)=TOOL_DIAM_ARRAY(0) ENDIF  
:C: NEXT_TOOL=TOOL_ARRAY(ARRAY_COUNT)  
:C: POT_NUMBER=10  
:C: IF TOOL_DIAMETER>LARGE_POT THEN POT_NUMBER=90 ENDIF  
:C: NEXT_POT_NUMBER=10  
:C: IF TOOL_DIAM_ARRAY(ARRAY_COUNT)>LARGE_POT THEN  
NEXT_POT_NUMBER=90 ENDIF  
:C: ARRAY_COUNT=(ARRAY_COUNT+1)  
:C: IF SECTIONEXIST(OUTPUT_ESTIMATED_TIME) THEN  
:C: CALL(CALC_TOOL_CHANGE_TIME)  
:C: ENDIF  
:C: IF TOOL_COMMENT={} THEN  
:C: SETOFF(<TOOL_COMMENT>) ELSE
```



```
:C: SETON(<TOOL_COMMENT>)
:C: ENDIF
:C: P_CHANGE=changing_pallets <----- ----- Add this line
:C: IF SECTIONEXIST(INIT_PRELOAD_TOOL_CHANGE_MILL) THEN
:C: CALL(CALC_INIT_PRELOAD_TOOL_CHANGE)
:C: CALL(CALC_CHECK_OPER_COMMENTS)
:C: MACH(REG_T)=TOOL
:C: FIRST_TOOL=TOOL
:C: LAST_TOOL=TOOL
:C: RETURN
:C: ENDIF
:C: IF SECTIONEXIST(INIT_TOOL_CHANGE_MILL) THEN
:C: CALL(INIT_TOOL_CHANGE_MILL)
:C: ENDIF
:C: CALL(CALC_CHECK_OPER_COMMENTS)
:C: MACH(REG_T)=TOOL
:C: FIRST_TOOL=TOOL
:C: LAST_TOOL=TOOL
:*
:SECTION=CALC_SUB_TOOL_CHANGE_MILL
:C: IF SECTIONEXIST(DEBUG) THEN
:C: DEBUG=5 CALL(DEBUG)
:C: ENDIF
:*
*: Startup Seton Codes
:*
:C: CALL(CALC_BEF_SETON_CODES)
:C: G=GC(G_LEN_COMP) SETON(<G>)
:C: M=MC(M_COOL_OFF) SETON(<M>)
:*
*: If you are defining a macro then you stop here!
:*
:C: P_MOVE_TYPE=TOOL_CHANGE
:C: IF DEFINING_MACRO=(YES) THEN CALL(CALC_CHECK_OPER_COMMENTS)
RETURN ENDIF
:C: IF MACH(REG_T)<>0 AND MACH(REG_T)=TOOL THEN RETURN ENDIF
:C: CALC_CHANGE_TOOL=(CALC_CHANGE_TOOL+1)
:C: IF OFFSET_RESIDENT=YES THEN CALL(CALC_REMOVE_OFFSET) ENDIF
:C: IF TOOL=NC_TOOL THEN NC_TOOL=(-1) ENDIF
:C: TOOL_ARRAY(ARRAY_COUNT)=NC_TOOL
:C: TOOL_DIAM_ARRAY(ARRAY_COUNT)=NC_TOOL_DIAMETER
:C: IF NC_TOOL=(-1) THEN
TOOL_DIAM_ARRAY(ARRAY_COUNT)=TOOL_DIAM_ARRAY(0) ENDIF
:C: NEXT_TOOL=TOOL_ARRAY(ARRAY_COUNT)
```



```
:C: POT_NUMBER=10
:C: IF TOOL_DIAMETER>LARGE_POT THEN POT_NUMBER=90 ENDIF
:C: NEXT_POT_NUMBER=10
:C: IF TOOL_DIAM_ARRAY(ARRAY_COUNT)>LARGE_POT THEN
NEXT_POT_NUMBER=90 ENDIF
:C: ARRAY_COUNT=(ARRAY_COUNT+1)
:C: CALL(CALC_TOOL_CHANGE_TIME)
:C: IF TOOL_COMMENT={} THEN
:C: SETOFF(<TOOL_COMMENT>) ELSE
:C: SETON(<TOOL_COMMENT>)
:C: ENDIF
:C: P_CHANGE=changing_pallets <----- Add this line
:C: IF SECTIONEXIST(SUB_PRELOAD_TOOL_CHANGE_MILL) THEN
:C: CALL(CALC_SUB_PRELOAD_TOOL_CHANGE)
:C: CALL(CALC_CHECK_OPER_COMMENTS)
:C: CALL(CALC_AFT_SETON_CODES)
:C: MACH(REG_T)=TOOL
:C: LAST_TOOL=TOOL
:C: MACH(REG_Z)=MILL_Z_HOME
:C: RETURN
:C: ENDIF
:C: IF SECTIONEXIST(SUB_TOOL_CHANGE_MILL) THEN
:C: CALL(SUB_TOOL_CHANGE_MILL)
:C: ENDIF
:C: CALL(CALC_CHECK_OPER_COMMENTS)
:C: CALL(CALC_AFT_SETON_CODES)
:C: MACH(REG_T)=TOOL
:C: LAST_TOOL=TOOL
:C: MACH(REG_Z)=MILL_Z_HOME
```

9. Assuming you put master.atr in the same folder as your source, you can save all the files you edited and exit your editor.

To compile you will need to type this at your **DOS** prompt –

**WINMAKE CLASS.SRC MASTER.ATR [Drive]:\PROCAD\CTL.**

If you have installed the UPG, then you can compile the source in the UPG by selecting the File menu and picking "Compile Post".



---

## Example 3

### Adding an Operation Question and Using its Value to Change the Output Depending on if it is Modal or Not

1. If you want to save the previous example, copy the source files (master.atr, class.src and class.lib) to a save folder and recopy the original files back into the class folder.
2. You are going to add an attribute to (class.lib) called “spindle range”. Since this attribute is already defined in (master.atr), you do not have to edit (master.atr). Add “spindle range” to (class.lib) as shown below.

```
*----- ←----- Add these lines
:ATTRNAME=spindle range
:ATTRTYPE=VALUE
:ATTRVTYPE=INTEGER
:ATTREMARK=Spindle Range
:ATTRSEL=N
:ATTRINLEN=3
:ATTRSHORT=Spindle Range
:ATTRLONG=ENTER Spindle Range
:ATTRHIGH=41
:ATTRLOW=40
:ATTRDEFAULT=40
:ATTRUSED=1
:ATTREND ←----- To here
*-----  

:ATTRNAME=material type
:ATTRTYPE=SELECT
:ATTREMARK=Material type
:ATTRSEL=N
:ATTRTITLE=Material Type
:ATTRSELSTR=Rolled Steel
:ATTRSELSTR=Aluminum
:ATTRSELSTR=Stainless Steel
:ATTRDEFAULT=1
:ATTRUSED=1
:ATTREND
```



3. Open (class.src) and add the new attrname you created to all the operation lists as shown below.

Since this question will be asked in the operation list, then the value is valid for that operation only. Make sure you add the line to all the :OPERID= (Operations). If you add it to just the Drilling one in the example below, then the drilling operation is the only operation that will get the question asked.

```
*-----
* Operation List Questions
*-----
:OPERID=MILL_DRILLING
:OPERSUB=DRILLING
:OPERLIST=abs inc
:OPERLIST=work coord
:OPERLIST=coolant
:OPERLIST=spindle range <-- Add this line to all ":OPERID=" lists
:OPEREND
```

4. Find :SECTION=INIT\_TOOL\_CHANGE\_MILL and add the following code to both tool change sections as shown below.

```
*
:SECTION=INIT_TOOL_CHANGE_MILL
:T:<N><TOOL_COMMENT><EOL>
:T:<N><T><M:06><EOL>
:T:<N><M:spindle_range><EOL> <----- Add this line
:T:<N><S!><M!:SPINDLE_DIR><EOL>
:T:<N><G!:work_coord><EOL>
:T:<N><M!:COOLANT_TYPE><EOL>
*
:SECTION=SUB_TOOL_CHANGE_MILL
:T:<N><G:00><G:91><G:28> Z0<EOL>
:T:<N><TOOL_COMMENT><EOL>
:T:<N><T><M:06><EOL>
:T:<N><M:spindle_range><EOL> <----- Add this line
:T:<N><S!><M!:SPINDLE_DIR><EOL>
:T:<N><G!:work_coord><EOL>
:T:<N><M!:COOLANT_TYPE><EOL>
```



5. In the same file go to :SECTION=CALC\_INIT\_MCODES and add the bold underlined lines as shown below. Adding these lines of code to the (class.src) makes these codes modal.

```
:SECTION=CALC_INIT_MCODES
*-----*
*      M Code          M Group        M Modal      *
*-----*
:C: MC (M_STOP)      = 0  MG (M_STOP)      = 0  MM (M_STOP)      = NO
:C: MC (M_OPT_STOP)   = 1  MG (M_OPT_STOP)   = 0  MM (M_OPT_STOP)   = NO
:C: MC (M_PROG_END)   = 2  MG (M_PROG_END)   = 0  MM (M_PROG_END)   = NO
:C: MC (M_SPIN_CW)    = 3  MG (M_SPIN_CW)    = 1  MM (M_SPIN_CW)    = YES
:C: MC (M_SPIN_CCW)   = 4  MG (M_SPIN_CCW)   = 1  MM (M_SPIN_CCW)   = YES
:C: MC (M_SPIN_STOP)  = 5  MG (M_SPIN_STOP)  = 1  MM (M_SPIN_STOP)  = YES
:C: MC (M_TOOL_CHANGE) = 6  MG (M_TOOL_CHANGE) = 0  MM (M_TOOL_CHANGE) = NO
:C: MC (M_COOL_MIST)  = 7  MG (M_COOL_MIST)  = 2  MM (M_COOL_MIST)  = YES
:C: MC (M_COOL_FLOOD) = 8  MG (M_COOL_FLOOD) = 2  MM (M_COOL_FLOOD) = YES
:C: MC (M_COOL_OFF)   = 9  MG (M_COOL_OFF)   = 2  MM (M_COOL_OFF)   = YES
:C: MC (M_LOCK_OFF)   = 10 MG (M_LOCK_OFF)  = 3  MM (M_LOCK_OFF)  = YES
:C: MC (M_LOCK_ON)    = 11 MG (M_LOCK_ON)   = 3  MM (M_LOCK_ON)   = YES
:C: MC (M_ORIENT)     = 19 MG (M_ORIENT)    = 0  MM (M_ORIENT)    = NO
:C: MC (M_SPIN_LOW)  = 40 MG (M_SPIN_LOW)  = 4  MM (M_SPIN_LOW)  = YES
:C: MC (M_SPIN_HI)   = 41 MG (M_SPIN_HI)  = 4  MM (M_SPIN_HI)  = YES
:C: MC (M_END_PROG)   = 30 MG (M_END_PROG)  = 0  MM (M_END_PROG)  = NO
:C: MC (M_SUB_CALL)   = 98 MG (M_SUB_CALL)  = 0  MM (M_SUB_CALL)  = NO
:C: MC (M_SUB_END)    = 99 MG (M_SUB_END)   = 0  MM (M_SUB_END)   = NO
```

6. Assuming you put master.atr in the same folder as your source, you can save all the files you edited and exit your editor.
7. To compile you will need to type this at your **DOS** prompt –  
**WINMAKE CLASS.SRC MASTER.ATR ?:\\PROCAD\\CTL.**  
If you have installed the UPG, then you can compile the source in the UPG by selecting the File menu and picking "Compile Post".



---

## Chapter 11: Add'l. System Header Commands

---



---

## **WORLD\_POSITIONING**

### ***Purpose***

Allows world coordinate posted output when indexing in 4 and 5 axis assembly parts using CAMWorks 2005 or newer versions.

### ***Syntax***

**:WORLD\_POSITIONING=TRUE or FALSE**

### ***Comments***

This command should be set to FALSE if you do not need world coordinate posted output in 4 and 5 axis indexing.

This command should be set to TRUE if you need world coordinate posted output in 4 and 5 axis indexing, which means that the posted output will not translate the numbers when indexing to another plane.



---

## **RIGHT\_ANGLE\_SHEAR\_ATTACHED**

### ***Purpose***

Allows the system to exit into Shear for a combination PUNCH/SHEAR machine.

### ***Syntax***

**:RIGHT\_ANGLE\_SHEAR\_ATTACHED=TRUE or FALSE**

### ***Comments***

This command should be set to FALSE if you don't need shear.

This command should be set to TRUE if you need shear and even though the post “:SYSTEM=PUNCH” you can use this header command to exit into shear.



---

## LASER\_PLASMA\_CUT\_DATA

### ***Purpose***

Allows the laser and plasma systems to use the external fabrication database for special cutting parameters while posting.

### **Syntax**

```
:LASER_PLASMA_CUT_DATA=TRUE or FALSE
```

### **Comments**

This command should be set to FALSE if you don't need special cutting parameters output to the post.

This command should be set to TRUE if you need special cutting parameters output to the post. The files that are used when accessing the data are "FABDBENGLISH.MDB" in Inch or "FABDBMETRIC.MDB" in metric. The post needs to be setup to use this function. See using access database in the online help.



---

## VECTOR\_COMP

### **Purpose**

Allows a CAMWorks mill post to output X,Y,Z,I, and J in vector coordinates.

### **Syntax**

**:VECTOR\_COMP=TRUE or FALSE**

### **Comments**

This command should be set to FALSE if you do not need vector coordinates output.

This command should be set to TRUE if you need vector coordinates output. This will only apply in the CAMWorks advanced cutting operations. The post system variable “V\_COMP” will be set to “0” if operations not using this option and will be set to “1” if it is. Post system variables “XC”, “YC”, “ZC”, “IC”, “JC” and “KC” hold endpoints for the posted output. XC=ABS\_X\_END, YC=ABS\_Y\_END, ZC=ABS\_Z\_END, IC=I\_VECTOR, JC=J\_VECTOR and KC=K\_VECTOR.



---

## NO\_SET\_FILE

### ***Purpose***

Allows the posted \*.set file to be created or not.

### ***Syntax***

**:NO\_SET\_FILE=TRUE or FALSE**

### ***Comments***

This command should be set to FALSE if you want the \*.set file to be created every time you post. If you do not want the \*.set file to be created then this needs to be set to TRUE.



---

## TRAPDOOR

### ***Purpose***

Allows post to create an auto Open Chute to be attached to a closed boundary.

### ***Command***

**:TRAPDOOR=FALSE, DROP or TILT**

### ***Comments***

This command should be set to FALSE if you do not have a trap door. If you have a trap door you can set this to DROP or TILT depending on the style of the machines trap door. Only one style of trap door can be set per post.



---

## MOVE\_CLAMP

### **Purpose**

Allows punch system to move a clamp manually and then passes information to the post for output.

### **Command**

**:MOVE\_CLAMP=TRUE or FALSE**

### **Comments**

This command should be set to FALSE if you do not have a machine that supports commands to move the clamps.

Set this command to TRUE if you have a machine that supports output code to move the clamps.

When you trigger a clamp move it is then passed to the punch post calc section CALC\_MOVE\_CLAMPS. It stores the clamp positioned amount in absolute numbers only in post system variables CLAMP1\_POSITION, CLAMP2\_POSITION, CLAMP3\_POSITION, CLAMP4\_POSITION. Up to 4 clamps are supported for this command.



---

## SORTER\_ARM

### **Purpose**

Allows Laser, Plasma or Punch system to have sorter arm options available in ProCAM 2D.

### **Command**

**:SORTER\_ARM=TRUE or FALSE**

### **Comments**

This command should be set to FALSE if you do not have a machine that supports sorter arm commands.

Set this command to TRUE if you have a machine that supports output code to support sorter arm commands.

When you trigger a sorter arm move it does an auto attachment of “sorter arm pickup” attribute, then it attaches a “sorter arm release” attribute and then attaches a “sorter arm hit releases part “attribute. In the definition of each of these attributes is or should be defined an ATTRFUNC command to call a Calc section for necessary output for this operation.

Available post variables are ARM\_PICKUP\_X, ARM\_PICKUP\_Y,  
ARM\_DESTINATION\_X, ARM\_DESTINATION\_Y, ARM\_OFFSET,  
ARM\_ACTIVE\_CUPS .



---

## MILL\_OD\_CYLINDRICAL

### **Purpose**

Allows Lathe/Mill (Live C) machines to use special G-code for doing milling on the OD in CAMWorks only.

### **Command**

`:MILL_OD_CYLINDRICAL=TRUE or FALSE`

### **Comments**

This command should be set to FALSE if your machine does not support special G-code for doing milling on the OD.

Set this command to TRUE if you have a machine that supports the special G-code for doing milling on the OD.

When your machine supports this the post will output cylindrical G-code output. The reason for using this is the feedrate is in either IPM or MMPM and not degree minutes, which requires a different degree minute feedrate on almost every line of code. Another reason is it can have machine compensation added, plus it is shorter code to do the same operation than in degree minutes.



---

## MILL\_FACE\_POLAR

### **Purpose**

Allows Lathe/Mill (Live C) machines to use special G-code for doing milling on the FACE in CAMWorks only.

### **Command**

`:MILL_FACE_POLAR=TRUE or FALSE`

### **Comments**

This command should be set to FALSE if your machine does not support special G-code for doing milling on the FACE.

Set this command to TRUE if you have a machine that supports the special G-code for doing milling on the FACE.

When your machine supports this the post will output polar G-code output. The reason for using this is the feedrate is in either IPM or MMPM and not degree minutes, which requires a different degree minute feedrate on almost every line of code. Another reason is it can have machine compensation added, plus it is shorter code to do the same operation then in degree minutes.



---

## MACROS\_ROTATE

### **Purpose**

Allows Laser or Plasma controllers to utilize rotating a macro and then call it with a subroutine call.

### **Command**

**:MACROS\_ROTATE=TRUE or FALSE**

### **Comments**

This command should be set to FALSE if your machine does not support rotating a macro and then call it.

Most machines do not allow you to create a macro at lets say zero degrees and call it then rotate it at 90 degrees and call the same subroutine. Normally what has to happen is once you rotate the macro the system has to recreate another macro define and then call that macro. The post variable that holds the rotated angle is ROTATE\_ANGLE\_Z.



---

## DUAL\_SPINDLE

### ***Purpose***

Allows Turn and Mill-Turn systems to machine on different spindles.

### ***Syntax***

`:DUAL_SPINDLE=TRUE or FALSE`

### ***Comments***

For more information, see [DSPINDLE in Chapter 12](#).



---

## **LENGTH\_DIAM\_OFFSET\_FROM\_TOOL**

### ***Purpose***

Tells CAMWorks whether the post supports using the Coolant, Length comp and diameter comp from the tool definition or the post.

### ***Syntax***

**:LENGTH\_DIAM\_OFFSET\_FROM\_TOOL=TRUE or FALSE**

### ***Comments***

Supported in CAMWorks 2008 or later. Not supported in any ProCAM product.



---

## **USE\_TOOL\_COMMENT\_AS\_NAME**

### **Purpose**

This will instruct Machine Simulation to use the Tool Comment as the Tool Name.

### **Syntax**

**:USE\_TOOL\_COMMENT\_AS\_NAME=TRUE or FALSE**

### **Comments**

If you are not going to use tool comments for tool names, then this command should be set to FALSE.

If you are going to use tool comments for tool names, then this command can be set to TRUE.



---

## Chapter 12: Additional System Variables

---

This chapter contains system variables that were not documented previously and that are new in CAMWorks releases.



## System Variables

Variable	Type	Usage
DRILL_RAPID_X	METRIC DECIMAL	Drilled cycle rapid plane in X, Y and Z.  CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has WORLD_POSITIONING set to TRUE.  ProCAM II 2004 or later: WORLD_POSITIONING does not need to be set in the post.
DRILL_RAPID_Y	METRIC DECIMAL	Drilled cycle rapid plane in X, Y and Z.  CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has WORLD_POSITIONING set to TRUE.  ProCAM II 2004 or later: WORLD_POSITIONING does not need to be set in the post.
DRILL_RAPID_Z	METRIC DECIMAL	Drilled cycle rapid plane in X, Y and Z.  CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has WORLD_POSITIONING set to TRUE.  ProCAM II 2004 or later: WORLD_POSITIONING does not need to be set in the post.
DRILL_CLEAR_X	METRIC DECIMAL	Drilled cycle clearance plane in X, Y and Z.  CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has WORLD_POSITIONING set to TRUE.  ProCAM II 2004 or later: WORLD_POSITIONING does not need to be set in the post.
DRILL_CLEAR_Y	METRIC DECIMAL	Drilled cycle clearance plane in X, Y and Z.  CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has WORLD_POSITIONING set to TRUE.  ProCAM II 2004 or later: WORLD_POSITIONING does not need to be set in the post.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>DRILL_CLEAR_Z</b>	METRIC DECIMAL	Drilled cycle clearance plane in X, Y and Z. CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has <code>WORLD_POSITIONING</code> set to <code>TRUE</code> . ProCAM II 2004 or later: <code>WORLD_POSITIONING</code> does not need to be set in the post.
<b>DRILL_FACE_X</b>	METRIC DECIMAL	Drilled cycle face plane in X, Y and Z. CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has <code>WORLD_POSITIONING</code> set to <code>TRUE</code> . ProCAM II 2004 or later: <code>WORLD_POSITIONING</code> does not need to be set in the post.
<b>DRILL_FACE_Y</b>	METRIC DECIMAL	Drilled cycle face plane in X, Y and Z. CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has <code>WORLD_POSITIONING</code> set to <code>TRUE</code> . ProCAM II 2004 or later: <code>WORLD_POSITIONING</code> does not need to be set in the post.
<b>DRILL_FACE_Z</b>	METRIC DECIMAL	Drilled cycle face plane in X, Y and Z. CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has <code>WORLD_POSITIONING</code> set to <code>TRUE</code> . ProCAM II 2004 or later: <code>WORLD_POSITIONING</code> does not need to be set in the post.
<b>DRILL_DEPTH_X</b>	METRIC DECIMAL	Drilled cycle drill depth in X, Y and Z. CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has <code>WORLD_POSITIONING</code> set to <code>TRUE</code> . ProCAM II 2004 or later: <code>WORLD_POSITIONING</code> does not need to be set in the post.



Variable	Type	Usage
DRILL_DEPTH_Y	METRIC DECIMAL	Drilled cycle drill depth in X, Y and Z.  CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has WORLD_POSITIONING set to TRUE.  ProCAM II 2004 or later: WORLD_POSITIONING does not need to be set in the post.
DRILL_DEPTH_Z	METRIC DECIMAL	Drilled cycle drill depth in X, Y and Z.  CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has WORLD_POSITIONING set to TRUE.  ProCAM II 2004 or later: WORLD_POSITIONING does not need to be set in the post.
DRILL_SAFE_X	METRIC DECIMAL	Drilled cycle safe retract plane in X, Y and Z.  CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has WORLD_POSITIONING set to TRUE.  ProCAM II 2004 or later: WORLD_POSITIONING does not need to be set in the post.
DRILL_SAFE_Y	METRIC DECIMAL	Drilled cycle safe retract plane in X, Y and Z.  CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has WORLD_POSITIONING set to TRUE.  ProCAM II 2004 or later: WORLD_POSITIONING does not need to be set in the post.
DRILL_SAFE_Z	METRIC DECIMAL	Drilled cycle safe retract plane in X, Y and Z.  CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has WORLD_POSITIONING set to TRUE.  ProCAM II 2004 or later: WORLD_POSITIONING does not need to be set in the post.



Variable	Type	Usage
<code>DRILL_PECK_DEPTH_X</code>	METRIC DECIMAL	Pecking cycle peck depth per peck in X, Y and Z. Works in conjunction with <code>SYS_CANNED(????)</code> . See <code>SYS_CANNED</code> . CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has <code>WORLD_POSITIONING</code> set to <code>TRUE</code> . ProCAM II 2004 or later: <code>WORLD_POSITIONING</code> does not need to be set in the post.
<code>DRILL_PECK_DEPTH_Y</code>	METRIC DECIMAL	Pecking cycle peck depth per peck in X, Y and Z. Works in conjunction with <code>SYS_CANNED(????)</code> . See <code>SYS_CANNED</code> . CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has <code>WORLD_POSITIONING</code> set to <code>TRUE</code> . ProCAM II 2004 or later: <code>WORLD_POSITIONING</code> does not need to be set in the post.
<code>DRILL_PECK_DEPTH_Z</code>	METRIC DECIMAL	Pecking cycle peck depth per peck in X, Y and Z. Works in conjunction with <code>SYS_CANNED(????)</code> . See <code>SYS_CANNED</code> . CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has <code>WORLD_POSITIONING</code> set to <code>TRUE</code> . ProCAM II 2004 or later: <code>WORLD_POSITIONING</code> does not need to be set in the post.
<code>DRILL_PECK_RAPID_TO_X</code>	METRIC DECIMAL	Pecking cycle rapid back into hole clearance plane in X, Y and Z. Works in conjunction with <code>SYS_CANNED(????)</code> . See <code>SYS_CANNED</code> . CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has <code>WORLD_POSITIONING</code> set to <code>TRUE</code> . ProCAM II 2004 or later: <code>WORLD_POSITIONING</code> does not need to be set in the post.



Variable	Type	Usage
<code>DRILL_PECK_RAPID_TO_Y</code>	METRIC DECIMAL	<p>Pecking cycle rapid back into hole clearance plane in X, Y and Z.</p> <p>Works in conjunction with <code>SYS_CANNED(????)</code>. See <code>SYS_CANNED</code>. CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has <code>WORLD_POSITIONING</code> set to <code>TRUE</code>.</p> <p>ProCAM II 2004 or later: <code>WORLD_POSITIONING</code> does not need to be set in the post.</p>
<code>DRILL_PECK_RAPID_TO_Z</code>	METRIC DECIMAL	<p>Pecking cycle rapid back into hole clearance plane in X, Y and Z.</p> <p>Works in conjunction with <code>SYS_CANNED(????)</code>. See <code>SYS_CANNED</code>. CAMWorks 2005 or later: this variable will output the world coordinate correctly if the post has <code>WORLD_POSITIONING</code> set to <code>TRUE</code>.</p> <p>ProCAM II 2004 or later: <code>WORLD_POSITIONING</code> does not need to be set in the post.</p>
<code>INIT_TOOL_LENGTH</code>	METRIC DECIMAL	<p>Stores the internal tool length that is defined in the tool definition and is used in the system calc section called <code>:SECTION=CALC_TOOL_INITIALIZE</code>. This is used when the machine is 4 or 5 axis and the head rotates and or tilts. In this case the posted output may need to have the numbers modified for tool length.</p> <p>Note: Can be used only with CAMWorks 2005 or ProCAM II 2004 or later versions.</p>



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>ARC_DEVIATION</b>	METRIC DECIMAL	<p>Stores a deviation amount for doing a SYS_CANNED(5,???) arc breakup in 4 and 5 axis milling with arcs that are not on the top plane. This is also used in a CAMWorks Live C post for OD and FACE milling for arc breakup, but not using SYS_CANNED.</p> <p>If you are creating a new post and your machine does not support arcs on different planes, then you need to add the question "max_arc_dev" to either the Setup Info or operation questions to set the deviation amount. This value will then set the post variable ARC_DEVIATION to this value.</p> <pre>:C: ARC_DEVIATION=max_arc_dev :C: SYS_CANNED(5,CALC_BREAK_ARC)</pre>
<b>SHAPE_INSIDE</b>	INTEGER	Stores a 0 or 1 and is used if the laser or plasma tool path is closed. If it stores a 0, then the tool path is to the outside of the geometry if it stores a 1, then the toolpath is to the inside of the geometry.
<b>SHAPE_TYPE</b>	INTEGER	This variable stores a 0, 1 or 2 and is used for checking the type of laser or plasma tool path. If it stores a 0, then the tool path is open. If it stores a 1, then the tool path is closed. If it stores a 2, then it is a full circle toolpath. The system constants that are associated are OPEN_SHAPE=0 CLOSED_SHAPE=1 CIRCLE_SHAPE=2
<b>SHAPE_DIAMETER</b>	METRIC DECIMAL	Stores the diameter of a laser or plasma toolpath if SHAPE_TYPE is set to CIRCLE_SHAPE.
<b>BOUNDARY_AREA</b>	METRIC DECIMAL	Stores the boundary area of a closed laser or plasma toolpath. Used in conjunction with the external database. If it is not a closed toolpath, then the value will be set to a -1.



Variable	Type	Usage
V_COMP	INTEGER	Stores a 0 or 1 depending on whether the post has a header command :VECTOR_COMP set to TRUE and you are in CAMWorks 3 Axis cutting operations. It will store a 1 if you are in an Advanced cutting operation, if not then the value is 0.
XC	METRIC DECIMAL	Stores the X end point of a line movement in a CAMWorks 3 Axis cutting operation if the post has the :VECTOR_COMP header set to TRUE.
YC	METRIC DECIMAL	Stores the Y end point of a line movement in a CAMWorks 3 Axis cutting operation if the post has the :VECTOR_COMP header set to TRUE.
ZC	METRIC DECIMAL	Stores the Z end point of a line movement in a CAMWorks 3 Axis cutting operation if the post has the :VECTOR_COMP header set to TRUE.
IC	METRIC DECIMAL	Stores the vector of "I" in a line movement in a CAMWorks 3 Axis cutting operation if the post has the :VECTOR_COMP header set to TRUE.
JC	METRIC DECIMAL	Stores the vector of "J" in a line movement in a CAMWorks 3 Axis cutting operation if the post has the :VECTOR_COMP header set to TRUE.
KC	METRIC DECIMAL	This variable stores the vector of "K" in a line movement in a CAMWorks 3 Axis cutting operation if the post has the :VECTOR_COMP header set to TRUE.
OPR_CLEARANCE	INTEGER	Stores the EDM operation clearance amount.
OPR_GLUE_STOP	INTEGER	Stores the EDM Glue Stop option setting. If you are using a glue stop, it is set to 1 (YES). If not, then it is set to 0 (NO).
OPR_GLUE_DISTANCE	INTEGER	Stores the EDM Glue Stop distance amount. If you are using a glue stop, it is set the distance entered in the operation dialog box.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>CLAMP1_POSITION</b>	METRIC DECIMAL	Stores the punch manual clamp move, which will be an absolute distance. This will be available only if the post has the post header command  : MOVE_CLAMP=TRUE.
<b>CLAMP2_POSITION</b>	METRIC DECIMAL	Stores the punch manual clamp move, which will be an absolute distance. This will be available only if the post has the post header command  : MOVE_CLAMP=TRUE.
<b>CLAMP3_POSITION</b>	METRIC DECIMAL	Stores the punch manual clamp move, which will be an absolute distance. This will be available only if the post has the post header command  : MOVE_CLAMP=TRUE.
<b>CLAMP4_POSITION</b>	METRIC DECIMAL	Stores the punch manual clamp move, which will be an absolute distance. This will be available only if the post has the post header command  : MOVE_CLAMP=TRUE.
<b>KOMBID</b>	CHARACTER	Stores CAMWorks assembly mode tool ID information per tool change.
<b>NEXT_KOMBID</b>	CHARACTER	Stores CAMWorks assembly mode tool ID information per tool change for the next tool to be output.
<b>NEXT_MOVE_KOMBID</b>	CHARACTER	Stores CAMWorks assembly mode tool ID information for the next movement.
<b>OPR_Z_ROTARY_RETRACT_PLANE</b>	METRIC DECIMAL	Stores the CAMWorks assembly mode operation global retract plane in Z axis when you are doing a 4 or 5 axis rotary position move to another plane. The value is also assigned to the last Z value ( <code>ABS_Z_END</code> ) just before you rotate to another plane.
<b>ARM_PICKUP_X</b>	METRIC DECIMAL	Stores the ProCAM 2D sorter arm operations pickup position in the X axis.



Variable	Type	Usage
<b>ARM_PICKUP_Y</b>	METRIC DECIMAL	Stores the ProCAM 2D sorter arm operations pickup position in the Y axis.
<b>ARM_DESTINATION_X</b>	METRIC DECIMAL	Stores the ProCAM 2D sorter arm operations destination position in the X axis
<b>ARM_DESTINATION_Y</b>	METRIC DECIMAL	Stores the ProCAM 2D sorter arm operations destination position in the Y axis.
<b>ARM_OFFSET</b>	METRIC DECIMAL	Stores the ProCAM 2D sorter arm operations offset distance.
<b>ARM_ACTIVE_CUPS</b>	CHARACTER	Stores the ProCAM 2D sorter arm operations active cups.
<b>OPR_POLAR</b>	INTEGER	<code>OPR_POLAR=TRUE or FALSE</code> Set to <code>FALSE</code> if your machine does not support special G-code for doing milling on the OD and or FACE. Set this command to <code>TRUE</code> if you have a machine that supports the special G-code for milling on the OD and or FACE. When you are in a lathe/mill milling operation, you can select Fixed or Free for the Rotary Axis Mode on the NC tab. If you select Free, you can select Polar/Cylindrical interpolation. When you select the Polar/Cylindrical interpolation, this variable will store a value of 1. Otherwise, it is set to zero.
<b>OPR_B_AXIS</b>	METRIC DECIMAL	Stores the B axis in an absolute angle from defined setup parameters. This variable can be used only in CAMWorks 2005 or later versions for lathe/mill (live c) combination machines
<b>INC_B_END</b>	METRIC DECIMAL	Stores the B axis in an incremental angle from last position. This variable will be available in a future CAMWorks version that has implemented 5 axis cutting in the lathe/mill (live c) system. Options: <code>N_INC_B_END N_</code> = next move <code>P_INC_B_END P_</code> = previous move



<b>Variable</b>	<b>Type</b>	<b>Usage</b>				
<b>ABS_B_END</b>	METRIC DECIMAL	<p>Stores the B axis in an absolute end angle from zero position. This variable will be available in a future CAMWorks version that has implemented 5 axis cutting in the lathe/mill (live c) system.</p> <p>Options:</p> <p>N_ABS_B_END N_ = next move P_ABS_B_END P_ = previous move</p>				
<b>ABS_B_START</b>	METRIC DECIMAL	<p>Stores the B axis in an absolute start angle from zero position. This variable will be available in a future CAMWorks version that has implemented 5 axis cutting in the lathe/mill (live c) system.</p> <p>Options</p> <table style="margin-left: 20px;"> <tr> <td>N_ABS_B_START</td> <td>N_ = next move</td> </tr> <tr> <td>P_ABS_B_START</td> <td>P_ = previous move</td> </tr> </table>	N_ABS_B_START	N_ = next move	P_ABS_B_START	P_ = previous move
N_ABS_B_START	N_ = next move					
P_ABS_B_START	P_ = previous move					
<b>MCS_X_OFFSET</b>	METRIC DECIMAL	Stores the Machine Coordinate System as an absolute position in X using ProCAM II or CAMWorks assembly mode.				
<b>MCS_Y_OFFSET</b>	METRIC DECIMAL	Stores the Machine coordinate System as an absolute position in Y using ProCAM II or CAMWorks assembly mode.				
<b>MCS_Z_OFFSET</b>	METRIC DECIMAL	Stores the Machine coordinate System as an absolute position in Z using ProCAM II or CAMWorks assembly mode.				
<b>LASER_DBPATH</b>	CHARACTER	Laser or Plasma: Stores the system database path. Is used with the OPENDB command. It stores either the Metric database path or the English database path depending on the current system selected when posting.				
<b>ENGLISH_LASERDB</b>	CHARACTER	Laser or Plasma: Stores the system database path. Is used with the OPENDB command. It stores the English database path.				
<b>METRIC_LASERDB</b>	CHARACTER	Laser or Plasma: Stores the system database path. Is used with the OPENDB command. It stores the Metric database path.				



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>LD_METRIC</b>	CHARACTER	Laser or Plasma: When using the standard database, this variable stores what units the database is using. Either English or Metric. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to <code>TRUE</code> .
<b>LD_MATERIAL</b>	CHARACTER	Laser or Plasma: When using the standard database, this variable stores what Material type is being used. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to <code>TRUE</code> .
<b>LD_THICKNESS</b>	DECIMAL	Laser or Plasma: When using the standard database, this variable stores what the Material thickness is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to <code>TRUE</code> .



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>LD_DATA_GROUP</b>	CHARACTER	<p>Laser or Plasma: When using the standard database, this variable stores the Data Group. These are the different data groups:</p> <ul style="list-style-type: none"> <li>General</li> <li>Pierce Conditions</li> <li>Area size 1 Cut Conditions</li> <li>Area size 2 Cut Conditions</li> <li>Area size 3 Cut Conditions</li> <li>Area size 4 Cut Conditions</li> <li>Area size 5 Cut Conditions</li> <li>Line Length 1 Cut Conditions</li> <li>Line Length 2 Cut Conditions</li> <li>Line Length 3 Cut Conditions</li> <li>Line Length 4 Cut Conditions</li> <li>Line Length 5 Cut Conditions</li> <li>Arc Radius 1 Cut Conditions</li> <li>Arc Radius 2 Cut Conditions</li> <li>Arc Radius 3 Cut Conditions</li> <li>Arc Radius 4 Cut Conditions</li> <li>Arc Radius 5 Cut Conditions</li> <li>External Boundary Parameters</li> <li>Internal Boundary Parameters</li> <li>Hole size 1 Parameters</li> <li>Hole size 2 Parameters</li> <li>Hole size 3 Parameters</li> <li>Hole size 4 Parameters</li> <li>Hole size 5 Parameters</li> <li>Hole size 1 cut Conditions</li> <li>Hole size 2 cut Conditions</li> <li>Hole size 3cut Conditions</li> <li>Hole size 4 cut Conditions</li> <li>Hole size 5 cut Conditions</li> <li>Microjoints</li> </ul> <p>The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to <code>TRUE</code>.</p>
<b>LD_PART_CLEARANCE</b>	DECIMAL	<p>Laser or Plasma: When using the standard database, this variable stores what the Part clearance is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to <code>TRUE</code>.</p>



Variable	Type	Usage
LD_SENSOR_RADIUS	DECIMAL	Laser or Plasma: When using the standard database, this variable stores what the Sensor radius is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
LD_GO_AROUND_DISTANCE	DECIMAL	Laser or Plasma: When using the standard database, this variable stores what the Go around distance is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
LD_AUTOBREAK_IN_LENGTH	DECIMAL	Laser or Plasma: When using the standard database, this variable stores what the Auto break distance into the cut is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
LD_AUTOBREAK_OUT_LENGTH	DECIMAL	Laser or Plasma: When using the standard database, this variable stores what the Auto break distance out of the cut is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>LD_SYSTEM_COMP</b>	INTEGER	<p>Laser or Plasma: When using the standard database, this variable stores what the System comp is:</p> <ul style="list-style-type: none"> <li>(3) for n/a</li> <li>(2) for Off</li> <li>(1) for On</li> </ul> <p>The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.</p>
<b>LD_CC_MODE</b>	INTEGER	<p>Laser or Plasma: When using the standard database, this variable stores what the Cutting condition mode is:</p> <ul style="list-style-type: none"> <li>(1) Area</li> <li>(2) Line Length/Arc Radius</li> </ul> <p>The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.</p>
<b>LD_DIRECTION</b>	INTEGER	<p>Laser or Plasma: When using the standard database, this variable stores what the Cutting direction is:</p> <ul style="list-style-type: none"> <li>(1) Clockwise</li> <li>(2) Counter Clockwise</li> <li>(3) Original</li> <li>(4) n/a</li> </ul> <p>The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.</p>



Variable	Type	Usage
LD_START_POSITION	INTEGER	<p>Laser or Plasma: When using the standard database, this variable stores what the where cutting is to start from:</p> <p>(1) Auto (2) Long edge midpoint (3) n/a</p> <p>The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called</p> <p><code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.</p>
LD_LIFTHEAD	INTEGER	<p>Laser or Plasma: When using the standard database, this variable stores whether you need the Lift Head option or not:</p> <p>(1) On (2) Off (3) n/a</p> <p>The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called</p> <p><code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.</p>
LD_START_AT_HOLE_CENTER	INTEGER	<p>Laser or Plasma: When using the standard database, this variable stores if you want to start at hole center or not:</p> <p>(1) On (2) Off (3) n/a</p> <p>The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called</p> <p><code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.</p>



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>LD_LEADIN_MODE</b>	INTEGER	<p>Laser or Plasma: When using the standard database, this variable stores what type of leadin is used.</p> <ul style="list-style-type: none"> <li>(1) Arc</li> <li>(2) n/a</li> <li>(3) None</li> <li>(4) Parallel</li> <li>(5) Perpendicular</li> </ul> <p>The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to <code>TRUE</code>.</p>
<b>LD_LEADIN_LENGTH</b>	DECIMAL	<p>Laser or Plasma: When using the standard database, this variable stores what the leadin distance is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to <code>TRUE</code>.</p>
<b>LD_LEADIN_ANGLE</b>	DECIMAL	<p>Laser or Plasma: When using the standard database, this variable stores what the leadin angle is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to <code>TRUE</code>.</p>
<b>LD_LEADIN_ARC_RADIUS</b>	INTEGER	<p>Laser or Plasma: When using the standard database, this variable stores what the leadin arc radius is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to <code>TRUE</code>.</p>



Variable	Type	Usage
LD_LEADIN_ARC_ANGLE	DECIMAL	Laser or Plasma: When using the standard database, this variable stores what the leadin arc angle is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called LASER_PLASMA_CUT_DATA must be set to TRUE.
LD_OVERLAP	INTEGER	Laser or Plasma: When using the standard database, this variable stores what the leadin overlap is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called LASER_PLASMA_CUT_DATA must be set to TRUE.
LD_LEADOUT_MODE	INTEGER	Laser or Plasma: When using the standard database, this variable stores what type of leadout is used. (1) Clockwise (2) Counter Clockwise (3) Original (4) None The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called LASER_PLASMA_CUT_DATA must be set to TRUE.
LD_LEADOUT_LENGTH	DECIMAL	Laser or Plasma: When using the standard database, this variable stores what the leadout length is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called LASER_PLASMA_CUT_DATA must be set to TRUE.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>LD_LEADOUT_ANGLE</b>	DECIMAL	Laser or Plasma: When using the standard database, this variable stores what the leadout angle is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<b>LD_LEADOUT_ARC_RADIUS</b>	DECIMAL	Laser or Plasma: When using the standard database, this variable stores what the leadout arc radius is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<b>LD_LEADOUT_ARC_ANGLE</b>	DECIMAL	Laser or Plasma: When using the standard database, this variable stores what the leadout arc angle is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<b>LD_LEADOUT_OVERLAP</b>	DECIMAL	Laser or Plasma: When using the standard database, this variable stores what the leadout overlap distance is. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.



Variable	Type	Usage
<code>LD_SIZE</code>	DECIMAL	Laser or Plasma: When using the standard database, this variable stores the size of the Area, Line Length, Arc Radius and Holes. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<code>LD_COLOR</code>	INTEGER	Laser or Plasma: When using the standard database, this variable stores the color of the different path sizes and shapes. (1) BLACK (2) BLUE (3) GREEN (4) CYAN (5) RED (6) MAGENTA (7) BROWN (8) GRAY (9) WHITE (10) LTBLUE (11) LTGREEN (12) LTCYAN (13) LTRED (14) LTMAGEN (15) YELLOW (16) HIWHITE
<code>LD_SUBROUTINE_NUMBER</code>	INTEGER	The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>LD_FEEDRATE</b>	DECIMAL	Laser or Plasma: When using the standard database, this variable stores the federate used. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<b>LD_FEEDRATE_PERCENT</b>	INTEGER	Laser or Plasma: When using the standard database, this variable stores the federate percentage used. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<b>LD_POWER_LEVEL</b>	INTEGER	Laser or Plasma: When using the standard database, this variable stores the size of the Area, Line Length, Arc Radius and Holes. The file used for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<b>LD_ASSIST_GAS</b>	CHARACTER	Laser or Plasma: When using the standard database, this variable stores the assist gas type. (1) Oxygen (2) Nitrogen (3) Carbon Dioxide (4) n/a The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.



Variable	Type	Usage
LD_GAS_PRESSURE	INTEGER	Laser or Plasma: When using the standard database, this variable stores the gas pressure used. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called LASER_PLASMA_CUT_DATA must be set to TRUE.
LD_2ND_ASSIST_GAS	CHARACTER	Laser or Plasma: When using the standard database, this variable stores the second assist gas type: <ul style="list-style-type: none"><li>(1) Oxygen</li><li>(2) Nitrogen</li><li>(3) Carbon Dioxide</li><li>(4) n/a</li></ul> The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called LASER_PLASMA_CUT_DATA must be set to TRUE.
LD_2ND_GAS_PRESSURE	INTEGER	Laser or Plasma: When using the standard database, this variable stores the second gas pressure used. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called LASER_PLASMA_CUT_DATA must be set to TRUE.
LD_LASER_MODE	CHARACTER	Laser or Plasma: When using the standard database, this variable stores the laser mode type: <ul style="list-style-type: none"><li>(3) Continuous Wave</li><li>(4) Dynamic Power</li><li>(1) Gated Pulse</li><li>(5) n/a</li><li>(2) Super Power</li></ul> The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called LASER_PLASMA_CUT_DATA must be set to TRUE.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>LD_FREQUENCY</b>	INTEGER	Laser or Plasma: When using the standard database, this variable stores the laser frequency. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<b>LD_DUTY_CYCLE</b>	INTEGER	Laser or Plasma: When using the standard database, this variable stores the laser duty cycle. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<b>LD_COOLANT_MODE</b>	CHARACTER	Laser or Plasma: When using the standard database, this variable stores the coolant type used. (1) On (2) Off (3) n/a The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<b>LD_OFFSET_VALUE</b>	INTEGER	Laser or Plasma: When using the standard database, this variable stores the offset value used. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.



Variable	Type	Usage
LD_DURATION	INTEGER	Laser or Plasma: When using the standard database, this variable stores the duration amount. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These are in the \procad\defaults folder. The post header command called LASER_PLASMA_CUT_DATA must be set to TRUE.
LD_START_AT_MICROJOINT	INTEGER	Laser or Plasma: When using the standard database, this variable stores whether you are using microjoints: (1) On (2) Off (3) n/a The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These are in the \procad\defaults folder. The post header command called LASER_PLASMA_CUT_DATA must be set to TRUE.
LD_COMMENT	CHARACTER	Laser or Plasma: When using the standard database, this variable stores the comment. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These are in the \procad\defaults folder. The post header command called LASER_PLASMA_CUT_DATA must be set to TRUE.
LD_END_AT_HOLE_CENTER	INTEGER	Laser or Plasma: When using the standard database, this variable stores whether you are ending at hole center or not. (1) On (2) Off (3) n/a The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These are in the \procad\defaults folder. The post header command called LASER_PLASMA_CUT_DATA must be set to TRUE.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>LD_OPTION_START_POSITION</b>	INTEGER	Laser or Plasma: When using the standard database, this variable stores the optional start position. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<b>LD_CHOICE_START_POSITION</b>	INTEGER	Laser or Plasma: When using the standard database, this variable stores the user's choice start position. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<b>LD_USER_INT01 through LD_USER_INT10</b>	INTEGER	Laser or Plasma: When using the standard database, this variable stores the expansion integer fields. The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<b>LD_USER_DBLO1 through LD_USER_DBLO10</b>	DECIMAL	When using the Plasma or Laser standard database this variable stores the expansion decimal fields.  The file for English is FABDBENGLISH.MDB and for Metric FABDBMETRIC.MDB. These files are in the \procad\defaults folder. The post header command called <code>LASER_PLASMA_CUT_DATA</code> must be set to TRUE.
<b>RUNNING_SYSTEM</b>	INTEGER	The current running system.  RUNNING_SYSTEM=CAMWORKS RUNNING_SYSTEM=PROCAM_2D RUNNING_SYSTEM=PROCAM_3D  CAMWORKS=1 PROCAM_2D=2 PROCAM_3D=3



Variable	Type	Usage
<b>SKIM_CUT</b>	INTEGER	ProCAM 2D EDM: Stores the EDM skim cut. SKIM_CUT=CURRENT SKIM_CUT=PREVIOUS SKIM_CUT=NEXT  CURRENT=0 PREVIOUS=1 NEXT=2
<b>TAB_CUT</b>	INTEGER	ProCAM 2D EDM: Stores the EDM tan cut. TAB_CUT=CURRENT TAB_CUT=PREVIOUS TAB_CUT=NEXT
<b>PART_TOTAL_SKIM_CUTS</b>	INTEGER	ProCAM 2D: Stores the total number of skim cuts in a part file.
<b>PART_TOTAL_TAB_CUTS</b>	INTEGER	ProCAM 2D: Stores the total number of tab cuts in a part file.
<b>OPER_TOTAL_SKIM_CUTS</b>	INTEGER	ProCAM 2D: Stores the total number of skim cuts in an operation.
<b>OPER_TOTAL_TAB_CUTS</b>	INTEGER	ProCAM 2D: Stores the total number of tab cuts in an operation.
<b>OPER_CURRENT_SKIM_CUT</b>	INTEGER	ProCAM 2D EDM: Stores the EDM operation type. SKIM_CUT=CURRENT SKIM_CUT=PREVIOUS SKIM_CUT=NEXT  CURRENT=0 PREVIOUS=1 NEXT=2
<b>OPER_CURRENT_TAB_CUT</b>	INTEGER	ProCAM 2D EDM: Stores the EDM operation type. TAB_CUT=CURRENT TAB_CUT=PREVIOUS TAB_CUT=NEXT  CURRENT=0 PREVIOUS=1 NEXT=2



Variable	Type	Usage
<b>DSPINDLE</b>	INTEGER	CAMWorks and ProCAM 2D: Stores whether you are using a main or sub spindle in the lathe system.  DSPINDLE=MAIN_SPINDLE DSPINDLE=SUB_SPINDLE  MAIN_SPINDLE =1 SUB_SPINDLE =2
<b>POST_PATH</b>	CHARACTER	Stores the posted output path.
<b>OPR_LATHE_TAPPING</b>	INTEGER	ProCAM 2D Lathe: Stores whether you need to do a lathe tapping cycle while in the lathe drilling operation. OPR_LATHE_TAPPING=FALSE OPR_LATHE_TAPPING=TRUE
<b>LASER_MATERIAL</b>	CHARACTER	Stores the material name from the setup information and updates the material name in the laser, plasma database, so it matches.
<b>LASER_THICKNESS</b>	CHARACTER	Stores the sheet thickness from the setup information and updates the sheet thickness in the laser, plasma database, so it matches.
<b>ARM_SORTER_DBPATH</b>	CHARACTER	Stores Punch system sorter arm database path. Is used with the OPENDB command. It stores either the Metric or English database path depending on the current system selected when posting.
<b>ARM_ENGLISH_LASERDB</b>	CHARACTER	Stores the Punch system sorter arm English database path. Is used with the OPENDB command.
<b>ARM_METRIC_LASERDB</b>	CHARACTER	Stores the Punch system sorter arm Metric database path. Is used with the OPENDB command.
<b>OPR_LATHE_RETRACT_TYPE</b>	INTEGER	Stores the retract type when using Lathe canned cycles:  (1) Z then X (2) X then Z (3) Direct



Variable	Type	Usage
TOOL_SPEC_NAME	CHARACTER	ProCAM 2D Punch: Stores the special tool name for the current tool station. There will be a name for each station that uses a special tool. This variable can also be used in the GETTOOLS(???) command.
TOOL_SPEC_PATH	CHARACTER	ProCAM 2D Punch: Stores the special tool path for the current tool station. There will be a path for each station that uses a special tool. This variable can also be used in the GETTOOLS(???) command.
ABS_PICK_LOCATION	DECIMAL	CAMWorks: Stores the absolute value of the Lathe Sub Spindle transfer location along the Z axis.
INC_PICK_LOCATION	DECIMAL	CAMWorks: Stores the incremental value of the Lathe Sub Spindle transfer location along the Z axis.
TRANSFER_DISTANCE	DECIMAL	CAMWorks: Stores the distance traveled when a transfer takes place between the lathe main and sub spindle along the Z axis.
OPR_LATHE_APPROACH_STRATEGY	INTEGER	CAMWorks 2007 and later: Stores the current lathe operation's approach strategy to the start of the cut.  OPR_LATHE_APPROACH_STRATEGY=Z_THEN_X OPR_LATHE_APPROACH_STRATEGY=X_THEN_Z OPR_LATHE_APPROACH_STRATEGY=DIRECT OPR_LATHE_APPROACH_STRATEGY=AUTO  Z_THEN_X=1 X_THEN_Z=2 DIRECT=3  AUTO=no value (CAMWorks attempts to maintain the Approach strategy where possible. For approach moves, CAMWorks will attempt to avoid the WIP model by the specified Clearance. This option allows you to set the Approach type to automatically avoid collisions with the WIP model.)



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>OPR_LATHE_RETRACT_STRATEGY</b>	INTEGER	<p>CAMWorks 2007 and later: Stores the current lathe operation's retract strategy at the end of the cut.</p> <pre>OPR_LATHE_RETRACT_STRATEGY=Z_THEN_X OPR_LATHE_RETRACT_STRATEGY=X_THEN_Z OPR_LATHE_RETRACT_STRATEGY=DIRECT OPR_LATHE_RETRACT_STRATEGY=AUTO  Z_THEN_X=1 X_THEN_Z=2 DIRECT=3  AUTO=no value (CAMWorks attempts to maintain the Retract strategy where possible. For retract moves, CAMWorks will attempt to avoid the WIP model by the specified Clearance. This option allows you to set the Retract type to automatically avoid collisions with the WIP model.)</pre>
<b>CAM_MOVE_FLAG</b>	INTEGER	<p>CAMWorks 2007 and later: Shows what type of lathe move you are doing.</p> <pre>:C: IF FLAGGED (CAM_MOVE_FLAG, CAM_APPROACH) =TRUE THEN :C:     IF FLAGGED (CAM_MOVE_FLAG, CAM_MOVE_X) =TRUE AND :C:     FLAGGED (CAM_MOVE_FLAG, CAM_MOVE_Z) =TRUE THEN :C:         CALL (RAPID_MOVE_LATHE) :C:         RETURN :C:     ELSE :C:         IF FLAGGED (CAM_MOVE_FLAG, CAM_MOVE_X) =TRUE THEN :C:             CALL (RAPID_MOVE_LATHE_X) :C:             RETURN :C:         ELSE :C:             IF FLAGGED (CAM_MOVE_FLAG, CAM_MOVE_Z) =TRUE THEN :C:                 CALL (RAPID_MOVE_LATHE_Z) :C:                 RETURN :C:             ENDIF :C:         ENDIF :C:     ENDIF :C: ENDIF  CAM_MOVE_FLAG=CAM_RAPID CAM_MOVE_FLAG=CAM_APPROACH CAM_MOVE_FLAG=CAM_RETRACT CAM_MOVE_FLAG=CAM_MOVE_X CAM_MOVE_FLAG=CAM_MOVE_Y CAM_MOVE_FLAG=CAM_MOVE_Z</pre>



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
		CAM_MOVE_FLAG=CAM_LEADIN CAM_MOVE_FLAG=CAM LEADOUT
		Bit Values CAM_RAPID=1 CAM_APPROACH =2 CAM_RETRACT=4 CAM_MOVE_X=8 CAM_MOVE_Y=16 CAM_MOVE_Z=32 CAM_LEADIN=64 CAM_LEADOUT=128
		Options <b>N_CAM_MOVE_FLAG</b> N_ = next move <b>P_CAM_MOVE_FLAG</b> P_ = previous move
<b>TOOL_ORIENT</b>	INTEGER	CAMWorks 2007 and later: Stores the current tool orientation.  TOOL_ORIENT=UP_RIGHT TOOL_ORIENT=UP_LEFT TOOL_ORIENT=DOWN_RIGHT TOOL_ORIENT=DOWN_LEFT TOOL_ORIENT=LEFT_UP TOOL_ORIENT=LEFT_DOWN TOOL_ORIENT=RIGHT_UP TOOL_ORIENT=RIGHT_DOWN  UP_RIGHT=1 UP_LEFT=2 DOWN_RIGHT=3 DOWN_LEFT=4 LEFT_UP=5 LEFT_DOWN=6 RIGHT_UP=7 RIGHT_DOWN=8
<b>CAMWORKS_VER</b>	INTEGER	CAMWorks: Stores the version you are running. Any version below CW2006 will register as zero. As new commands are inserted into the posting system, they will be available when new CAMWorks versions are released. If a post was to run on two different versions of CAMWorks, then you may need to use this variable depending on the commands used in the post.  CAMWORKS_VER= CAM_REV2006 CAMWORKS_VER= CAM_REV2006EX CAMWORKS_VER= CAM_REV2007 CAMWORKS_VER= CAM_REV2008 CAMWORKS_VER= CAM_REV2009



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>OPR_SHIFT_TYPE</b>	INTEGER	<pre> CAM_REV2006=0 CAM_REV2006EX=0 CAM_REV2007=7 CAM_REV2007_SP1=71 CAM_REV2007_SP2=72 CAM_REV2007_SP2_2=73 CAM_REV2007_SP3=74 CAM_REV2007_SP3_1=75 CAM_REV2007_SP4_1=76 CAM_REV2008=80 CAM_REV2008_SP1=81 CAM_REV2009=90 CAM_REV2009_SP1=91  :C: IF CAMWORKS_VER&gt;CAM_REV2006EX THEN :C:   IF FLAGGED(CAM_MOVE_FLAG,CAM_APPROACH)=TRUE THEN :C:     IF FLAGGED(CAM_MOVE_FLAG, CAM_MOVE_X)=TRUE AND :C:       FLAGGED(CAM_MOVE_FLAG, CAM_MOVE_Z)=TRUE THEN :C:         CALL(RAPID_MOVE_LATHE) :C:         RETURN :C:       ELSE :C:         IF FLAGGED(CAM_MOVE_FLAG,CAM_MOVE_X)=TRUE THEN :C:           CALL(RAPID_MOVE_LATHE_X) :C:           RETURN :C:         ELSE :C:           IF FLAGGED(CAM_MOVE_FLAG,CAM_MOVE_Z)=TRUE THEN :C:             CALL(RAPID_MOVE_LATHE_Z) :C:             RETURN :C:           ENDIF :C:           ENDIF :C:         ENDIF :C:       ENDIF :C:     ENDIF :C:   ENDIF :C: ENDIF </pre>



Variable	Type	Usage
DRIVE_POINT_TYPE P_DRIVE_POINT_TYPE N_DRIVE_POINT_TYPE	INTEGER	This variable stores the drive point of a finish grooving cycle tool during posting. This variable will be updated in a called section CALC_SHIFT_TOOL_LATHE.  DRIVE_CENTER=0 DRIVE_RIGHT=1 DRIVE_LEFT=2 DRIVE_TOOL_NOSE=3
TOUCHOFF_POINT_TYPE P_TOUCHOFF_POINT_TYPE N_TOUCHOFF_POINT_TYPE	INTEGER	Supported in CAMWorks 2007 and later. Not supported in any ProCAM product.  Stores the current touch off point of a finish grooving cycle tool during posting. This is the current active edge when you are in a called section CALC_SHIFT_TOOL_LATHE.  PROG_POINT_CENTER=0 PROG_POINT_PRIMARY=1 PROG_POINT_SECONDARY=2
RAPID_DURING_DRILL_CYCLE	INTEGER	Supported in CAMWorks 2007 and later. Not supported in any ProCAM product.  Tells the system whether your post supports a rapid move in a drilling cycle via editing the toolpath. This section will be called to check for its value  CALC_ALLOW_RAPID_DURING_DRILL. If this variable or section is not in the post, then it will assume the post does not support this option.  RAPID_DURING_DRILL_CYCLE=TRUE RAPID_DURING_DRILL_CYCLE=FALSE
OPR_THREAD_CHAMFER_ANG	DECIMAL	Supported in CAMWorks 2007 and later. Not supported in any ProCAM product.  This variable stores the lathe threading cycles chamfer angle from entered angle.  Supported in CAMWorks 2007 and later. Not supported in any ProCAM product.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>CAMWORKS_MATERIAL</b>	CHARACTER	Stores the selected material from CAMWorks Stock Manager. Currently, the post used a variable called “material” which was asked in the posting setup tab. If you are loading old parts that used the “material” and it was set, then we will use that string. If you are creating new parts, you can ignore that question and CAMWorks will set “material” to the same value as CAMWORKS_MATERIAL. You can also remove the “material” question from the post and just use CAMWORKS_MATERIAL. It will still set “material” because that variable is used in the post's setup output. Supported in CAMWorks 2007 and later. Not supported in any ProCAM product.
<b>LATHE_X_TOOL_OFFSET</b> <b>P_LATHE_X_TOOL_OFFSET</b> <b>N_LATHE_X_TOOL_OFFSET</b>	DECIMAL	Stores the lathe finish grooving cycle's shift amount. This is an incremental signed distance from the center of the groove tool to the driven touch off point in the X direction. Supported in CAMWorks 2007 and later. Not supported in any ProCAM product.
<b>LATHE_Z_TOOL_OFFSET</b> <b>P_LATHE_Z_TOOL_OFFSET</b> <b>N_LATHE_Z_TOOL_OFFSET</b>	DECIMAL	Stores the lathe finish grooving cycle's shift amount. This is an incremental signed distance from the center of the groove tool to the driven touch off point in the Z direction. Supported in CAMWorks 2007 and later. Not supported in any ProCAM product.
<b>MACH_CX</b> <b>P_MACH_CX</b> <b>N_MACH_CX</b>	DECIMAL	The X axis contact points of the current, previous or next movement. This is available only in Multiaxis operations. Supported in CAMWorks 2008 and later. Not supported in any ProCAM product.
<b>MACH_CY</b> <b>P_MACH_CY</b> <b>N_MACH_CY</b>	DECIMAL	The Y axis contact points of the current, previous or next movement. This is available only in Multiaxis operations. Supported in CAMWorks 2008 and later. Not supported in any ProCAM product.
<b>MACH_CZ</b> <b>P_MACH_CZ</b> <b>N_MACH_CZ</b>	DECIMAL	The Z axis contact points of the current, previous or next movement. This is only available in Multiaxis operations. Supported in CAMWorks 2008 and later. Not supported in any ProCAM product.



Variable	Type	Usage
<b>MACH_CJ</b> <b>P_MACH_CJ</b> <b>N_MACH_CJ</b>	DECIMAL	The J axis vector contact points of the current, previous or next movement. This is available only in Multiaxis operations. Supported in CAMWorks 2008 and later. Not supported in any ProCAM product.
<b>MACH_CK</b> <b>P_MACH_CK</b> <b>N_MACH_CK</b>	DECIMAL	The Z axis vector contact points of the current, previous or next movement. This is available only in Multiaxis operations. Supported in CAMWorks 2008 and later. Not supported in any ProCAM product.
<b>TOOL_COOLANT</b> <b>N_TOOL_COOLANT</b> <b>NC_TOOL_COOLANT</b>	INTEGER	Passes the coolant information from the CAMWorks tool definition. MILL_COOLANT_OFF=1 MILL_COOLANT_FLOOD=2 MILL_COOLANT_MIST=3 MILL_COOLANT_THROUGH_TOOL=4 MILL_COOLANT_AIR_BLAST=5 MILL_COOLANT_HIGH_PRESSURE=6 MILL_COOLANT_SPECIAL1=7 MILL_COOLANT_SPECIAL2=8 LATHE_COOLANT_FLOOD=1 LATHE_COOLANT_OFF=2 LATHE_COOLANT_MIST=3 LATHE_COOLANT_THROUGH_TOOL=4 LATHE_COOLANT_AIR_BLAST=5 LATHE_COOLANT_HIGH_PRESSURE=6 LATHE_COOLANT_SPECIAL1=7 LATHE_COOLANT_SPECIAL2=8
<b>TOOL_DIAM_OFFSET</b> <b>N_TOOL_DIAM_OFFSET</b> <b>NC_TOOL_DIAM_OFFSET</b>	INTEGER	Supported in CAMWorks 2008 and later. Not supported in any ProCAM product. Passes the tool diameter offset number from the CAMWorks tool definition. Supported in CAMWorks 2008 and later. Not supported in any ProCAM product.
<b>TOOL_LENGTH_OFFSET</b> <b>N_TOOL_LENGTH_OFFSET</b> <b>NC_TOOL_LENGTH_OFFSET</b>	INTEGER	Passes the tool length offset number from the CAMWorks tool definition. Supported in CAMWorks 2008 and later. Not supported in any ProCAM product.
<b>TOOL_LENGTH_DIAM_OFFSET_METHOD</b>	INTEGER	Passes whether you selected the length and diameter offset numbers from the tool definition or the post. METHOD_FROM_TOOL=0 METHOD_FROM_POST=1
		Supported in CAMWorks 2008 and later. Not supported in any ProCAM product.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<code>HAVE_SURFACE_CP</code> <code>P_HAVE_SURFACE_CP</code> <code>N_HAVE_SURFACE_CP</code>	INTEGER	Tells the post if the current, previous or next movement has a contact point. <code>HAVE_SURFACE_CP=TRUE</code> or <code>FALSE</code> <code>P_HAVE_SURFACE_CP=TRUE</code> or <code>FALSE</code> <code>N_HAVE_SURFACE_CP=TRUE</code> or <code>FALSE</code> This is available only in multiaxis operations. Supported in CAMWorks 2008 and later. Not supported in any ProCAM product.
<code>ABS_X_PART_END</code> <code>N_ABS_X_PART_END</code> <code>P_ABS_X_PART_END</code>	DECIMAL	Stores the current X end value, next X end value and previous X end value as world coordinates in a multiaxis operation. Available in Mill only. Supported in CAMWorks 2008 and later. Not supported in any ProCAM product.
<code>ABS_Y_PART_END</code> <code>N_ABS_Y_PART_END</code> <code>P_ABS_Y_PART_END</code>	DECIMAL	Stores the current Y end value, next Y end value and previous Y end value as world coordinates in a multiaxis operation. Available in Mill only. Supported in CAMWorks 2008 and later. Not supported in any ProCAM product.
<code>ABS_Z_PART_END</code> <code>N_ABS_Z_PART_END</code> <code>P_ABS_Z_PART_END</code>	DECIMAL	Stores the current Z end value, next Z end value and previous Z end value as world coordinates in a multiaxis operation. Available in Mill only. Supported in CAMWorks 2008 and later. Not supported in any ProCAM product.
<code>CW_DWELL</code>	DECIMAL	Stores the dwell amount that is entered in a Turn Finish operation. The dwell amount can be set on the Finish Turn tab when you set the Cut Type pattern to “Diameter and Length.” To get the post to output this value, you need to have a CALC section called <code>CALC_OUTPUT_DWELL</code> added to your post source LIB file. When this is called, you can then call a template section to output the dwell amount. Available in Turn and Mill/Turn. Support for additional operations may be available in future versions. Supported in CAMWorks 2008 SP3.0 and later. Not supported in any ProCAM product.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>TOOL_EDGE</b>	INTEGER	Stores the selected tool edge type from the turn tool definition. Available in Turn and Mill/Turn. Supported in CAMWorks 2008 SP3.0 and later. Not supported in any ProCAM product. TOOL_EDGE=SIDE_EDGE or END_EDGE SIDE_EDGE=0 END_EDGE=1
<b>TLP_PART_NAME</b>	CHARACTER	Stores the toolpath part name. In the APT CL output, keywords and associated values are output for each of the node names. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<b>TLP_PART_DESC</b>	CHARACTER	Stores the toolpath part description. In the APT CL output, keywords and associated values are output for each of the node names. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<b>TLP_SETUP_NAME</b>	CHARACTER	Stores the toolpath setup name. In the APT CL output, keywords and associated values are output for each of the node names. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<b>TLP_SETUP_DESC</b>	CHARACTER	Stores the toolpath setup description. In the APT CL output, keywords and associated values are output for each of the node names. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<b>TLP_FEAT_NAME</b>	CHARACTER	Stores the toolpath feature name. In the APT CL output, keywords and associated values are output for each of the node names. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<b>TLP_FEAT_DESC</b>	CHARACTER	Stores the toolpath feature description. In the APT CL output, keywords and associated values are output for each of the node names. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>TLP_OPER_NAME</b>	CHARACTER	Stores the toolpath operation name. In the APT CL output, keywords and associated values are output for each of the node names. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<b>TLP_OPER_DESC</b>	CHARACTER	Stores the toolpath operation description. In the APT CL output, keywords and associated values are output for each of the node names. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<b>SETUP_ID</b> <b>P_SETUP_ID</b> <b>N_SETUP_ID</b>	INTEGER	Stores current, next and previous setup ID number. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<b>TOOLPATH_ID</b> <b>P_TOOLPATH_ID</b> <b>N_TOOLPATH_ID</b>	INTEGER	Stores current, next and previous toolpath ID number. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<b>NEXT_SETUP_4AX_ANGLE</b>	DECIMAL	Stores the next 4th axis preposition setup angle. Available in Mill only. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<b>NEXT_SETUP_5AX_ANGLE</b>	DECIMAL	Stores the next 5th axis preposition setup angle. Available in Mill only. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<b>PART_STOCK_DIAM</b>	DECIMAL	Stores the stock diameter from the stock definition. Available in Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<b>PART_STOCK_LENGTH</b>	DECIMAL	Stores the stock length from the stock definition. Available in Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<b>NEXT_OPR_TYPE</b>	INTEGER	Stores the next operation type. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.



Variable	Type	Usage
<code>NEXT_OPR_SUB_TYPE</code>	INTEGER	Stores the next operation drill cycle type. Available in Mill and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<code>NEXT_IS_LATHE</code>	INTEGER	Stores if the next operation is lathe or not. Available in Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product. <code>NEXT_IS_LATHE=TRUE</code> or <code>FALSE</code>
<code>QUERY_ITEM_ID</code>	INTEGER	Stores the ID of the object you are trying to get information from. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product.
<code>QUERY_RESULT</code>	INTEGER	Stores the return value of the <code>QUERY_SYSTEM()</code> command. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product. <code>QUERY_RESULT=1</code> if successful.
<code>QUERY_ERROR</code>	INTEGER	Stores the error value of the <code>QUERY_SYSTEM()</code> command. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product. <code>QUERY_ERROR=0</code> for no error. If greater than zero, then it could be different types of errors currently not returned.
<code>QUERY_INT_VALUE</code>	INTEGER	Stores the integer value of the <code>QUERY_SYSTEM()</code> command. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product. <code>QUERY_INT_VALUE</code> will equal any integer information retrieved from the <code>QUERY_SYSTEM()</code> command.
<code>QUERY_DEC_VALUE</code>	INTEGER	Stores the decimal value of the <code>QUERY_SYSTEM()</code> command. Available in Mill, Turn and Mill-Turn. Supported in CAMWorks 2009 and later. Not supported in any ProCAM product. <code>QUERY_DEC_VALUE</code> will equal any integer information retrieved from the <code>QUERY_SYSTEM()</code> command.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>MULTIAxis_CNC_COMP</b>	INTEGER	Allows the post to detect whether 3D+ CNC cutter comp has been selected in a multiaxis operation. There are specific machines that can use 3D+ CNC cutter comp. This is available only in CAMWorks Multiaxis operations. Supported in CAMWorks 2008 and later. Not supported in any ProCAM product. <b>MULTIAxis_CNC_COMP=TRUE or FALSE</b>
<b>IS_5AXIS</b>	INTEGER	<b>IS_5AXIS = 0 or IS_5AXIS = FALSE</b> <b>IS_5AXIS = 1 or IS_5AXIS = TRUE</b> If True, then it is either a Mill or Mill/Turn multiaxis operation.
<b>IS_MILL_FACE</b>	INTEGER	<b>IS_MILL_FACE = 0 or IS_MILL_FACE = FALSE</b> <b>IS_MILL_FACE = 1 or IS_MILL_FACE = TRUE</b> If True, then it is a Mill/Turn operation on the face.
<b>IS_MILL_OD</b>	INTEGER	<b>IS_MILL_OD = 0 or IS_MILL_OD = FALSE</b> <b>IS_MILL_OD = 1 or IS_MILL_OD = TRUE</b> If True, then it is a Mill/Turn operation on the OD.
<b>IS_WRAPPED</b>	INTEGER	<b>IS_WRAPPED = 0 or IS_WRAPPED = FALSE</b> <b>IS_WRAPPED = 1 or IS_WRAPPED = TRUE</b> If True, then it is a Mill operation on the OD. OPR_AXIS_TYPE will also equal 4444 in this case.
<b>TLP_FEAT_SETUP_NAME</b>	CHARACTER	Stores the setup name for the current toolpath feature. Available in Mill, Turn and Mill/Turn.
<b>SYNC_CODE_COMMENT</b>	CHARACTER	Stores the sync code comment. Available in Turn and Mill/Turn. These variables are set in CAMWorks 2010, however the option of syncing turrets is not implemented in CW2010.
<b>REAR_SYNC_CODE</b> <b>P_REAR_SINCE_CODE</b>	INTEGER	Stores the current and previous rear turret sync code number. Available in Turn and Mill/Turn. These variables are set in CAMWorks 2010, however the option of syncing turrets is not implemented in CW2010.



Variable	Type	Usage
<code>REAR_SYNC_CODE_TYPE</code>	INTEGER	<p>Stores the rear turret sync code type. Available in Turn and Mill/Turn. These variables are set in CAMWorks 2010, however the option of syncing turrets is not implemented in CW2010.</p> <p><code>REAR_SYNC_CODE_TYPE= SYNC_CODE_UNKNOWN</code> <code>REAR_SYNC_CODE_TYPE= SYNC_CODE_BEFORE_START</code> <code>REAR_SYNC_CODE_TYPE= SYNC_CODE_BEFORE_FIRST_MOVE</code> <code>REAR_SYNC_CODE_TYPE= SYNC_CODE_AFTER_END</code></p> <p><code>SYNC_CODE UNKNOWN = 0</code> <code>SYNC_CODE BEFORE START = 1</code> <code>SYNC_CODE BEFORE FIRST MOVE = 2</code> <code>SYNC CODE AFTER END = 3</code></p>
<code>FRONT_SYNC_CODE</code> <code>P_FRONT_SYNC_CODE</code>	INTEGER	<p>This variable stores the current and previous front turret sync code number. Available in Turn and Mill/Turn. These variables are set in CW2010, however the option of syncing turrets is not implemented in CW2010.</p>
<code>FRONT_SYNC_CODE_TYPE</code>	INTEGER	<p>Stores the front turret sync code type. Available in Turn and Mill/Turn. These variables are set in CAMWorks 2010, however the option of syncing turrets is not implemented in CW2010.</p> <p><code>FRONT_SYNC_CODE_TYPE= SYNC_CODE_UNKNOWN</code> <code>FRONT_SYNC_CODE_TYPE= SYNC_CODE_BEFORE_START</code> <code>FRONT_SYNC_CODE_TYPE= SYNC_CODE_BEFORE_FIRST_MOVE</code> <code>FRONT_SYNC_CODE_TYPE= SYNC_CODE_AFTER_END</code></p> <p><code>SYNC_CODE UNKNOWN = 0</code> <code>SYNC_CODE BEFORE START = 1</code> <code>SYNC_CODE BEFORE FIRST MOVE = 2</code> <code>SYNC CODE AFTER END = 3</code></p>
<code>ARC_NORM_X</code> <code>P_ARC_NORM_X</code> <code>N_ARC_NORM_X</code>	DECIMAL	<p>Stores the current, previous and next X axis arc normal vector. Available in Mill, Turn and Mill/Turn.</p>
<code>ARC_NORM_Y</code> <code>P_ARC_NORM_Y</code> <code>N_ARC_NORM_Y</code>	DECIMAL	<p>Stores the current, previous and next Y axis arc normal vector. Available in Mill, Turn and Mill/Turn.</p>



Variable	Type	Usage
<b>ARC_NORM_Z</b> <b>P_ARC_NORM_Z</b> <b>N_ARC_NORM_Z</b>	DECIMAL	Stores the current, previous and next Z axis arc normal vector. Available in Mill, Turn and Mill/Turn.
<b>CTL_PATH</b>	CHARACTER	Stores the path of the current post being used. Available in Mill, Turn and Mill/Turn. Supported in CAMWorks 2010 and later. Not supported in any ProCAM product.
<b>WORLD_FCS_TO_SETUP_X</b> <b>WORLD_FCS_TO_SETUP_Y</b> <b>WORLD_FCS_TO_SETUP_Z</b>	DECIMAL	This variable stores the distance in X, Y or Z from the selected World Coordinate System to the current mill Setup. This is a non rotated value. Not supported in any ProCAM product or CAMWorks product earlier then version CW2011 SP1. Available in Mill and Mill/Turn.
<b>WORLD_VECTOR_X</b> <b>WORLD_VECTOR_Y</b> <b>WORLD_VECTOR_Z</b>	DECIMAL	This variable stores the X, Y or Z signed vector from the selected World Coordinate System to the current mill Setup. This is a non rotated value. Not supported in any ProCAM product or CAMWorks product earlier then version CW2011 SP1. Available in Mill and Mill/Turn.
<b>SETUP_MCS_X_OFFSET</b> <b>P_SETUP_MCS_X_OFFSET</b> <b>N_SETUP_MCS_X_OFFSET</b>	DECIMAL	This variable stores the distance in X from the selected World Coordinate System to the current mill Setup coordinate system. This is a rotated value. Not supported in any ProCAM product or CAMWorks product earlier then version CW2011 SP1. Available in Mill and Mill/Turn. Options: N_SETUP_MCS_X_OFFSET N_ = next setup P_SETUP_MCS_X_OFFSET P_ = previous setup
<b>SETUP_MCS_Y_OFFSET</b> <b>P_SETUP_MCS_Y_OFFSET</b> <b>N_SETUP_MCS_Y_OFFSET</b>	DECIMAL	This variable stores the distance in Y from the selected World Coordinate System to the current mill Setup coordinate system. This is a rotated value. Not supported in any ProCAM product or CAMWorks product earlier then version CW2011 SP1. Available in Mill and Mill/Turn. Options: N_SETUP_MCS_Y_OFFSET N_ = next setup P_SETUP_MCS_Y_OFFSET P_ = previous setup



Variable	Type	Usage
<b>SETUP_MCS_Z_OFFSET</b>	DECIMAL	This variable stores the distance in Z from the selected World Coordinate System to the current mill Setup coordinate system. This is a rotated value. Not supported in any ProCAM product or CAMWorks product earlier than version CW2011 SP1. Available in Mill and Mill/Turn. Options: <code>N_SETUP_MCS_Z_OFFSET N_</code> = next setup <code>P_SETUP_MCS_Z_OFFSET P_</code> = previous setup
<b>OPR_LEADIN_FEEDRATE</b>	DECIMAL	This variable stores the operation leadin feedrate in milling. Not supported in any ProCAM product or CAMWorks product earlier than version CW2011 SP1. Available in Mill and Mill/Turn.
<b>OPR_THREAD_DEPTH</b>	DECIMAL	This variable stores the thread depth of a canned lathe threading cycle. Not supported in any ProCAM product or CAMWorks product earlier than version CW2011 SP1. Available in Turn and Mill/Turn.
<b>PRE_POSITION_ROTARY_TYPE</b>	INTEGER	This variable can be set to either have the A axis or the B axis as the 4th axis rotary. <code>PRE_POSITION_ROTARY_TYPE=ROTARY_TYPE_A</code> or <code>ROTARY_TYPE_B</code> In ProCAM, the B axis was setup to be the 4th axis rotary and normal software has the A axis as the 4th axis rotary. Not supported in any ProCAM product or CAMWorks product earlier than version CW2010. Available in Mill.
<b>SETUP_REVERSE_Z_DIR</b>	INTEGER	<code>SETUP_REVERSE_Z_DIR=TRUE</code> or <code>FALSE</code> This variable can be used to find out if user selected reverse Z axis in turn setup. Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Lathe and Mill/Turn
<b>IS_COMMENT</b>	INTEGER	<code>IS_COMMENT=TRUE</code> or <code>FALSE</code> This variable can be used in a sub spindle operation if user selected to output code or comment to the program. Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Lathe and Mill/Turn.



Variable	Type	Usage
<b>SPINDLE_STATE</b>	INTEGER	<p>SPINDLE_STATE=OFF SPINDLE_STATE=ON SPINDLE_STATE=LOCK OFF=0 ON=1 LOCK=2</p> <p>This variable can be used in a sub spindle operation to see if the spindle is on, off or locked.</p> <p>Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Lathe and Mill/Turn</p>
<b>SPINDLE_SYNC_TYPE</b>	INTEGER	<p>SPINDLE_SYNC_TYPE= SYNC_SPEED SPINDLE_SYNC_TYPE= SYNC_PHASE SYNC_SPEED=0 SYNC_PHASE=1</p> <p>This variable can be used in a sub spindle operation to see if the spindle is used for speed or phase. Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Lathe and Mill/Turn.</p>
<b>SPINDLE_ORIENTATION</b>	DECIMAL	<p>SPINDLE_ORIENTATION=Amount entered in spindle operation</p> <p>This variable can be used in a sub spindle operation to set the spindle orientation before a transfer.</p> <p>Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Lathe and Mill/Turn.</p>
<b>ABS_SPINDLE_Z_END</b>	METRIC DECIMAL	<p>ABS_SPINDLE_Z_END=Amount entered in spindle operation</p> <p>This variable can be used in a sub spindle operation to move the sub spindle to desired position.</p> <p>Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Lathe and Mill/Turn.</p>



Variable	Type	Usage
TLP_FEATURE_ID	INTEGER	This variable can be used find the current, next or previous movement feature ID number. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill, Lathe and Mill/Turn Options: N_TLP_FEATURE_ID P_TLP_FEATURE_ID
OPR_MOVE_ID	INTEGER	This variable can be used find the current, next or previous movement ID number. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill, Lathe and Mill/Turn Options: N_OPR_MOVE_ID P_OPR_MOVE_ID
NEXT_OPR_SUB_STATION	INTEGER	This variable can be used find the next operation tool Sub Station number. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill, Lathe and Mill/Turn.
SUB_STATION	INTEGER	This variable can be used find the current tool Sub Station number. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill, Lathe and Mill/Turn.
NC_SUB_STATION	INTEGER	This variable can be used find the next tool Sub Station number. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill, Lathe and Mill/Turn.
N_SUB_STATION	INTEGER	This variable can be used find the next movement tool Sub Station number. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill, Lathe and Mill/Turn.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>HAVE_SUB_STATIONS</b>	INTEGER	<p>HAVE_SUB_STATIONS=TRUE or FALSE</p> <p>This variable can be used to find out if user selected to use sub stations when defining tools.</p> <p>Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Mill, Lathe and Mill/Turn.</p>
<b>HAVE_START_OPER_SYNC_CODES</b>	INTEGER	<p>HAVE_START_OPER_SYNC_CODES=TRUE or FALSE</p> <p>This variable can be used to find out if CAMWorks has passed sync codes at the start of an operation.</p> <p>Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Lathe and Mill/Turn.</p>
<b>HAVE_FIRST_MOVE_SYNC_CODES</b>	INTEGER	<p>HAVE_FIRST_MOVE_SYNC_CODES=TRUE or FALSE</p> <p>This variable can be used to find out if CAMWorks has passed sync codes at first rapid move of an operation.</p> <p>Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Lathe and Mill/Turn.</p>
<b>HAVE_END_OPER_SYNC_CODES</b>	INTEGER	<p>HAVE_END_OPER_SYNC_CODES=TRUE or FALSE</p> <p>This variable can be used to find out if CAMWorks has passed sync codes at end of an operation.</p> <p>Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Lathe and Mill/Turn.</p>
<b>POST_LIBRARY_VERSION</b>	INTEGER	<p>This variable can be used to find out if when post is compiled what the library version is.</p> <p>Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Mill, Lathe and Mill/Turn.</p>



Variable	Type	Usage
<code>POST_LIBRARY_SUBVERSION</code>	INTEGER	This variable can be used to find out if when post is compiled what the library sub version is. Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Mill, Lathe and Mill/Turn.
<code>MCS_TYPE</code>	INTEGER	<code>MCS_TYPE=1</code> <code>MCS_TYPE=2</code> <code>MCS_TYPE=3</code> 1=Fixture coordinate 2=Work coordinate 3=Work coordinate with Sub work coordinate This variable can be used to find the selected Fixture coordinate type. Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Mill, Lathe and Mill/Turn.
<code>TOOL_ANGLE</code> <code>N_TOOL_ANGLE</code> <code>NC_TOOL_ANGLE</code>	DECIMAL	This variable stores the taper angle of a tapered mill tool and the drill angle of a drill tool. Not supported in any ProCAM product or CAMWorks product earlier than version CW2010 SP1. Available in Mill and Mill/Turn.
<code>TOOL_PROTRUSION</code> <code>N_TOOL_PROTRUSION</code> <code>NC_TOOL_PROTRUSION</code>	DECIMAL	This variable stores the tool protrusion from the bottom of the tool holder to the end of a mill tool or a drill tool. Not supported in any ProCAM product or CAMWorks product earlier than version CW2010 SP1. Available in Mill and Mill/Turn.
<code>STOCK_LENGTH</code>	DECIMAL	<ul style="list-style-type: none"><li>• This variable stores the stock length in milling. Customer must create a Fixture Coordinate System in order to get value.</li><li>• Not supported in any ProCAM product or CAMWorks product earlier version than CAMWorks 2010 SP1.</li><li>• Available in Mill and Mill-Turn.</li></ul>



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>STOCK_WIDTH</b>	DECIMAL	<ul style="list-style-type: none"> <li>This variable stores the stock width in milling. Customer must create a Fixture Coordinate System in order to get value.</li> <li>Not supported in any ProCAM product or CAMWorks product earlier version than CAMWorks 2010 SP1.</li> <li>Available in Mill and Mill-Turn.</li> </ul>
<b>STOCK_HEIGHT</b>	DECIMAL	<ul style="list-style-type: none"> <li>This variable stores the stock height in milling. Customer must create a Fixture Coordinate System in order to get value.</li> <li>Not supported in any ProCAM product or CAMWorks product earlier version than CAMWorks 2010 SP1.</li> <li>Available in Mill and Mill-Turn.</li> </ul>
<b>OPR_XY_ALLOWANCE</b>	DECIMAL	This variable stores the XY allowance in milling operations. Not supported in any ProCAM product or CAMWorks product earlier then version CW2010 SP2. Available in Mill and Mill/Turn.
<b>TLP_FEAT_SETUP_DESC</b>	CHARACTER	This variable stores the setup description for the current toolpath feature. Not supported in any ProCAM product or CAMWorks product earlier then version CW2010. Available in Mill, Turn and Mill/Turn.
<b>SETUP_WORLD_X_OFFSET</b>	METRIC DECIMAL	<p>This variable can be used find the current, next or previous X world offset none rotated. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill.</p> <p>Options:</p> <p>N SETUP_WORLD_X_OFFSET P SETUP_WORLD_X_OFFSET</p>
<b>SETUP_WORLD_Y_OFFSET</b>	METRIC DECIMAL	<p>This variable can be used find the current, next or previous Y world offset none rotated. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill.</p> <p>Options:</p> <p>N SETUP_WORLD_Y_OFFSET P SETUP_WORLD_Y_OFFSET</p>



Variable	Type	Usage
<code>SETUP_WORLD_Z_OFFSET</code>	METRIC DECIMAL	This variable can be used find the current, next or previous Z world offset none rotated. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill. Options: <code>N_SETUP_WORLD_Z_OFFSET</code> <code>P_SETUP_WORLD_Z_OFFSET</code>
<code>SUB_STATION_ID</code>	CHARACTER	This variable can be used to find the current tool Sub Station description. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill, lathe and Mill/Turn.
<code>NC_SUB_STATION_ID</code>	CHARACTER	This variable can be used to find the next tool Sub Station description. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill, lathe and Mill/Turn.
<code>N_SUB_STATION_ID</code>	CHARACTER	This variable can be used to find the next movement tool Sub Station description. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill, lathe and Mill/Turn.
<code>TOOL_X_GAGE_OFFSET</code>	METRIC DECIMAL	This variable can be used to find the current tool X, Y and Z gage offset. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill, lathe and Mill/Turn. Options: <code>TOOL_Y_GAGE_OFFSET</code> <code>TOOL_Z_GAGE_OFFSET</code>
<code>NC_TOOL_X_GAGE_OFFSET</code>	METRIC DECIMAL	This variable can be used to find the next tool X, Y and Z gage offset. Not supported in any ProCAM product or CAMWorks product earlier then version CW2013. Available in Mill, lathe and Mill/Turn. Options: <code>NC_TOOL_Y_GAGE_OFFSET</code> <code>NC_TOOL_Z_GAGE_OFFSET</code>



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>N_TOOL_X_GAGE_OFFSET</b>	METRIC DECIMAL	This variable can be used to find the next movement tool X, Y and Z gage offset. Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Mill, lathe and Mill/Turn. Options: N_TOOL_Y_GAGE_OFFSET N_TOOL_Z_GAGE_OFFSET
<b>SPINDLE_I</b>	DECIMAL	This variable can be used to find the spindle I vector. Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Mill, lathe and Mill/Turn.
<b>SPINDLE_J</b>	DECIMAL	This variable can be used to find the spindle J vector. Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Mill, lathe and Mill/Turn.
<b>SPINDLE_K</b>	DECIMAL	This variable can be used to find the spindle K vector. Not supported in any ProCAM product or CAMWorks product earlier than version CW2013. Available in Mill, lathe and Mill/Turn.
<b>OPR_RPM</b>	INTEGER	This variable stores the RPM value from a Turn or Mill/turn speed dialog box. Not supported in any ProCAM product or CAMWorks product earlier than version CW2013 SP1. Available in Turn and Mill/Turn.
<b>MCS_U_NAME</b>	CHARACTER	Tells Simulator what is the axis label for the X axis move of the sub spindle. Can be used in the QUERY_ITEM_ID=QUERY_GCODE_WCS section. To be used in CAMWorks 2014 or newer version.



Variable	Type	Usage
<b>MCS_V_NAME</b>	CHARACTER	Tells Simulator what is the axis label for the Y axis move of the sub spindle. Can be used in the <b>QUERY_ITEM_ID=QUERY_GCODE_WCS</b> section. To be used in CAMWorks 2014 or newer version.
<b>MCS_W_NAME</b>	CHARACTER	Tells Simulator what is the axis label for the Z axis move of the sub spindle. Can be used in the <b>QUERY_ITEM_ID=QUERY_GCODE_WCS</b> section. To be used in CAMWorks 2014 or newer version.
<b>MCS_U_OFFSET</b>	DECIMAL	Tells Simulator what the X axis offset is for the sub spindle. Can be used in the <b>QUERY_ITEM_ID=QUERY_GCODE_WCS</b> section. To be used in CAMWorks 2014 or newer version.
<b>MCS_V_OFFSET</b>	DECIMAL	Tells Simulator what the Y axis offset is for the sub spindle. Can be used in the <b>QUERY_ITEM_ID=QUERY_GCODE_WCS</b> section. To be used in CAMWorks 2014 or newer version.
<b>MCS_W_OFFSET</b>	DECIMAL	Tells Simulator what the Z axis offset is for the sub spindle. Can be used in the <b>QUERY_ITEM_ID=QUERY_GCODE_WCS</b> section. To be used in CAMWorks 2014 or newer version.
<b>OPR_REVERSE_ARC_DIR=TRUE or FALSE</b>	INTEGER	Tells the post in a Mill-Turn or Mill arc move whether the arcs need to be reversed. Affects <b>MILL_OD</b> , <b>MILL_FACE</b> arcs on Main and Sub spindles. To be used in CAMWorks 2014 SP2 or newer versions.



<b>Variable</b>	<b>Type</b>	<b>Usage</b>
<b>OPR_REVERSE_ARC_DIR</b>	DECIMAL	Detects if the Mill operations OD or FACE arcs need to be reversed or not in a Mill-Turn post. To be used in CAMWorks 2014 SP2 or newer versions.  OPR_REVERSE_ARC_DIR=0 - No reversal is needed. OPR_REVERSE_ARC_DIR=1 - The arc directions should be reversed.
<b>TLP_2AX_FEAT_DEPTH</b>	DECIMAL	Holds the feature machining depth associated to the current 2 Axis toolpath. To be used in CAMWorks 2014 SP3 or later versions.
<b>QUERY_TLP_Z_MIN</b>	DECIMAL	Holds the feature Z min. depth associated to the current toolpath when used in conjunction with QUERY_MILL_TLP_Z_EXTENTS. To be used in CAMWorks 2014 SP3 or later versions.
<b>QUERY_TLP_Z_MAX</b>	DECIMAL	Holds the feature Z max. depth associated to the current toolpath when used in conjunction with QUERY_MILL_TLP_Z_EXTENTS. To be used in CAMWorks 2014 SP3 or later versions.
<b>SETUP_MACH_X</b>	DECIMAL	Gives the distance in X axis between the rotary and tilt axis that is passed from the KIN file. To be used in CAMWorks 2014 SP3 or later versions.
<b>SETUP_MACH_Y</b>	DECIMAL	Gives the distance in Y axis between the rotary and tilt axis that is passed from the KIN file. To be used in CAMWorks 2014 SP3 or later versions.
<b>SETUP_MACH_Z</b>	DECIMAL	Gives the distance in Z axis between the rotary and tilt axis that is passed from the KIN file. To be used in CAMWorks 2014 SP3 or later versions.



Variable	Type	Usage
<b>SETUP_MACH_I</b>	DECIMAL	Gives the vector distance in X axis between the rotary and tilt axis that is passed from the KIN file. To be used in CAMWorks 2014 SP3 or later versions.
<b>SETUP_MACH_J</b>	DECIMAL	Gives the vector distance in Y axis between the rotary and tilt axis that is passed from the KIN file. To be used in CAMWorks 2014 SP3 or later versions.
<b>SETUP_MACH_K</b>	DECIMAL	Gives the vector distance in Z axis between the rotary and tilt axis that is passed from the KIN file. To be used in CAMWorks 2014 SP3 or later versions.
<b>SOLIDWORKS_FILENAME</b>	CHARACTER	Stores the SOLIDWORKS file name - only 100 characters max. will be stored. To be used in CAMWorks 2014 SP3 or later versions.
<b>OPR_Z_DEPTH</b>	METRIC DECIMAL	Drill: Absolute Z depth.  This is used for Drilling only and not available for Milling.
<b>O_CYCLE_START_X</b>	DECIMAL	Passes the X start point of Turn canned OD, ID and Face cycle. This value will be used before the canned cycle is output. To be used in CAMWorks 2015 or newer versions.
<b>O_CYCLE_START_Z</b>	DECIMAL	Passes the Z start point of Turn canned OD, ID and Face cycle. This value will be used before the canned cycle is output. To be used in CAMWorks 2015 or newer versions.
<b>USE_FEATURE_OD_ID</b>	INTEGER	Setting this variable to “1” will set the post system variables OD and ID to the correct value in a Rough Turn Canned Cycle.  This variable can be set in a Turn or Mill-Turn post at either CALC_START_OF_TAPE in your post library file or CALC_INIT_CODES in the SRC file.  To be used in CAMWorks 2015 SP0 or newer version.



Variable	Type	Usage
<b>STOCK_MIN_X</b>	DECIMAL	Stores the Stock Minimum value in X axis. To be used in CAMWorks 2015 SP0 or newer version.
<b>STOCK_MIN_Y</b>	DECIMAL	Stores the Stock Minimum value in Y axis. To be used in CAMWorks 2015 SP0 or newer version.
<b>STOCK_MIN_Z</b>	DECIMAL	Stores the Stock Minimum value in Z axis. To be used in CAMWorks 2015 SP0 or newer version.
<b>STOCK_MAX_X</b>	DECIMAL	Stores the Stock Maximum value in X axis. To be used in CAMWorks 2015 SP0 or newer version.
<b>STOCK_MAX_Y</b>	DECIMAL	Stores the Stock Maximum value in Y axis. To be used in CAMWorks 2015 SP0 or newer version.
<b>STOCK_MAX_Z</b>	DECIMAL	Stores the Stock Maximum value in Z axis. To be used in CAMWorks 2015 SP0 or newer version.
<b>5AXIS_FEED_DISTANCE</b>	DECIMAL	Stores the distance traveled in a 5 Axis toolpath.
<b>N_5AXIS_FEED_DISTANCE</b>		Can be used instead of <a href="#">DISTANCE</a> , <a href="#">N_DISTANCE</a> and <a href="#">P_DISTANCE</a> .
<b>P_5AXIS_FEED_DISTANCE</b>		To be used in CAMWorks 2015 SP0 or newer version.
<b>IS_TLP_COMPENSATED</b>	INTEGER	Passes information to the post whether the toolpath is compensated or not. The value will either be TRUE or FALSE. To be used in CAMWorks 2015 SP1 or newer version.
<b>IS_PATTERN_FEATURE</b>	INTEGER	Passes information to the post whether the feature is patterned or not. The value will either be TRUE or FALSE. To be used in CAMWorks 2015 SP1 or newer version.



---

## Chapter 13: Additional System Commands

---

This chapter contains system commands not documented previously.



## SYS\_CANNED

### Purpose

To break an entity not supported by the post into a series of entities that are supported by the post. Typically, this command is used the explode line, grid, arc, bolt hole patterns and pecking canned cycles into single points

### Syntax

```
SYS_CANNED (type,section)
```

### Comments

*Parameter Description*

**type** the type of breakup and is a constant

- 1 Single points
- 2 Lines, arcs and bolt holes  
(use only on grids and big hole patterns)
- 3 Breaks a thread cycle into diameters  
(use only on threading cycles)
- 4 Breaks a Live C post Mill OD or Mill Face line move into increments defined by post variable MILL\_FACE\_INC as a chord length(use only in ProCAM 2D with post set to :SYSTEM=LATHE/MILL and on Mill line moves only. It will also break the angle rotation of the C axis in the line move).

- 5 Breaks an arc that is not on the top plane by ARC\_DEVIATION set in the arc calc section (use only in 4 and 5 axis posts that have arcs that are not on the top plane. This command can only be used in ProCAM II 2004 and CAMWorks 2005 or newer versions).

- 6 Breaks a canned peck drilling cycle into operation defined increments (use only in CAMWorks 2005 or newer version for mill pecking canned cycles).

**section** section that will handle the exploded entity

The word SYSTEM instructs the system to call the appropriate sections.

### Example

```
SYS_CANNED (1,?????)
:SECTION=CALC_ARC_PATTERN_PUNCH
:C: SYS_CANNED (1,CALC_SINGLE_HIT_PUNCH)
:SECTION=CALC_GRID_PATTERN_PUNCH
:C: SYS_CANNED (2,SYSTEM)
:SECTION=CALC_MACHINE_THREAD_LATHE
```



```
:C: SYS_CANNED(3,CALC_MULTIPLE_THREAD_LATHE)
```

---

Warning: A `SYS_CANNED` command cannot be executed while inside of another `SYS_CANNED` cycle. In the example below, grids are broken into line patterns, but since the post does not support line patterns, another `SYS_CANNED` command is executed. This is an error.

**SYS\_CANNED(2,?????)**

```
:SECTION=CALC_GRID_PATTERN_PUNCH  
:C: SYS_CANNED(2,SYSTEM)  
:SECTION=CALC_LINE_PATTERN_PUNCH
```

```
:C: SYS_CANNED(1,CALC_SINGLE_HIT_PUNCH)
```

The post should have been written:

```
:SECTION=CALC_GRID_PATTERN_PUNCH  
:C: SYS_CANNED(1,CALC_SINGLE_HIT_PUNCH)
```

**SYS\_CANNED(4,?????)**

```
:SECTION=CALC_LINE_MOVE_OD_FREE  
:C: MILL_FACE_INC=chord_length  
:C: SYS_CANNED(4,CALC_BREAK_LINE_OD)
```

**SYS\_CANNED(5,?????)**

```
:SECTION=CALC_ARC_MOVE_MILL_YZ  
:C: ARC_DEVIATION=max_arc_dev  
:C: SYS_CANNED(5,CALC_BREAK_ARC)
```

**SYS\_CANNED(6,?????)**

```
:SECTION=CALC_HIGH_SPEED_PECKING_CYCLE  
:C: SYS_CANNED(6,CALC_HIGH_SPEED_PECKING)
```



---

## GETID

### **Purpose**

To allow a string, which is the attribute name that defines the record list in the OPENDB or LOOKUPDB commands.

### **Syntax**

**GETID (cutdata\_fields)**

### **Comments**

Basically to use a POST string attribute that will store the Record list and Lookup list attributes. The "cutdata\_fields" is the attrname that defines the RECORD\_LIST. Since you can have up to 20 different databases open at anytime, you would need to have 20 different OPENDB and LOOKUPDB calc sections. With this function you can put a string in place of the "cutdata\_fields" attrname. As an example, you would use GETID(cutdata\_fields) in a calc section and then call the calc section that does the OPENDB or LOOKUPDB command and all you need is one calc section to do the OPENDB or LOOKUPDB commands for as many databases that are open.

(RECORD\_LIST is an integer variable)

```
RECORD_LIST=GETID (cutdata_fields)
```

```
OPENDB (1, LASER_DBPATH, {FABDB}, RECORD_LIST, DATABASE_STATUS)
```



---

## OPENTXT

### **Purpose**

Allows the post to open external files and write to them while posting.

### **Syntax**

**OPENTXT (FileName, Status)**

### **Comments**

<i>Parameter</i>	<i>Description</i>
FileNumber	Alternate text file ID number - range (0 to 20) – 0 reserved for Post Text file and cannot be used in OPENTXT or CLOSETXT
FileName	Alternate text filename – character string or character variable with full path.
Status	Integer variable to return status of the command – 1 = Success, 0 = Fail.



---

## CLOSETXT

### **Purpose**

Allows the post to close external files and write to them while posting.

### **Syntax**

**CLOSETXT (FileName)**

### **Comments**

<i>Parameter</i>	<i>Description</i>
FileName	Alternate text file ID number - range (0 to 20) – 0 reserved for Post Text file and cannot be used in OPENTXT or CLOSETXT.



---

## SETTXT

### **Purpose**

To set the current FileNumber as the file to receive output from the posts template lines.

### **Syntax**

**SETTXT (FileNumber)**

### **Comments**

<i>Parameter</i>	<i>Description</i>
FileNumber	Alternate text file ID number - range (0 to 20) – 0 reserved for Post Text file and cannot be used in OPENTXT or CLOSETXT. The FileNumber must be opened before you can write to it.



---

## UPPERTXT

### **Purpose**

To set the output from the post's template lines as all upper case letters in the current FileNumber.

### **Syntax**

**UPPERTXT (FileNumber)**

### **Comments**

<i>Parameter</i>	<i>Description</i>
FileNumber	Alternate text file ID number - range (0 to 20) – 0 reserved for Post Text file and cannot be used in OPENTXT or CLOSETXT. The FileNumber must be opened before you can write to it. You can do a SETTXT(?) command and then do the UPPERTXT(?) command before you output any post template lines.



---

## LOWERTXT

### **Purpose**

To set the output from the post's template lines as all lower case letters in the current FileNumber.

### **Syntax**

**LOWERTXT (FileNumber)**

### **Comments**

<i>Parameter</i>	<i>Description</i>
FileNumber	Alternate text file ID number - range (0 to 20) – 0 reserved for Post Text file and cannot be used in OPENTXT or CLOSETXT. The FileNumber must be opened before you can write to it. You can do a SETTXT(?) command and then do the LOWERTXT(?) command before you output any post template lines.



---

## ORIGINALTXT

### **Purpose**

To set the output from the post's template lines as either upper or lower case letters in the current FileNumber.

### **Syntax**

**ORIGINALTXT (FileNumber)**

### **Comments**

<i>Parameter</i>	<i>Description</i>
FileNumber	Alternate text file ID number - range (0 to 20) – 0 reserved for Post Text file and cannot be used in OPENTXT or CLOSETXT. The FileNumber must be opened before you can write to it. You can do a SETTXT(?) command and then do the ORIGINALTXT(?). This is the standard format if not specified to be upper or lower case.



---

## OPENRWTXT

### Purpose

Allows the post to open external files to read and write line by line while posting.

### Syntax

**OPENRWTXT (FileName, Status)**

### Comments

When reading line by line, you will use GETTXT(FileNumber, StringVar, Status) until Status = 0 then you are at the end of the file. If you want to append to an existing file, you can use the GETTXT command to get to the end of the file, then use SETTXT command to append. To open a new file, you use either OPENTXT or OPENRWTXT command. You can use this command with these commands: CLOSETXT , SETTXT, UPPERTXT, LOWERTXT and ORIGINALTXT.

*Parameter      Description*

FileNumber Alternate text file ID number - range (0 to 20) – 0 reserved for Post Text file and cannot be used in OPENTXT or CLOSETXT.

FileName      Alternate text filename – character string or character variable with full path.

Status      Integer variable to return status of the command – 1 = Success, 0 = Fail.



---

## GETTXT

### **Purpose**

To set the current FileNumber to read line by line.

### **Syntax**

**GETTXT (FileNumber, StringVar, Status)**

### **Comments**

This command will work only if the current file has been opened by OPENRWTXT only. This will not work with OPENTXT.

*Parameter      Description*

**FileNumber** Alternate text file ID number - range (0 to 20) – 0 reserved for Post Text file and cannot be used in OPENTXT or CLOSETXT. The FileNumber must be opened before you can read it.

**StringVar** Stores the read string variable.

**Status** Integer variable to return status of the command – 1 = Success, 0 = Fail or at end of line.



---

## GETMCS

### **Purpose**

To get all the different MCS offsets inserted in the current part file using ProCAM II or CAMWorks.

### **Syntax**

```
GETMCS (1,calc_section)  
GETMCS (2,calc_section)  
GETMCS (3,calc_section)
```

### **Comments**

- Using GETMCS (1, calc\_section) will call all Setups, including duplicate Setups. To be used in CAMWorks 2015 SP1 or newer version.
- Using GETMCS (2, calc\_section) will do a search through the whole part file and gather all the different MCS offsets along with the Tool, Tool Comment, Rotation angles, Work Coordinate Offset values and TLP\_SETUP\_NAME . The calc\_section is any calc section you want to use for getting that information. The GETMCS will call that calc section every time it finds a different MCS offset. This can be used for machines that need to call out all the MCS offsets at the start of the program like Fanuc's G10 command. Variables that will have information stored during this command are MCS\_X\_OFFSET, MCS\_Y\_OFFSET, MCS\_Z\_OFFSET, TOOL, TOOL\_COMMENT, ROT\_TILT\_A, ROT\_TILT\_B, work\_coord, sub\_work\_coord and fixture\_offset.
- Using GETMCS (3, calc\_section) will call all unique Setups with different angles, thus excluding duplicate Setups. To be used in CAMWorks 2015 SP1 or newer version.



---

## STRGLEN

### **Purpose**

Allows the post to get the string length of any string.

### **Syntax**

**STRGLEN (string\_var)**

### **Comments**

*Parameter      Description*

`string_var` Is the string variable or hard coded. Hard coded means using the {} braces and putting characters between them.

```
:C: STRG={TEST}
:C: STRG_LENGTH=STRGLEN(STRG)
The STRG_LENGTH would equal 4
```



---

## LEFTSTRG

### Purpose

Allows the post to capture a string starting from the left of the string to the right by a character count (length).

### Syntax

```
LEFTSTRG(target_string,string_var,length)
```

### Comments

Parameter	Description
target_string	The receiving string variable. This can only be a defined POST character variable.
string_var	The string variable or hard coded. Hard coded means using the {} braces and putting characters between them.

```
:C: STRG={TEST}
:C: LEFTSTRG(STRGA , STRG, 2)
The STRGA would equal "TE"
```

```
:C: LENGTH=2
:C: STRG={TEST}
:C: LEFTSTRG(STRGA , STRG, LENGTH)
The STRGA would equal "TE"
```



---

# RIGHTSTRG

## Purpose

Allows the post to capture a string starting from the right of the string to the left by a character count (length).

## Syntax

```
RIGHTSTRG(target_string,string_var,length)
```

## Comments

Parameter	Description
target_string	The receiving string variable. This can only be a defined POST character variable.
string_var	The string variable or hard coded. Hard coded means using the {} braces and putting characters between them.

```
:C: STRG={TEST}
:C: RIGHTSTRG(STRGA , STRG, 2)
The STRGA would equal "ST"

:C: LENGTH=2
:C: STRG={TEST}
:C: RIGHTSTRG(STRGA , STRG, LENGTH)
The STRGA would equal "ST"
```



---

## MIDSTRG

### Purpose

Allows the post to capture a string starting from a given character count from the left of the string to the right by a character count (length).

### Syntax

```
MIDSTRG(target_string,string_var,start,length)
```

### Comments

Parameter	Description
target_string	The receiving string variable. This can only be a defined POST character variable.
string_var	The string variable or hard coded. Hard coded means using the {} braces and putting characters between them.
start	An integer or integer variable that defines the starting character to capture.
length	An integer or integer variable that stores the given character count from the left of the string starting character to the right.

```
:C: STRG={JOHN DOE}
:C: MIDSTRG(STRGA , STRG, 6, 3)
The STRGA would equal "DOE"
```

```
:C: START=6
:C: LENGTH=3
:C: STRG={TEST}
:C: MIDSTRG(STRGA , STRG, START, LENGTH)
The STRGA would equal "DOE"
```



---

# STRGUPPER

## Purpose

Allows the post to change the given string to have all upper case characters.

## Syntax

`STRGUPPER(target_string,string_var)`

## Comments

Parameter	Description
target_string	The receiving string variable. This can only be a defined POST character variable.
string_var	The string variable or hard coded. Hard coded means using the {} braces and putting characters between them.

```
:C: STRG={test}  
:C: STRGUPPER(STRGA , STRG)  
The STRGA would equal "TEST"
```



---

## STRGLOWER

### **Purpose**

Allows the post to change the given string to have all lower case characters.

### **Syntax**

`STRGLOWER(target_string,string_var)`

### **Comments**

<i>Parameter</i>	<i>Description</i>
<code>target_string</code>	The receiving string variable. This can only be a defined POST character variable.
<code>string_var</code>	The string variable or hard coded. Hard coded means using the {} braces and putting characters between them.

```
:C: STRG={TEST}
:C: STRGLOWER(STRGA , STRG)
The STRGA would equal "test"
```



# GET\_SELECT STRING

## Purpose

To gather a string list from a file that will update the list selection from the Setup Info. It lets the user put more materials in the file and not have to recompile the post. The file that will store the string lists corresponds to the name of the compiled post. If the compiled post is FANUC6M.CTL, then the file used will be FANUC6M.CNF.

## Syntax

These commands are associated with this command, which will be in the \*.CNF file.

<i>Command</i>	<i>Description</i>
<b>CONFIG_SELECT_NAME</b>	The name of the lowercase attribute that will show the list in the Setup Info.
<b>CONFIG_SELECT_OPTION</b>	The string that you want to select from. You can have as many of these in a row as needed. It basically creates the list.
<b>CONFIG_SELECT_DEFAULT</b>	Sets the default selection from the list. If you wanted the 3 <sup>rd</sup> string in the list as the default, then this would equal 3.
<b>CONFIG_SELECT_END</b>	Lets the post know you are done with the list.

This is what would be in the \*.CNF file.

```
:CONFIG_SELECT_NAME=material type
:CONFIG_SELECT_OPTION=STEEL
:CONFIG_SELECT_OPTION=STAINLESS STEEL
:CONFIG_SELECT_OPTION=ALUMINUM
:CONFIG_SELECT_OPTION=COPPER
:CONFIG_SELECT_DEFAULT=3
:CONFIG_SELECT_END
```

## Comments

Below is an example of using this for gathering a list of materials.

```
* -----
:ATTRNAME=material type
:ATTRTYPE=SELECT
:ATTRREMARK=Material type
:ATTRSEL=N
:ATTRTITLE=Material Type
:ATTRSELSTR=Rolled Steel
:ATTRSELSTR=Aluminum
:ATTRSELSTR=Stainless Steel
```



```
:ATTRDEFAULT=1
:ATTRUSED=1
:ATTREND
*-----
:ATTRNAME=S MATERIAL TYPE
:ATTRTYPE=POST
:ATTRVTYPE=CHARACTER
:ATTREMARK=
:CODETYPE=FORMAT
:WORD_ADDRESS_BEF=| (
:WORD_ADDRESS_AFT=)
:LEFT_PLACES=0
:RIGHT_PLACES=0
:UNITFLAG=NON_CONVERT
:ATTRSPACES=YES
:MODAL=YES
:ATTRUSED=1
:ATTREND

*-----
:SECTION=CALC_INIT_TOOL_CHANGE_MILL
:C: IF SECTIONEXIST(DEBUG) THEN
:C: DEBUG=4 CALL (DEBUG)
:C: ENDIF
*
:C: GET_SELECT_STRING(material_type,S_MATERIAL_TYPE)
:C: CALL (OUPUT_MATERIAL)

*-----
:SECTION=OUTPUT_MATERIAL
:T:<S_MATERIAL_TYPE>
```

#### **GET\_SELECT\_STRING(material\_type,S\_MATERIAL\_TYPE)**

Material\_type is an attribute that is defined and is lower case, plus it needs to be defined in the master.atr file. You can insert a few :ATTRSELSTR= in this definition as shown above.

The next attribute defined is the output post attribute S\_MATERIAL\_CODE, which can be any name you give it.



## Universal Post Generator

The section called :SECTION=CALC\_INIT\_TOOL\_CHANGE\_MILL is where I will start the command. GET\_SELECT\_STRING(material\_type,S\_MATERIAL\_TYPE), then call a template section to test out the selection :C: CALL(OUTPUT\_MATERIAL) . Make sure you have a template section created for the call. You do not need to do this step if you do not need to output the selected string.



---

# FASTLINE

## Purpose

To output lines of code at a faster rate then normal. This is only available in the 3 axis milling operations.

## Syntax

```
FASTLINE(template_section)
```

## Comments

Parameter	Description
template_section	The template section that will output the lines of code. You will need to define the ATTRNAMES listed below.

```
*-----
:ATTRNAME=FX
:ATTRTYPE=POST
:ATTRVTYPE=DECIMAL
:ATTREMARK=X End
:CODETYPE=FORMAT
:WORD_ADDRESS_BEF=| X
:VAR=ABS_X_END
:MODAL=YES
:ATTREND
*-----
:ATTRNAME=FY
:ATTRTYPE=POST
:ATTRVTYPE=DECIMAL
:ATTREMARK=Y End
:CODETYPE=FORMAT
:WORD_ADDRESS_BEF=| Y
:VAR=ABS_Y_END
:MODAL=YES
:ATTREND
*-----
:ATTRNAME=FZ
:ATTRTYPE=POST
:ATTRVTYPE=DECIMAL
:ATTREMARK=Z End
:CODETYPE=FORMAT
:WORD_ADDRESS_BEF=| Z
:VAR=ABS_Z_END
```



```
:MODAL=YES  
:ATTREND
```

Normally you will need to start this command in the CALC\_START\_OPERATION section as shown below.

```
:C: IF SECTIONEXIST(FASTLINE) THEN  
:C:     IF OPR_TYPE=MILL_UV_CUT  
:C:     OR OPR_TYPE=MILL_SLICE_CUT  
:C:     OR OPR_TYPE=MILL_ROUGH_CUT  
:C:     OR OPR_TYPE=MILL_CURVE_CUT  
:C:     OR OPR_TYPE=MILL_TOPO_CUT  
:C:     OR OPR_TYPE=MILL_FREEFORM_CUT THEN  
:C:         FASTLINE(FASTLINE)  
:C:     ENDIF  
:C: ENDIF
```

The template section should look like this.

```
:SECTION=FASTLINE  
:T:<N><G:01><FX><FY><FZ><EOL>
```



---

# ATOF

## Purpose

To turn a string input into a number. This will work in connection with opening an external file. By reading in an external file line by line, you will be able to transform the string into a number, if required.

## Syntax

**ATOF ()**

## Comments

The example code below shows you how you could use this command. The post variable TESTSTR could also be a string that was being read in line by line from an external file. MyVal could be either an integer or decimal post value.

```
:C: TESTSTR={6.1957}  
:C: MyVal=ATOF(TESTSTR)  
:C: CALL(SEE_MY_VAL)
```

The result would be:

**N1 X6.1957**



---

## Chapter 14: Add'l. Calc Sections & OperIDs

---

This chapter contains calc sections for CAMWorks and ProCAM and operation ID's for EDM in ProCAM 2D that were not documented previously.



---

## CALC\_ARC\_MOVE\_ZX

### **Purpose**

Mill calc section for arc moves on ZX plane using CAMWorks 2005 or ProCAM II 2004 or newer versions.

### **Syntax**

```
: SECTION=CALC_ARC_MOVE_ZX
```

### **Comments**

The post will only get to this section when you are doing an arc movement that is on the ZX plane. If section does not exist then post outputs line moves.

If you have an old post that does not have this section compiled in the source, then the post will break the arcs into line moves by a default deviation. If you are creating a new post and your machine does not support arcs on different planes, then you need to add the question "max\_arc\_dev" to either the Setup Info or the operation questions to set the deviation amount. This value will then set the post variable ARC\_DEVIATION to this value.

```
: C: ARC_DEVIATION=max_arc_dev  
: C: SYS_CANNED (5,CALC_BREAK_ARC
```



---

## CALC\_ARC\_MOVE\_YZ

### **Purpose**

Mill calc section for arc moves on YZ plane using CAMWorks 2005 or ProCAM II 2004 or newer versions.

### **Syntax**

```
: SECTION=CALC_ARC_MOVE_YZ
```

### **Comments**

The post will only get to this section when you are doing an arc movement that is on the YZ plane. If section does not exist then post outputs line moves.

If you have an old post that does not have this section compiled in the source, then the post will break the arcs into line moves by a default deviation. If you are creating a new post and your machine does not support arcs on different planes, then you need to add the question "max\_arc\_dev" to either the Setup Info or the operation questions to set the deviation amount. This value will then set the post variable ARC\_DEVIATION to this value.

```
: C: ARC_DEVIATION=max_arc_dev  
: C: SYS_CANNED (5,CALC_BREAK_ARC)
```



---

## CALC\_ARC\_MOVE\_ANYPLANE

### **Purpose**

Mill calc section for arc moves on none standard planes using CAMWorks 2005 or ProCAM II 2004 or newer versions.

### **Syntax**

```
: SECTION=CALC_ARC_MOVE_ANYPLANE
```

### **Comments**

The post will only get to this section when you are doing an arc movement that is on none standard planes. If section does not exist then post outputs line moves.

If you have an old post that does not have this section compiled in the source, then the post will break the arcs into line moves by a default deviation. If you are creating a new post and your machine does not support arcs on different planes, then you need to add the question "max\_arc\_dev" to either the Setup Info or the operation questions to set the deviation amount. This value will then set the post variable ARC\_DEVIATION to this value.

```
: C: ARC_DEVIATION=max_arc_dev  
: C: SYS_CANNED (5,CALC_BREAK_ARC)
```



---

## CALC\_POST\_INITIALIZE

### **Purpose**

Mill calc section for setting 4 and 5 axis parameters used in ProCAM II only.

### **Syntax**

```
:SECTION=CALC_POST_INITIALIZE
:C: IF SECTIONEXIST(FIVE_AXIS_LINE_MOVE_MILL) THEN
:C: CALL(CALC_RESET_REGISTERS)
:C: CALL(CALC_RESET_FIVE_AXIS_REGISTERS)
:C: ENDIF
```

### **Comments**

The post will only get to this section when you have either :4AXIS\_X\_MILLING=TRUE, :4AXIS\_Y\_MILLING=TRUE or :5AXIS\_MILLING=TRUE, It will get to this section before it gets to CALC\_START\_OPERATION for the first time.



---

## CALC\_TOOL\_INITIALIZE

### Purpose

Mill calc section for setting 4 and 5 axis HEAD\_LEN tool parameters. When you have a machine that has the Head that rotates or tilts and you need to add the tool length on to the posted output. Used in ProCAM II 2004 or CAMWorks 2005 or newer versions only.

### Syntax

```
:SECTION=CALC_TOOL_INITIALIZE  
:C: HEAD_LEN=(INIT_TOOL_LENGTH+head_length)
```

### Comments

The post will only get to this section when you have either :4AXIS\_X\_MILLING=TRUE, :4AXIS\_Y\_MILLING=TRUE or :5AXIS\_MILLING=TRUE, It will get to this section before it gets to CALC\_START\_OPERATION for the first time.

INIT\_TOOL\_LENGTH is a system post variable

INIT\_TOOL\_LENGTH holds the tool length from tool definition.

Head\_length = is a post question and it can be added or subtracted



---

## CALC\_RAPID\_MOVE\_SHEAR

### ***Purpose***

Shear system rapid move calc section.

### ***Syntax***

```
:SECTION=CALC_RAPID_MOVE_SHEAR
```

### ***Comments***

This section will be called for every rapid move that occurs while you are shearing.



---

## **CALC\_INIT\_TOOL\_CHANGE\_SHEAR**

### ***Purpose***

Shear system initial tool change calc section.

### ***Syntax***

**:SECTION=CALC\_INIT\_TOOL\_CHANGE\_SHEAR**

### ***Comments***

This section will be called for the first tool change that occurs while you are shearing.



---

## **CALC\_SUB\_TOOL\_CHANGE\_SHEAR**

### ***Purpose***

Shear system sub tool change calc section.

### ***Syntax***

**:SECTION=CALC\_SUB\_TOOL\_CHANGE\_SHEAR**

### ***Comments***

This section will be called for every tool change that occurs after the first tool change while you are shearing.



---

## CALC\_EVERY\_MOVE\_SHEAR

### ***Purpose***

Shear system every move calc section.

### ***Syntax***

:SECTION=CALC\_EVERY\_MOVE\_SHEAR

### ***Comments***

This section will be called for every move type that occurs while you are shearing.



---

## CALC\_FULL\_SHEAR

### ***Purpose***

Shear system full shear calc section.

### ***Syntax***

:SECTION=CALC\_FULL\_SHEAR

### ***Comments***

This section will be called for every stroke that uses a full shear while you are shearing.



---

## CALC\_HALF\_SHEAR\_X

### ***Purpose***

Shear system half shear in X calc section.

### **Syntax**

:SECTION=CALC\_HALF\_SHEAR\_X

### **Comments**

This section will be called for every stroke that only uses half the shear tool in the X direction while you are shearing.



---

## CALC\_HALF\_SHEAR\_Y

### **Purpose**

Shear system half shear in Y calc section.

### **Syntax**

:SECTION=CALC\_HALF\_SHEAR\_Y

### **Comments**

This section will be called for every stroke that only uses half the shear tool in the Y direction while you are shearing.



---

## CALC\_FULL\_SHEAR\_DIAGONAL

### ***Purpose***

Shear system full shear diagonally calc section.

### **Syntax**

:SECTION=CALC\_FULL\_SHEAR\_DIAGONAL

### **Comments**

This section will be called for every stroke that uses the full shear tool in a diagonal direction while you are shearing.



---

## CALC\_HALF\_SHEAR\_DIAGONAL

### ***Purpose***

Shear system half shear diagonally calc section.

### **Syntax**

:SECTION=CALC\_HALF\_SHEAR\_DIAGONAL

### **Comments**

This section will be called for every stroke that uses half of the shear tool in a diagonal direction while you are shearing.



---

## CALC\_REPOSITION\_SHEAR

### ***Purpose***

Shear system reposition calc section.

### **Syntax**

: SECTION=CALC\_REPOSITION\_SHEAR

### **Comments**

This section will be called for every reposition created while you are shearing.



---

## CALC\_RAPID\_TO\_TRAPDOOR\_LASER

### ***Purpose***

Laser system rapid move to trap door calc section.

### ***Syntax***

```
:SECTION=CALC_RAPID_TO_TRAPDOOR_LASER
```

### ***Comments***

This section will be called when a trap door is attached to any entity. The header command :TRAPDOOR must equal either DROP or TILT. If this header command is not in the post or is set to FALSE, then you will not get to this calc section.



---

## CALC\_RAPID\_TO\_TRAPDOOR\_PLASMA

### ***Purpose***

Plasma system rapid move to trap door calc section.

### **Syntax**

```
:SECTION=CALC_RAPID_TO_TRAPDOOR_PLASMA
```

### **Comments**

This section will be called when a trap door is attached to any entity. The header command :TRAPDOOR must equal either DROP or TILT. If this header command is not in the post or is set to FALSE, then you will not get to this calc section.



---

## **CALC\_PROFILE\_DRILL\_LASER**

### ***Purpose***

Used when you have a PUNCH/LASER combination machine that uses a pre-punched hole for starting a laser profile.

### ***Syntax***

```
:SECTION=CALC_PROFILE_DRILL_LASER
```

### ***Comments***

This section will be called when you do pre-punch hole for the laser profile. Normally, you would do a punch single hit and this, then give the laser a place to start the cut if not on the edge of the sheet.



---

## CALC\_PROFILE\_DRILL\_PLASMA

### ***Purpose***

Used when you have a PUNCH/PLASMA combination machine that uses a pre-punched hole for starting a plasma profile.

### ***Syntax***

```
:SECTION=CALC_PROFILE_DRILL_PLASMA
```

### ***Comments***

This section will be called when you do pre-punch hole for the plasma profile. Normally, you would do a punch single hit and this, then give the plasma a place to start the cut if not on the edge of the sheet.



---

## CALC\_GET\_TAPER\_EDM

### ***Purpose***

Used when you need to get all the different taper angles used in the current part and output them at the start of the program.

### ***Syntax***

```
: SECTION=CALC_GET_TAPER_EDM
```

### ***Comments***

This section will be called only when it is inserted into the post source. When you start to post out, the current EDM part file the system will go through the complete tool paths of the part file to gather all the different taper changes, then it will start calling this section for each different taper angle and you can store this information in post arrays. Now it will start the normal post output.



---

## :OPERID

### ***Purpose***

EDM operations ID names.

### **Syntax**

#### **Syntax**

**:OPERID=EDM\_PROFILE**

#### **Purpose**

EDM operation ID for creating an EDM Profile operation.

**:OPERID=EDM\_SKIM**

EDM operation ID for creating an EDM Skimcut operation. This operid was added when operations were added to the ProCAM 2d EDM system.

**:OPERID=EDM\_CORE**

EDM operation ID for creating an EDM core removal operation. This operid was added when operations were added to the ProCAM 2d EDM system.

**:OPERID=EDM\_MACRO**

EDM operation ID for creating an EDM macro call operation. This operid was added when operations were added to the ProCAM 2d EDM system.



---

## CALC\_SLOWDOWN\_SPEED

### ***Purpose***

Called in a lathe cutoff cycle if a slowdown is selected in the cutoff operation.

### **Syntax**

```
:SECTION=CALC_SLOWDOWN_SPEED
```

### **Comments**

Supported in CAMWorks 2007 and later. Not supported in any ProCAM product.

The section needs to be in the \*.src file: CHANGE\_SPEED.

```
:SECTION=CALC_SLOWDOWN_SPEED  
:SECTION:=CHANGE_SPEED
```



---

## CALC\_SHIFT\_TOOL\_LATHE

### ***Purpose***

Called in a lathe finish grooving cycle if a shift from one side of the groove tool to the opposite side is detected.

### **Syntax**

```
:SECTION=CALC_SHIFT_TOOL_LATHE
```

### ***Comments***

Supported in CAMWorks 2007 and later. Not supported in any ProCAM product.

These sections need to be added to the \*src file: SHIFT\_OFFSET\_PRIMARY and SHIFT\_OFFSET\_SECONDARY.

```
:SECTION=CALC_SHIFT_TOOL_LATHE
:SECTION: SHIFT_OFFSET_PRIMARY
:SECTION: SHIFT_OFFSET_SECONDARY
```



---

## CALC\_CUTTER\_COMP\_LATHE

### **Purpose**

Called in a lathe finish grooving cycle if a shift from one side of the groove tool to the opposite side is detected. This will support machine cutter comp values.

### **Syntax**

```
:SECTION=CALC_CUTTER_COMP_LATHE
```

### **Comments**

Supported in CAMWorks 2007 and later. Not supported in any ProCAM product.

These sections need to be added to the \*.src file: LINE\_LEADIN\_MOVE\_LATHE and LINE\_LEADOUT\_MOVE\_LATHE.

```
:SECTION=CALC_CUTTER_COMP_LATHE  
:SECTION: LINE_LEADIN_MOVE_LATHE  
:SECTION: LINE_LEADOUT_MOVE_LATHE
```



---

## CALC\_ALLOW\_RAPID\_DURING\_DRILL

### Purpose

This system section will be called in a mill drilling cycle and handles posted output of toolpath editing in drilling cycles. This section is for allowing rapids in drilling cycles.

### Syntax

```
:SECTION=CALC_ALLOW_RAPID_DURING_DRILL
```

### Comments

This section will look for a post variable called RAPID\_DURING\_DRILL\_CYCLE. The post will set this to a TRUE or FALSE value. If the post does not have this section or variable, then the posting system assumes a FALSE value. When the value is set to TRUE, then the system assumes that the post can support rapids in a drilling cycle that are added in the Edit toolpath area of CAMWorks.

The drilling cycles were designed in a specific way and when you add rapids to the toolpath, you may get unwanted results. You can adjust the drilling cycles in new posts if needed and set RAPID\_DURING=1. The default is handled by not having or setting RAPID\_DURING=0. Older posts do not have RAPID\_DURING compiled in the source, so in that case the default will be zero.

Supported in CAMWorks 2007 and later. Not supported in any ProCAM product.

### Example

```
*****  
:SECTION=CALC_ALLOW_RAPID_DURING_DRILL  
:C: IF CAMWORKS_VER>CAM_REV2006EX THEN  
:C: IF RAPID_DURING=1 THEN  
:C: RAPID_DURING_DRILL_CYCLE=TRUE  
:C: ENDIF  
:C: ENDIF  
*****
```



---

## CALC\_SET\_PRE\_POSITION\_ROTARY\_TYPE

### Purpose

This system section handles the 5th axis preposition and simultaneous output. It will be called automatically in a Mill 4th or 5th axis Preposition operation to set the preferred 4th axis preposition axis output values, either in ROT\_TILT\_A or ROT\_TILT\_B.

### Syntax

Integer variable: PRE\_POSITION\_ROTARY\_TYPE

System Constants

ROTARY\_TYPE\_A=4

ROTARY\_TYPE\_B=5

### Comments

Currently, posting will assume ROT\_TILT\_B for a 4th axis preposition move. A wrapped feature will always be ROT\_TILT\_A.

PRE\_POSITION\_ROTARY\_TYPE can be set by two constants ROTARY\_TYPE\_A and ROTARY\_TYPE\_B. Setting this to ROTARY\_TYPE\_B supports old preposition posts.

Supported in CAMWorks 2007 and later. Not supported in any ProCAM product.

### Example

```
*-----  
:SECTION=CALC_SET_PRE_POSITION_ROTARY_TYPE  
:C: FOURTH_AXIS_SELECTION=ROTARY_TYPE_B  
:C: IF FOURTH_AXIS_SELECTION>3 AND FOURTH_AXIS_SELECTION<6 THEN  
:C: IF CAMWORKS_VER>CAM_REV2006EX THEN  
:C: PRE_POSITION_ROTARY_TYPE=FOURTH_AXIS_SELECTION  
:C: ENDIF  
:C: ENDIF
```



---

## CALC\_ADD\_REAR\_SYNC\_CODE

### *Purpose*

CALC\_ADD\_REAR\_SYNC\_CODE gets called when a command to output rear sync code is encountered and the post variables SYNC\_CODE\_COMMENT, REAR\_SYNC\_CODE and REAR\_SYNC\_CODE\_TYPE are set.



---

## CALC\_ADD\_FRONT\_SYNC\_CODE

### *Purpose*

CALC\_ADD\_FRONT\_SYNC\_CODE gets called when a command to output rear sync code is encountered and the post variables SYNC\_CODE\_COMMENT, FRONT\_SYNC\_CODE and FRONT\_SYNC\_CODE\_TYPE are set.



---

## CALC\_CHANGE\_MILL\_SPEED

### **Purpose**

This section will be called by CAMWorks automatically when you are in Volumill.

### **Comments**

Supported in CAMWorks 2011 and later. Not supported in any ProCAM product.

Available in Mill, and Mill-Turn.

### **Example**

```
*-----  
:SECTION=CALC_CHANGE_MILL_SPEED  
:C: IF SECTIONEXIST(CHANGE_MILL_SPEED) THEN CALL(CHANGE_MILL_SPEED)  
ENDIF  
*-----
```



## **CALC\_OUTPUT\_POLAR\_SPINDLE\_ORIENTATION**

### **Purpose**

This section will be called by CAMWorks automatically.

### **Syntax**

To activate this option set post header as  
:MILL\_FACE\_POLAR=X+\_ONLY.

This will work for Face Polar and Fixed only.

SPINDLE\_ORIENTATION post variable will have the value of rotation to get the feature to C zero.

### **Comments**

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

Available in Mill-Turn.

### **Example**

```
*-----  
:SECTION=CALC_OUTPUT_POLAR_SPINDLE_ORIENTATION  
:C: IF SECTIONEXIST(OUTPUT_POLAR_SPINDLE_ORIENTATION) THEN  
:C: CALL(OUTPUT_POLAR_SPINDLE_ORIENTATION)  
:C: ENDIF  
*-----
```



---

## CALC\_OUTPUT\_CANCEL\_POLAR\_SPINDLE\_ORIENTATION

### **Purpose**

This section will be called by CAMWorks automatically. Available in Mill-Turn.

### **Syntax**

To activate this option set post header as  
:MILL\_FACE\_POLAR=X+\_ONLY.

### **Comments**

This will work for Face Polar and Fixed only.

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

### **Example**

```
*-----  
:SECTION=CALC_OUTPUT_CANCEL_POLAR_SPINDLE_ORIENTATION  
:C: IF SECTIONEXIST(OUTPUT_CANCEL_POLAR_SPINDLE_ORIENTATION) THEN  
:C: CALL(OUTPUT_CANCEL_POLAR_SPINDLE_ORIENTATION)  
:C: ENDIF  
*-----
```



---

## CALC\_OUTPUT\_SPINDLE\_STATE

### Purpose

This section will be called by CAMWorks automatically when using a sub spindle operation and you insert a Spindle On/Off/Lock step.

### Syntax

Post variable DSPINDLE will be available with values of either, 1= MAIN\_SPINDLE, 2= SUB\_SPINDLE

Post variable SPINDLE\_STATE will be available with values of either:  
0 = OFF, 1 = ON, 2 = LOCK

### Comments

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

Available in Mill-Turn and Turn.

### Example

```
*-----
:SECTION=CALC_OUTPUT_SPINDLE_STATE
:C: IF SECTIONEXIST(OUTPUT_SPINDLE_STATE) THEN
:C: CALL(OUTPUT_SPINDLE_STATE)
:C: ENDIF
*-----
```



---

## CALC\_OUTPUT\_SPINDLE\_ORIENTATION

### **Purpose**

This section will be called by CAMWorks automatically when using a sub spindle operation and you insert a Spindle Orient step.

### **Syntax**

Post variable SPINDLE\_ORIENTATION will be available with an Orientation angle.

### **Comments**

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

Available in Mill-Turn and Turn.

### **Example**

```
*-----  
:SECTION=CALC_OUTPUT_SPINDLE_ORIENTATION  
:C: IF SECTIONEXIST(OUTPUT_SPINDLE_ORIENTATION) THEN  
:C: CALL(OUTPUT_SPINDLE_ORIENTATION)  
:C: ENDIF  
*-----
```



---

## CALC\_OUTPUT\_SPINDLE\_COMMENT

### **Purpose**

This section will be called by CAMWorks automatically when using a sub spindle operation and you insert a Text/with Comment selected step.

### **Syntax**

Post variable SPINDLE\_COMMENT will be available with a comment string.

This will output text as a comment "N1 (M05)".

### **Comments**

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

Available in Mill-Turn and Turn.

### **Example**

```
*-----  
:SECTION=CALC_OUTPUT_SPINDLE_COMMENT  
:C: IF SECTIONEXIST(OUTPUT_SPINDLE_COMMENT) THEN  
:C: CALL(OUTPUT_SPINDLE_COMMENT)  
:C: ENDIF  
*-----
```



---

## CALC\_OUTPUT\_SPINDLE\_COMMAND

### **Purpose**

This section will be called by CAMWorks automatically when using a sub spindle operation and you insert a Text/with No Comment selected step.

### **Syntax**

Post variable SPINDLE\_COMMENT will be available with a comment string.  
This will output raw text (hardcoded) output "N1 M05".

### **Comments**

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

Available in Mill-Turn and Turn.

### **Example**

```
*-----  
:SECTION=CALC_OUTPUT_SPINDLE_COMMAND  
:C: IF SECTIONEXIST(OUTPUT_SPINDLE_COMMAND) THEN  
:C: CALL(OUTPUT_SPINDLE_COMMAND)  
:C: ENDIF  
*-----
```



---

## CALC\_OUTPUT\_CHUCK\_OPEN

### **Purpose**

This section will be called by CAMWorks automatically when using a sub spindle operation and you insert a Spindle Unclamp step.

### **Syntax**

Post variable DSPINDLE will be available with values of either, 1= MAIN\_SPINDLE, 2= SUB\_SPINDLE

### **Comments**

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

Available in Mill-Turn and Turn.

### **Example**

```
*-----
:SECTION=CALC_OUTPUT_CHUCK_OPEN
:C: IF SECTIONEXIST(OUTPUT_CHUCK_OPEN) THEN
:C: CALL(OUTPUT_CHUCK_OPEN)
:C: ENDIF
*-----
```



---

## CALC\_OUTPUT\_CHUCK\_CLOSE

### **Purpose**

This section will be called by CAMWorks automatically when using a sub spindle operation and you insert a Spindle Clamp step.

### **Syntax**

Post variable DSPINDLE will be available with values of either, 1= MAIN\_SPINDLE, 2= SUB\_SPINDLE

### **Comments**

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

Available in Mill-Turn and Turn.

### **Example**

```
*-----  
:SECTION=CALC_OUTPUT_CHUCK_CLOSE  
:C: IF SECTIONEXIST(OUTPUT_CHUCK_CLOSE) THEN  
:C: CALL(OUTPUT_CHUCK_CLOSE)  
:C: ENDIF  
*-----
```



---

## CALC\_OUTPUT\_SPEED

### Purpose

This section will be called by CAMWorks automatically when using a sub spindle operation and you insert a Spindle Speed step.

### Syntax

Post variable DSPINDLE will be available with values of either, 1= MAIN\_SPINDLE, 2= SUB\_SPINDLE

Post variable OPR\_SPEED\_DIR will be available with values of either, 1= CW, 2= CCW

Post variable OPR\_SPEED\_RPM will be available with RPM value.

### Comments

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

Available in Mill-Turn and Turn.

### Example

```
*-----  
:SECTION=OUTPUT_SPEED  
:T: IF DSPINDLE=MAIN_SPINDLE AND OPR_SPEED_DIR=1 THEN  
<N><G!:SPEED_TYPE><S!:OPR_SPEED_RPM><M!:MC(M_SPIN_CW)><EOL>ENDIF  
:T: IF DSPINDLE=MAIN_SPINDLE AND OPR_SPEED_DIR<>1 THEN  
<N><G!:SPEED_TYPE><S!:OPR_SPEED_RPM><M!:MC(M_SPIN_CCW)><EOL>ENDIF  
:T: IF DSPINDLE=SUB_SPINDLE AND OPR_SPEED_DIR=1 THEN  
<N><G!:SPEED_TYPE><S!:OPR_SPEED_RPM><M!:MC(M_SUB_CW)><EOL>ENDIF  
:T: IF DSPINDLE=SUB_SPINDLE AND OPR_SPEED_DIR<>1 THEN  
<N><G!:SPEED_TYPE><S!:OPR_SPEED_RPM><M!:MC(M_SUB_CCW)><EOL>ENDIF  
*-----
```



---

## CALC\_OUTPUT\_RAPID\_SPINDLE\_TO\_POSITION

### Purpose

This section will be called by CAMWorks automatically when using a sub spindle operation and you insert a Spindle Rapid step.

### Syntax

Post variable DSPINDLE will be available with values of either, 1= MAIN\_SPINDLE, 2= SUB\_SPINDLE

Post variable ABS\_SPINDLE\_Z\_END will be available with Decimal value.

### Comments

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

Available in Mill-Turn and Turn.

### Example

```
*-----
:SECTION=CALC_OUTPUT_RAPID_SPINDLE_TO_POSITION
:C: IF SECTIONEXIST(OUTPUT_RAPID_SPINDLE_TO_POSITION) THEN
:C: CALL(OUTPUT_RAPID_SPINDLE_TO_POSITION)
:C: ENDIF
*-----
```



## **CALC\_OUTPUT\_FEED\_SPINDLE\_TO\_POSITION**

### **Purpose**

This section will be called by CAMWorks automatically when using a sub spindle operation and you insert a Spindle Feed step.

### **Syntax**

Post variable DSPINDLE will be available with values of either, 1= MAIN\_SPINDLE, 2= SUB\_SPINDLE

Post variable OPR\_FEED\_FPM will be available with feedrate value.

Post variable ABS\_SPINDLE\_Z\_END will be available with Decimal value.

### **Comments**

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

Available in Mill-Turn and Turn.

### **Example**

```
*-----  
:SECTION=CALC_OUTPUT_FEED_SPINDLE_TO_POSITION  
:C: IF SECTIONEXIST(OUTPUT_FEED_SPINDLE_TO_POSITION) THEN  
:C: OPR_FEED_TYPE=2  
:C: FEED_TYPE=GC(G_FPM)  
:C: CALL(OUTPUT_FEED_SPINDLE_TO_POSITION)  
:C: ENDIF  
*-----
```



---

## CALC\_OUTPUT\_SPINDLE\_SYNC

### Purpose

This section will be called by CAMWorks automatically when using a Sub Spindle operation and you insert a Spindle Feed step.

### Syntax

Post variable DSPINDLE will be available with values of either, 1= MAIN\_SPINDLE, 2= SUB\_SPINDLE

Post variable SPINDLE\_SYNC\_TYPE will be available with values of either, 0= SPEED, 1= PHASE

### Comments

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

Available in Mill-Turn and Turn.

### Example

```
*-----
:C: SECTION=CALC_OUTPUT_SPINDLE_SYNC
:C: IF SECTIONEXIST(OUTPUT_SPINDLE_SYNC) THEN
:C: CALL(OUTPUT_SPINDLE_SYNC)
:C: ENDIF
*-----
```



---

## CALC\_OUTPUT\_REFERENCE\_POINT

### ***Purpose***

Reserved for future use in Sub Spindle operation.

### ***Comments***

Available in Mill-Turn and Turn.

### ***Example***

```
*-----  
:SECTION=CALC_OUTPUT_REFERENCE_POINT  
:C: IF SECTIONEXIST(OUTPUT_REFERENCE_POINT) THEN  
:C: CALL(OUTPUT_REFERENCE_POINT)  
:C: ENDIF  
*-----
```



---

## CALC\_OUTPUT\_ARBOR\_OPEN

### **Purpose**

Reserved for future use in Sub Spindle operation.

### **Syntax**

Post variable DSPINDLE will be available with values of either, 1= MAIN\_SPINDLE,  
2= SUB\_SPINDLE

### **Example**

```
*-----  
:SECTION=CALC_OUTPUT_ARBOR_OPEN  
:C: IF SECTIONEXIST(OUTPUT_ARBOR_OPEN) THEN  
:C: CALL(OUTPUT_ARBOR_OPEN)  
:C: ENDIF  
*-----
```



---

## CALC\_OUTPUT\_ARBOR\_CLOSE

### **Purpose**

Reserved for future use in Sub Spindle operation.

### **Syntax**

Post variable DSPINDLE will be available with values of either, 1= MAIN\_SPINDLE,  
2= SUB\_SPINDLE

### **Example**

```
*-----  
:SECTION=CALC_OUTPUT_ARBOR_CLOSE  
:C: IF SECTIONEXIST(OUTPUT_ARBOR_CLOSE) THEN  
:C: CALL(OUTPUT_ARBOR_CLOSE)  
:C: ENDIF  
*-----
```



---

## CALC\_OUTPUT\_COLLET\_OPEN

### ***Purpose***

Reserved for future use in Sub Spindle operation.

### ***Syntax***

Post variable DSPINDLE will be available with values of either,  
1= MAIN\_SPINDLE,  
2= SUB\_SPINDLE

### ***Example***

```
*-----  
:SECTION=CALC_OUTPUT_COLLET_OPEN  
:C: IF SECTIONEXIST(OUTPUT_COLLET_OPEN) THEN  
:C: CALL(OUTPUT_COLLET_OPEN)  
:C: ENDIF  
*-----
```



---

## CALC\_OUTPUT\_COLLET\_CLOSE

### ***Purpose***

Reserved for future use in Sub Spindle operation.

### ***Syntax***

Post variable DSPINDLE will be available with values of either, 1= MAIN\_SPINDLE,  
2= SUB\_SPINDLE

### ***Example***

```
*-----  
:SECTION=CALC_OUTPUT_COLLET_CLOSE  
:C: IF SECTIONEXIST(OUTPUT_COLLET_CLOSE) THEN  
:C: CALL(OUTPUT_COLLET_CLOSE)  
:C: ENDIF  
*-----
```



---

## CALC\_OUTPUT\_FEEDRATE

### **Purpose**

Reserved for future use in Sub Spindle operation.

### **Syntax**

Post variable OPR\_FEED\_FPM will be available with feedrate value.

### **Example**

```
*-----  
:SECTION=CALC_OUTPUT_FEEDRATE  
:C: IF SECTIONEXIST(OUTPUT_FEEDRATE) THEN  
:C: CALL(OUTPUT_FEEDRATE)  
:C: ENDIF  
*-----
```



# CALC\_QUERY\_POST

## Purpose

This is used in conjunction with CAMWorks Virtual Machine.

## Comment

Supported in CAMWorks 2013 and later. Not supported in any ProCAM product.

Available in Mill, Turn and Mill-Turn.

## Example

```
:SECTION=CALC_QUERY_POST
:C: IF QUERY_ITEM_ID = QUERY_INT_NUM_TURRETS_ABOVE THEN
    QUERY_INT_VAL=1 RETURN ENDIF
:C: IF QUERY_ITEM_ID = QUERY_INT_NUM_TURRETS_BELOW THEN
    QUERY_INT_VAL=1 RETURN ENDIF
:C: IF QUERY_ITEM_ID = QUERY_GCODE_DEFAULT_WCS THEN
    :C: IF SECTIONEXIST(QUERY_WCS) THEN
        :C: CALL(QUERY_WCS)
    :C: RETURN
    :C: ELSE
        :C: CALL(AUTO_QUERY_WCS)
    :C: RETURN
    :C: ENDIF
    :C: ENDIF
    :C: IF QUERY_ITEM_ID = QUERY_GCODE_WCS THEN
        :C: IF SECTIONEXIST(QUERY_WCS) THEN
            :C: CALL(QUERY_WCS)
        :C: RETURN
        :C: ELSE
            :C: CALL(AUTO_QUERY_WCS)
        :C: RETURN
        :C: ENDIF
        :C: ENDIF
        :C: IF QUERY_ITEM_ID = QUERY_INT_LENGTH_REG THEN
            QUERY_INT_VAL=TOOL RETURN ENDIF
        :C: IF QUERY_ITEM_ID = QUERY_INT_OFFSET_REG THEN
            CALL(CALC_QUERY_DIAM_OFFSET_REG) RETURN ENDIF
        :C: IF QUERY_ITEM_ID = QUERY_GCODE_AXIS_NAMES_T1A THEN
            CALL(QUERY_AXIS_NAMES_T1A) RETURN ENDIF
        :C: IF QUERY_ITEM_ID = QUERY_GCODE_AXIS_NAMES_T2A THEN
            CALL(QUERY_AXIS_NAMES_T2A) RETURN ENDIF
        :C: IF QUERY_ITEM_ID = QUERY_GCODE_AXIS_NAMES_T1B THEN
            CALL(QUERY_AXIS_NAMES_T1B) RETURN ENDIF
        :C: IF QUERY_ITEM_ID = QUERY_GCODE_AXIS_NAMES_T2B THEN
            CALL(QUERY_AXIS_NAMES_T2B) RETURN ENDIF
```



---

## CALC\_PRE\_POST\_INITIALIZE

### ***Purpose***

Can be used with all posts.

### **Syntax**

```
:SECTION=CALC_PRE_POST_INITIALIZE
```

### **Comments**

This section will get called when posting before any other section gets called. Can be used to set system or post variables before other main sections get called for initializing code. To be used in CAMWorks 2014 or newer version.



---

## CALC\_OUTPUT\_RAPID\_SPINDLE\_TO\_HOME

### ***Purpose***

Can be used with any turn or mill/turn posts that support sub spindle operations.

### **Syntax**

```
:SECTION=CALC_OUTPUT_RAPID_SPINDLE_TO_HOME
```

### **Comments**

This section will get called when you insert a sub spindle operation and you select “Sub Spindle Home” in a rapid step. To be used in CAMWorks 2014 or newer version.



---

## CALC\_OUTPUT\_FEED\_SPINDLE\_TO\_HOME

### ***Purpose***

Can be used with any turn or mill/turn posts that support sub spindle operations.

### **Syntax**

```
:SECTION=CALC_OUTPUT_FEED_SPINDLE_TO_HOME
```

### **Comments**

This section will get called when you insert a sub spindle operation and you select “Sub Spindle Home” in a feed step. To be used in CAMWorks 2014 or newer version.



---

## Appendix A: Using an Access Database During Posting

---



---

## Commands

### OPENDB

#### *Purpose*

Opens database and defines record variables.

#### *Syntax*

**OPENDB (FileNumber, FileName, TableName, RecordList, Status)**

### CLOSEDB

#### *Purpose*

Closes database.

#### *Syntax*

**CLOSEDB (FileNumber)**

### LOOKUPDB

#### *Purpose*

Lookup record based on variables in KeyList.

#### *Syntax*

**LOOKUPDB (FileNumber, KeyList, Status)**

#### *Comments*

Parameter	Description
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FileNumber Access database file ID number - range (0 to 19)

FileName Access database filename – character string or character variable with full path

TableName Access database table name – character string or character variable

RecordList Attribute list that describes database fields 1 to 1

KeyList Attribute list that describes key fields to be used for lookup – all members of  
This list must also be members of the RecordList

Status Integer variable to return status of the command – 1 = Success, 0 = Fail



## Example

For this example, the database has three fields **Material**, **Thickness** and **Feedrate**. In this demo post, you are going to use the database to lookup values in the fld1 and fld2 attributes to find a match and set the posts **feedrate=fld3**.

8. Unzip **Demo.zip** on any drive and in any folder.
9. Edit **Demo.lib**.

Look at the attributes that were created for the use of this database.

For this example, the database has three fields **Material**, **Thickness** and **Feedrate**. You will open the database later in this example.

The attribute **fld1** represents the material and it is a character type, **fld2** represents the thickness and it is a decimal type, **fld3** represents the feedrate and it is a decimal type.

Below is the list of attributes needed for this example. In this demo post, you are going to use the database to lookup values in fld1 and fld2 to find a match and set the posts **feedrate=fld3**.

```
*-----  
* Define Database Attributes  
*-----  
:ATTRNAME=fld1  
:ATTRTYPE=VALUE  
:ATTRVTYPE=CHARACTER  
:ATTREMARK=Material  
:ATTRSEL=N  
:ATTRINLEN=25  
:ATTRSHORT=Material  
:ATTRLONG=ENTER Material Type  
:ATTRHIGH=~  
:ATTRLOW=  
:ATTRDEFAULT=  
:ATTRUSED=1  
:ATTREND  
  
*-----  
:ATTRNAME=fld2  
:ATTRTYPE=VALUE  
:ATTRVTYPE=DECIMAL  
:ATTREMARK=Thickness  
:ATTRSEL=N  
:ATTRSHORT=Thickness  
:ATTRLONG=ENTER Thickness
```



```
:ATTRHIGH=9999
:ATTRLOW=0
:ATTRDEFAULT=0
:ATTRUSED=1
:ATTREND

*-----
:ATTRNAME=fld3
:ATTRTYPE=VALUE
:ATTRVTYPE=DECIMAL
:ATTREMARK=Feedrate
:ATTRSEL=N
:ATTRSHORT=Feedrate
:ATTRLONG=ENTER Feedrate
:ATTRHIGH=9999
:ATTRLOW=0
:ATTRDEFAULT=0
:ATTRUSED=1
:ATTREND
```

10. Along with defining the fields, you must also define the field attributes in a List type attribute. In this post it is called **demo fields**. You must place these attributes in the position that matches the database. See below.

```
*-----
:ATTRNAME=demo fields
:ATTRTYPE=LIST
:ATTRSEL=N
:ATTRTITLE=Demo Database Fields
:ATTRLIST=fld1
:ATTRLIST=fld2
:ATTRLIST=fld3
:ATTRUSED=1
:ATTRDEFAULT=1
:ATTREND
```

11. You must also define the lookup attributes in a list type attribute. In this post, it is called **demo lookup**. Since you are going to use fields 1 and 2 for the lookup, then **fld1 & fld2** are placed in the lookup attribute list as shown below.

```
*-----
:ATTRNAME=demo lookup
:ATTRTYPE=LIST
:ATTRSEL=N
:ATTRTITLE=Demo Database Lookup
```



## Universal Post Generator

```
:ATTRLIST=fld1  
:ATTRLIST=fld2  
:ATTRUSED=1  
:ATTRDEFAULT=1  
:ATTREND
```

12. In this demo post, you are allowing the user to enter the path and filename of the database from the Setup Information command on the CAM menu. As shown below, the default path and name are C:\DEMO\DEMO.MDB.

```
*-----  
:ATTRNAME=comment 1  
:ATTRTYPE=VALUE  
:ATTRVTYPE=CHARACTER  
:ATTRREMARK=Database Name & Location  
:ATTRSEL=N  
:ATTRINLEN=25  
:ATTRSHORT=Database Name & Location  
:ATTRLONG=ENTER Database Name & Location  
:ATTRHIGH=~  
:ATTRLOW=  
:ATTRDEFAULT=C:\DEMO\DEMO.MDB  
:ATTRUSED=1  
:ATTREND
```

13. You also need to define an attribute to represent the status of opening the database and the lookup of the database as shown below.

```
*-----  
:ATTRNAME=DATABASE_STATUS  
:ATTRTYPE=POST  
:ATTRVTYPE=INTEGER  
:ATTRREMARK=  
:ATTREND  
*-----
```

14. Edit **Demo.src** and search for :ATTRNAME=attachable, as shown below.

You also need to place all the field attributes and list attributes that were defined in **demo.lib** in the attachable list. Since all these attributes have the :ATTRSEL=N, none of these will show up in the attachable list in CAM.

```
-----  
* Define Attachable Questions  
*-----  
:ATTRNAME=attachable  
:ATTRTYPE=LIST
```



```
:ATTRSEL=N
:ATTRTITLE=Attachable
:ATTRLIST=program stop
:ATTRLISTDEF=1
:ATTRLIST=optional stop
:ATTRLISTDEF=
:ATTRLIST=machine compensation
:ATTRLISTDEF=1
:ATTRLIST=feedrate
:ATTRLISTDEF=10

:ATTRLIST=abs inc
:ATTRLISTDEF=1
***** Add the database attributes to the Attachable list
:ATTRLIST=fld1
:ATTRLIST=fld2
:ATTRLIST=fld3
:ATTRLIST=demo fields
:ATTRLIST=demo lookup
*****
:ATTRUSED=1
:ATTRDEFAULT=1
:ATTREND
```

### 15. In **demo.src**, search for :ATTRNAME=setup, as shown below.

Notice that the **material**, and **thickness** are in most posts already, but the attribute **comment 1** has been added that will ask the database path and filename.

```
*-----
* Define Setup Questions
*-----
:ATTRNAME=setup
:ATTRTYPE=LIST
:ATTRSEL=N
:ATTRTITLE=Setup
:ATTRLIST=program number
:ATTRLISTDEF=1
:ATTRLIST=x sheet width
:ATTRLISTDEF=0
:ATTRLIST=y sheet height
:ATTRLISTDEF=0
:ATTRLIST=material <-----
:ATTRLISTDEF=
```



```
:ATTRLIST=thickness <-----  
:ATTRLISTDEF=.125  
:ATTRLIST=init abs inc  
:ATTRLISTDEF=1  
:ATTRLIST=init feedrate  
:ATTRLISTDEF=10  
:ATTRLIST=i machine compensation  
:ATTRLISTDEF=1  
:ATTRLIST=d offset reg  
:ATTRLISTDEF=1  
***** Add this for the database name and path  
:ATTRLIST=comment 1  
:ATTRLISTDEF=  
*****  
:ATTRUSED=1  
:ATTRDEFAULT=1  
:ATTREND
```

16. In **Demo.src**, search for **:SECTION=CALC\_INIT\_CODES**, as shown below.

Now look for the **CALL(CALC\_OPEN\_DATABASE)** command.

```
*-----  
:SECTION=CALC_INIT_CODES  
:C: DEFINING_MACRO=NO  
:C: OFFSET_RESIDENT=NO  
*  
*      Sequence number configuration  
*:C: SEQ=10  
*:C: SEQ_INCREMENT=10  
*:C: MAX_SEQUENCE=9999  
*:C: LASER_ON=NO  
*  
*      Sequence Number configuration  
*  
*      SEQ_CONFIG = 0 - Floating Sequence N1, N2 etc.  
*      SEQ_CONFIG = 1 - Four Place Sequence N0001, N0002 etc.  
*      SEQ_CONFIG = 2 - Three Place Sequence N001, N002 etc.  
*      SEQ_CONFIG > 2 - No Sequence Numbers.  
*:C: SEQ_CONFIG=3  
*  
*      Arc Center configuration
```



```
*  
*      AIC = 0 - Absolute Center  
*      AIC = 1 - Incremental distance from Start to Center  
*      AIC = 2 - Absolute or Incremental distance from Start to  
Center  
*      AIC = 3 - Incremental distance from Center to Start  
:C: AIC = 1  
*  
*      D Offset Register Number  
*  
*      If COMP_OFFSET=20 and TOOL=1 then  
COMP_NUMBER=(TOOL+COMP_OFFSET)  
*      COMP_NUMBER=21 - <COMP_NUMBER>  
*  
:C: COMP_OFFSET=0  
*  
* Open the database and call the lookup  
*
```

17. Now I called a calc section to do the open database. Six lines down in the src file shows the **OPENDB** command line.

```
:C: CALL(CALC_OPEN_DATABASE)
```

18. Once I have opened the database, then I can do a lookup or multiple lookups until I close the database.

```
:C: CALL(CALC_LOOKUP_DATABASE)
```

19. Now we will close the database after the lookup.

```
:C: CLOSEDB(1)  
*-----
```

20. In the example below, **comment\_1** stores the path and file name of the database, **DEMO** is the databases table name, **demo\_fields** stores a list of the fields in the database and **DATABASE\_STATUS** stores the status of the open database command.

Notice that if it cannot open the database then, we call an error message close the database. In this case, you might want to set a flag to not do a lookup, because the database is not open and might error out.

```
:SECTION=CALC_OPEN_DATABASE  
:C: OPENDB(1,comment_1,{DEMO},demo_fields,DATABASE_STATUS)
```



```
:C: IF DATABASE_STATUS=0 THEN CALL(OPEN_ERROR) CLOSEDB(1) RETURN
ENDIF
*-----
*
:SECTION=OPEN_ERROR
:T: Could Not Open Demo Database<EOL>
*-----
*
```

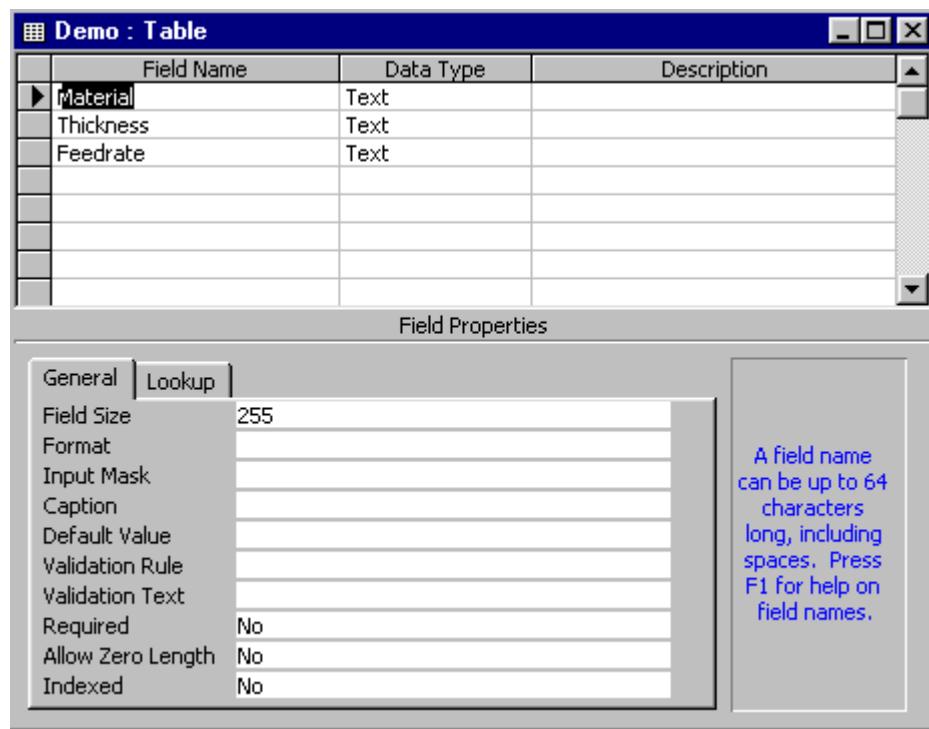
21. In the example below, you can set **fld1=material** and **fld2=thickness** because material and thickness are asked in the Setup info.

In the example below, the lookup command uses **demo\_lookup** list attribute that uses **fld1** and **fld2** to find a match. If it finds a match, then **feedrate** is set to **fld3**. If it cannot find a match, then we will default the **feedrate** to 999.

```
:SECTION=CALC_LOOKUP_DATABASE
:C: fld1=material
:C: fld2=thickness
:C: LOOKUPDB(1,demo_lookup,DATABASE_STATUS)
:C: IF DATABASE_STATUS=0 THEN
:C: CALL(LOOKUP_ERROR)
:C: fld1={0}
:C: fld2=0
:C: fld3=999
:C: ENDIF
:C: feedrate=fld3
*
:SECTION=LOOKUP_ERROR
:T: Error in Lookup In Demo Database or<EOL>
:T: Lookup found no matches in Demo Database<EOL>
*
```

22. Open the **Demo.mdb** and select the **design** button.

Notice that all the fields are set to text and the field length is set to 255. **All fields must always be set to text**. You do not need to set an index field. Access will ask you that, but you do not have to.



23. Close the design window in the **Demo.mdb** and select the **open** button.

The form below shows the three fields with information filled in. This example only has 6 records. You can have as many fields and records as you want.

	Material	Thickness	Feedrate
▶	STEEL	.05	10
	STEEL	.1	20
	STEEL	.15	30
	STAINLESS	.05	5
	STAINLESS	.1	10
	STAINLESS	.15	15
*			

Record: [◀] [◀] [▶] [▶] [▶] \* of 6



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## Appendix B: CALC Sections

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## CALC Sections

The SECTION command determines the name of a section and what type of section it is. If the :SECTION=CALC\_? section equals starts with a CALC, then it is a calculation section; otherwise, it is a template section.

### Calc sections:

#### *Mill*

```
CALC_LINE_MOVE_MILL  
CALC_ARC_MOVE_MILL  
CALC_RAPID_MOVE_MILL  
CALC_SINGLE_DRILL_MILL  
CALC_INIT_TOOL_CHANGE_MILL  
CALC_SUB_TOOL_CHANGE_MILL  
CALC_EVERY_MOVE_MILL  
CALC_GRID_PATTERN_DRILL  
CALC_DRILL_INCREMENT_DRILL  
CALC_BOLT_HOLE_CIR_DRILL  
CALC_ARC_PATTERN_DRILL  
CALC_RAPID_Z_UP_MILL  
CALC_RAPID_Z_DOWN_MILL  
CALC_FEED_Z_MILL  
CALC_ROTATE_X  
CALC_ROTATE_Y  
CALC_ROTATE_Z  
CALC ARC MOVE MILL ZX  
CALC ARC MOVE MILL YZ  
CALC ARC MOVE MILL ANYPLANE  
CALC POST INITIALIZE  
CALC TOOL INITIALIZ
```

---



### *Lathe*

```
CALC_LINE_MOVE_LATHE  
CALC_ARC_MOVE_LATHE  
CALC_RAPID_MOVE_LATHE  
CALC_SYSTEM_THREAD_LATHE  
CALC_INIT_TOOL_CHANGE_LATHE  
CALC_SUB_TOOL_CHANGE_LATHE  
CALC_EVERY_MOVE_LATHE  
CALC_MACHINE_THREAD_LATHE  
CALC_SYSTEM_DRILL_LATHE  
CALC_MACHINE_DRILL_LATHE  
CALC_START_BOUNDARY_LATHE  
CALC_END_BOUNDARY_LATHE  
CALC SLOWDOWN SPEED  
CALC SHIFT TOOL LATHE  
CALC CUTTER COMP LATHE
```

---

### *Plasma*

```
CALC_LINE_MOVE_PLASMA  
CALC_ARC_MOVE_PLASMA  
CALC_RAPID_MOVE_PLASMA  
CALC_INIT_TOOL_CHANGE_PLASMA  
CALC_SUB_TOOL_CHANGE_PLASMA  
CALC_EVERY_MOVE_PLASMA  
CALC_GRID_PATTERN_PLASMA  
CALC_PLASMA_INCREMENT_PLASMA  
CALC_BOLT_HOLE_CIR_PLASMA  
CALC_ARC_PATTERN_PLASMA  
CALC_REPOSITION_PLASMA  
CALC RAPID TO TRAPDOOR PLASMA  
CALC PROFILE DRILL PLASMA
```

---

***Mill-Turn***

CALC CHANGE MILL SPEED  
CALC OUTPUT POLAR SPINDLE ORIENTATION  
CALC OUTPUT CANCEL POLAR SPINDLE ORIENTATION  
CALC OUTPUT SPINDLE STATE  
CALC OUTPUT SPINDLE ORIENTATION  
CALC OUTPUT SPINDLE COMMENT  
CALC OUTPUT SPINDLE COMMAND  
CALC OUTPUT CHUCK OPEN  
CALC OUTPUT CHUCK CLOSE  
CALC OUTPUT ARBOR OPEN  
CALC OUTPUT ARBOR CLOSE  
CALC OUTPUT COLLET OPEN  
CALC OUTPUT COLLET CLOSE  
CALC OUTPUT FEEDRATE  
CALC OUTPUT REFERENCE POINT  
CALC OUTPUT SPINDLE SYNC  
CALC OUTPUT RAPID SPINDLE TO POSITION  
CALC OUTPUT SPEED  
CALC OUTPUT FEED SPINDLE TO POSITION  
CALC QUERY POST  
CALC OUTPUT RAPID SPINDLE TO HOME  
CALC OUTPUT FEED SPINDLE TO HOME

---



**Punch**

```
CALC_LINE_MOVE_PUNCH  
CALC_ARC_MOVE_PUNCH  
CALC_RAPID_MOVE_PUNCH  
CALC_SINGLE_HIT_PUNCH  
CALC_INIT_TOOL_CHANGE_PUNCH  
CALC_SUB_TOOL_CHANGE_PUNCH  
CALC_EVERY_MOVE_PUNCH  
CALC_START_OF_TAPE_PUNCH  
CALC_END_OF_TAPE_PUNCH  
CALC_GRID_PATTERN_PUNCH  
CALC_PUNCH_INCREMENT_PUNCH  
CALC_BOLT_HOLE_CIR_PUNCH  
CALC_ARC_PATTERN_PUNCH  
CALC_WINDOW_PUNCH  
CALC_WINDOW_FRAME_PUNCH  
CALC_REPOSITION_PUNCH  
CALC_OFFSET_PART_PUNCH  
CALC_BEG_MACRO_PUNCH  
CALC_END_MACRO_PUNCH  
CALC_MULTIPLE_MACRO_CALL_PUNCH  
CALC_MIRROR_MACRO_CALL_PUNCH  
CALC_MACRO_CALL_PUNCH  
CALC_MULTIPLE_MACRO_DEFINE_PUNCH  
CALC_SETUP_SHEET_PUNCH
```

---



### ***Shear***

CALC RAPID MOVE SHEAR  
CALC INIT TOOL CHANGE SHEAR  
CALC SUB TOOL CHANGE SHEAR  
CALC EVERY MOVE SHEAR  
CALC FULL SHEAR  
CALC HALF SHEAR X  
CALC HALF SHEAR Y  
CALC FULL SHEAR DIAGONAL  
CALC HALF SHEAR DIAGONAL  
CALC REPOSITION SHEAR

---

### ***Laser***

CALC\_LINE\_MOVE\_LASER  
CALC\_ARC\_MOVE\_LASER  
CALC\_RAPID\_MOVE\_LASER  
CALC\_PROFILE\_DRILL\_LASER  
CALC\_INIT\_TOOL\_CHANGE\_LASER  
CALC\_SUB\_TOOL\_CHANGE\_LASER  
CALC\_EVERY\_MOVE\_LASER  
CALC\_GRID\_PATTERN\_LASER  
CALC\_LASER\_INCREMENT\_LASER  
CALC\_BOLT\_HOLE\_CIR\_LASER  
CALC\_ARC\_PATTERN\_LASER  
CALC\_REPOSITION\_LASER  
CALC RAPID TO TRAPDOOR LASER  
CALC PROFILE DRILL LASER

---



### ***EDM***

CALC\_LINE\_MOVE\_EDM  
CALC\_ARC\_MOVE\_EDM  
CALC\_POINT\_MOVE\_EDM  
CALC\_RAPID\_MOVE\_EDM  
CALC\_INIT\_TOOL\_CHANGE\_EDM  
CALC\_SUB\_TOOL\_CHANGE\_EDM  
CALC\_EVERY\_MOVE\_EDM  
CALC\_START\_HOLE\_EDM  
CALC\_END\_HOLE\_EDM  
CALC\_GET\_TAPER\_EDM

---

### ***Misc***

CALC\_BEFORE\_ATTRIBUTES  
CALC\_DURING\_ATTRIBUTES  
CALC\_AFTER\_ATTRIBUTES  
CALC\_SWITCH\_TO\_PLASMA  
CALC\_SWITCH\_TO\_PUNCH  
CALC\_START\_OF\_TAPE  
CALC\_END\_OF\_TAPE  
CALC\_OFFSET\_PART  
CALC\_BEG\_MACRO  
CALC\_END\_MACRO  
CALC\_MULTIPLE\_MACRO\_CALL  
CALC\_MIRROR\_MACRO\_CALL  
CALC\_MACRO\_CALL  
CALC\_MULTIPLE\_MACRO\_DEFINE  
CALC\_SETUP\_SHEET  
CALC\_START\_OPERATION  
CALC\_END\_OPERATION

---